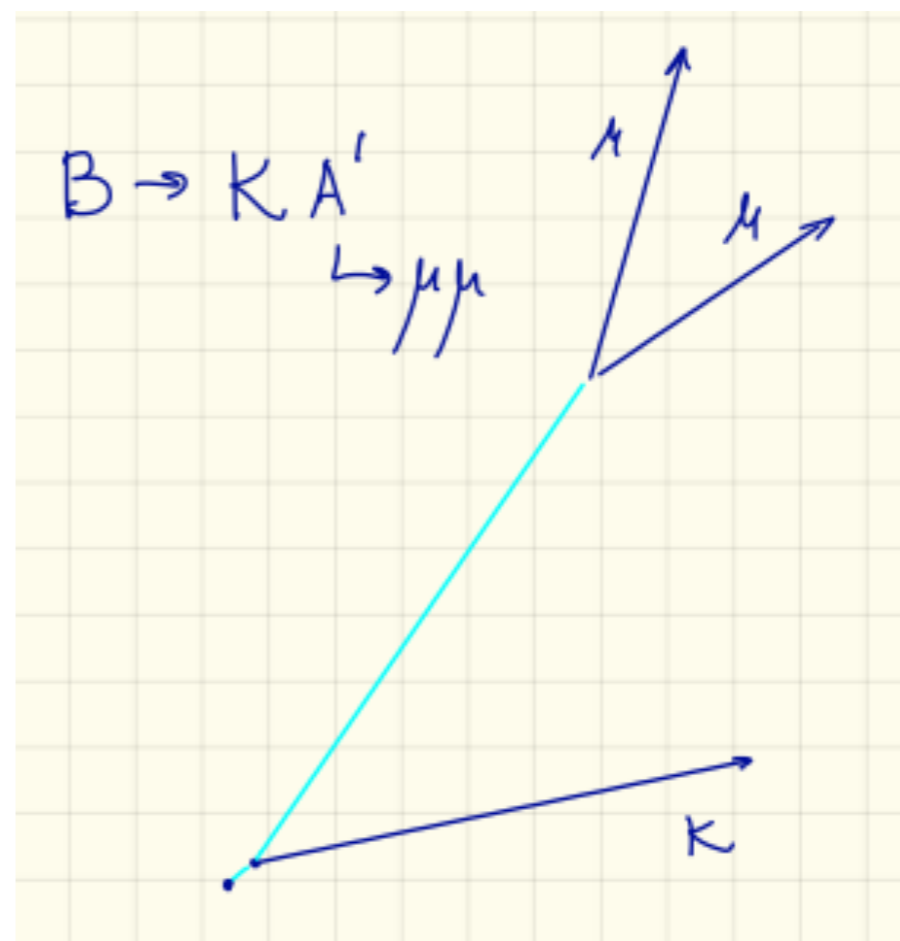
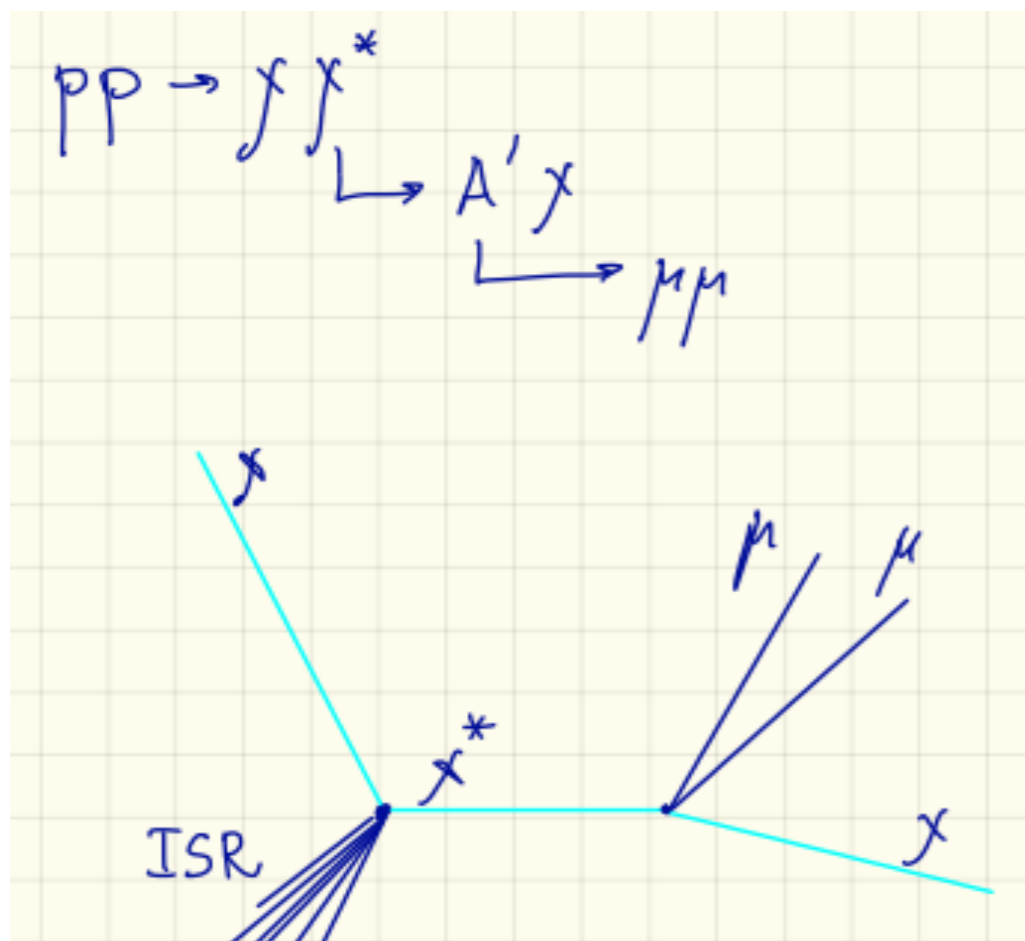


low mass dimuon (pion?) resonances



- Current strategy: MET trigger, reconstruct displaced pair offline (HLT?)
- How many more events can we write out if we also trigger on the displaced pair?
 - Efficiency hit from pair reconstruction
 - Cross-section increase from smaller ISR jet requirement
- MIP timing? muon chambers?
- Note: the pair does not point back to PV

- Current strategy for HL-LHC
 - Dimuon trigger? CMS would likely do much worse than LHCb
- How many more events can we write out if we also trigger on the displaced pair?
 - Efficiency hit from pair reconstruction
 - Cross-section increase from smaller muon p_T
- MIP timing? muon chambers?
- Note: the pair points back to PV

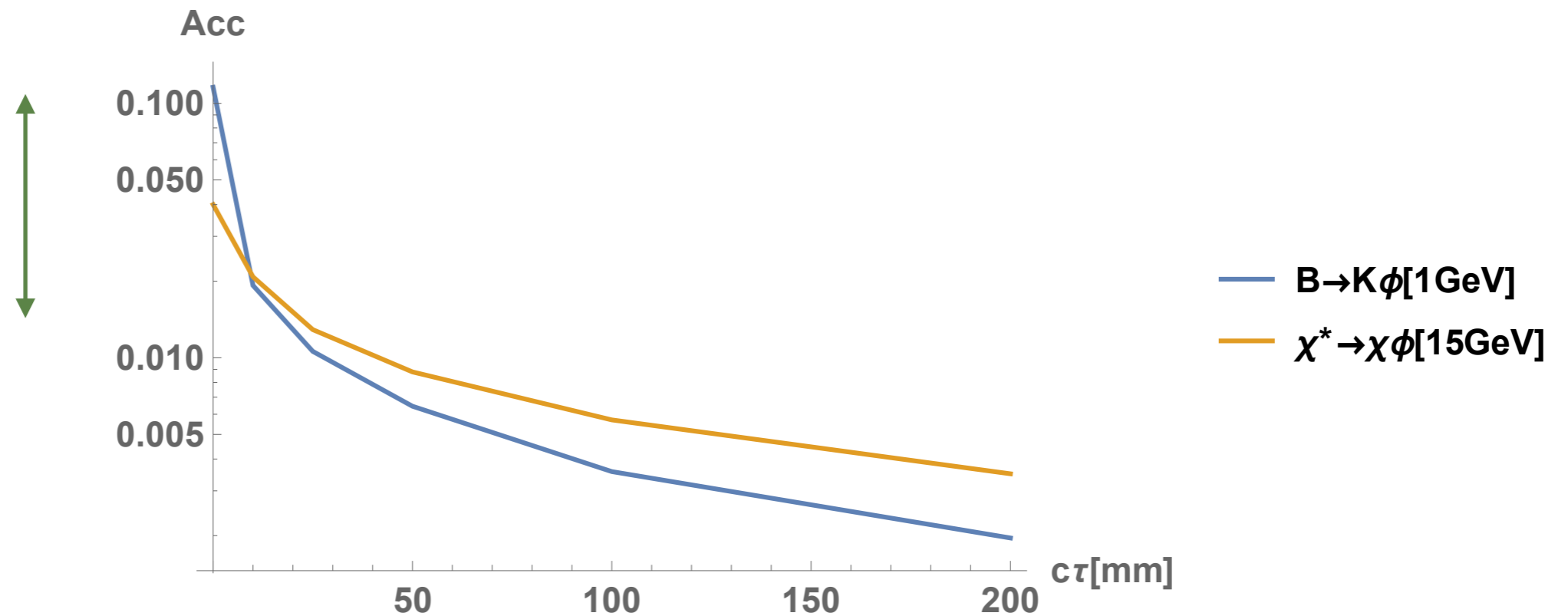
Pipeline



1. Signal generation (pythia -> Hepmc -> root) ✓
2. Find stubs & smear stubs ✓
3. Find vertex (✓)
4. Estimate BG by throwing fake tracks (✓)
5. Matching tracks with muon chamber & timing layer

Stub finding efficiency

Demand at least 6 stubs



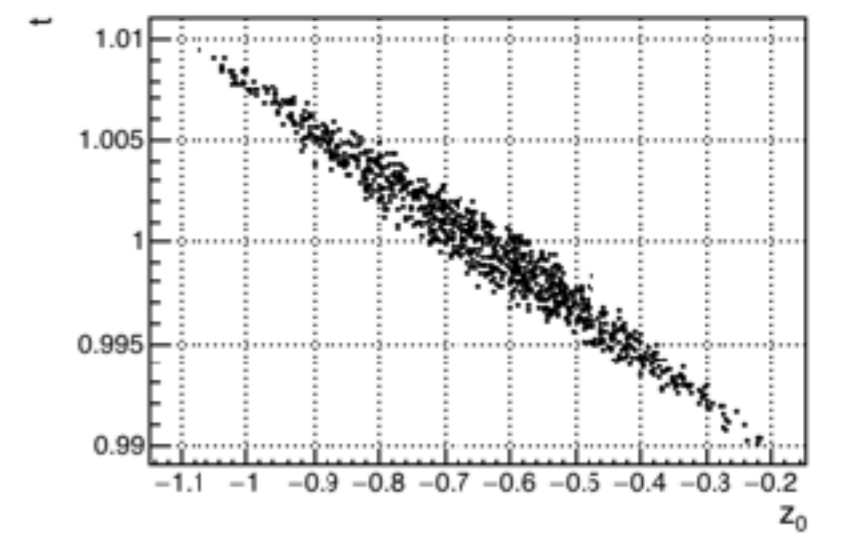
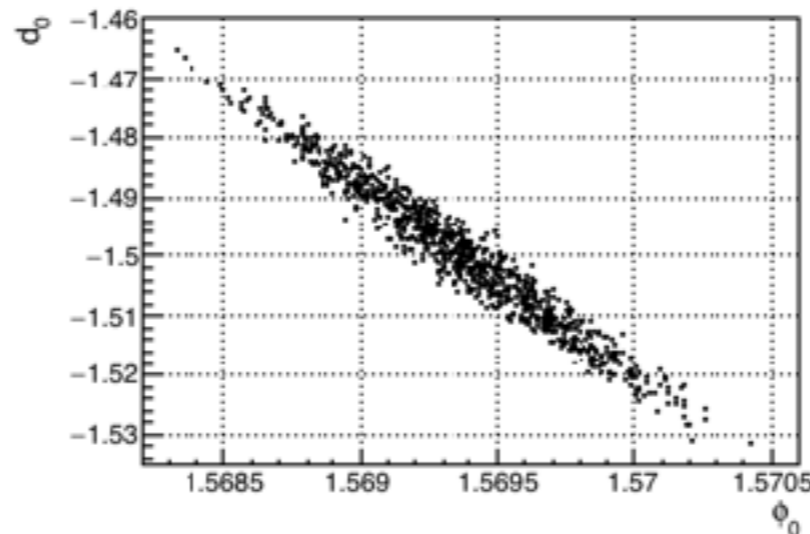
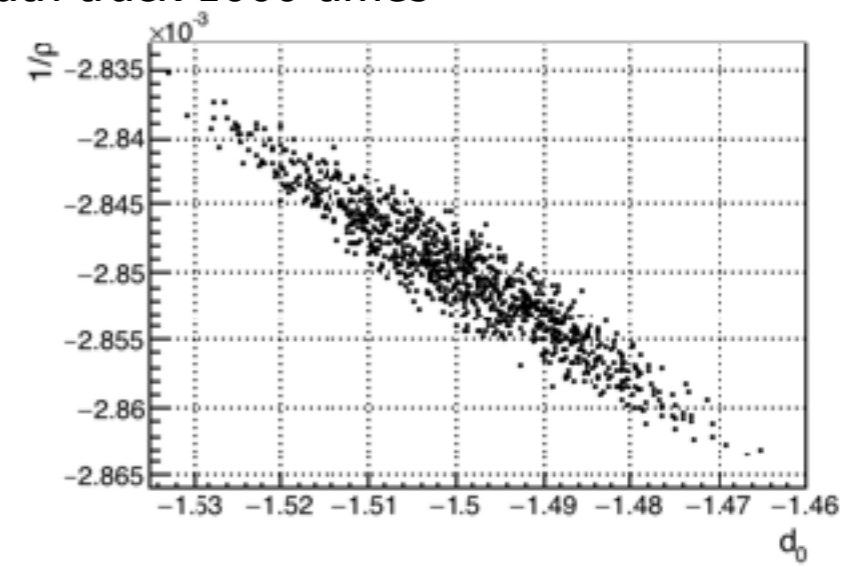
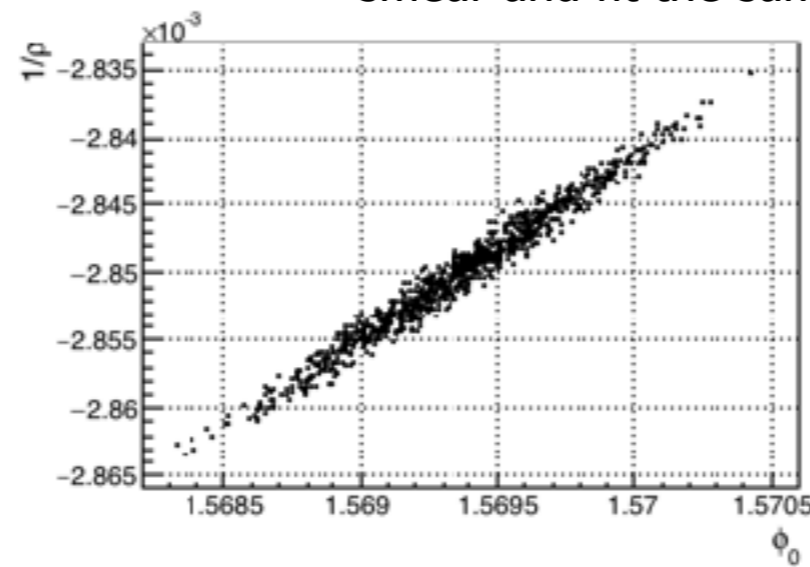
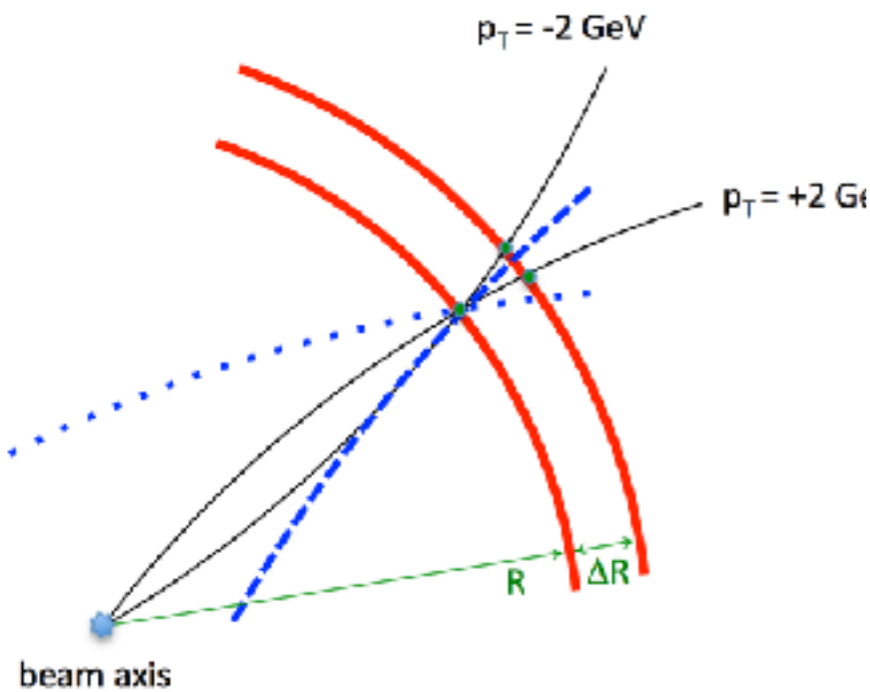
factor of ~ 10 loss over
decent lifetime range

(Benchmarks likely too aggressive)

Toy MC

- Propagate MC truth tracks through cylindrical tracker layers
- Calculate the number of stubs per track
- Smear the hit position according to pixel/strip sizes (assume 1 strip/pixel per hit), and fit with a helix
 - Fit parameters are correlated, but the covariance matrix is approximately the same for all tracks with the same number of hits

smear and fit the same truth track 1000 times

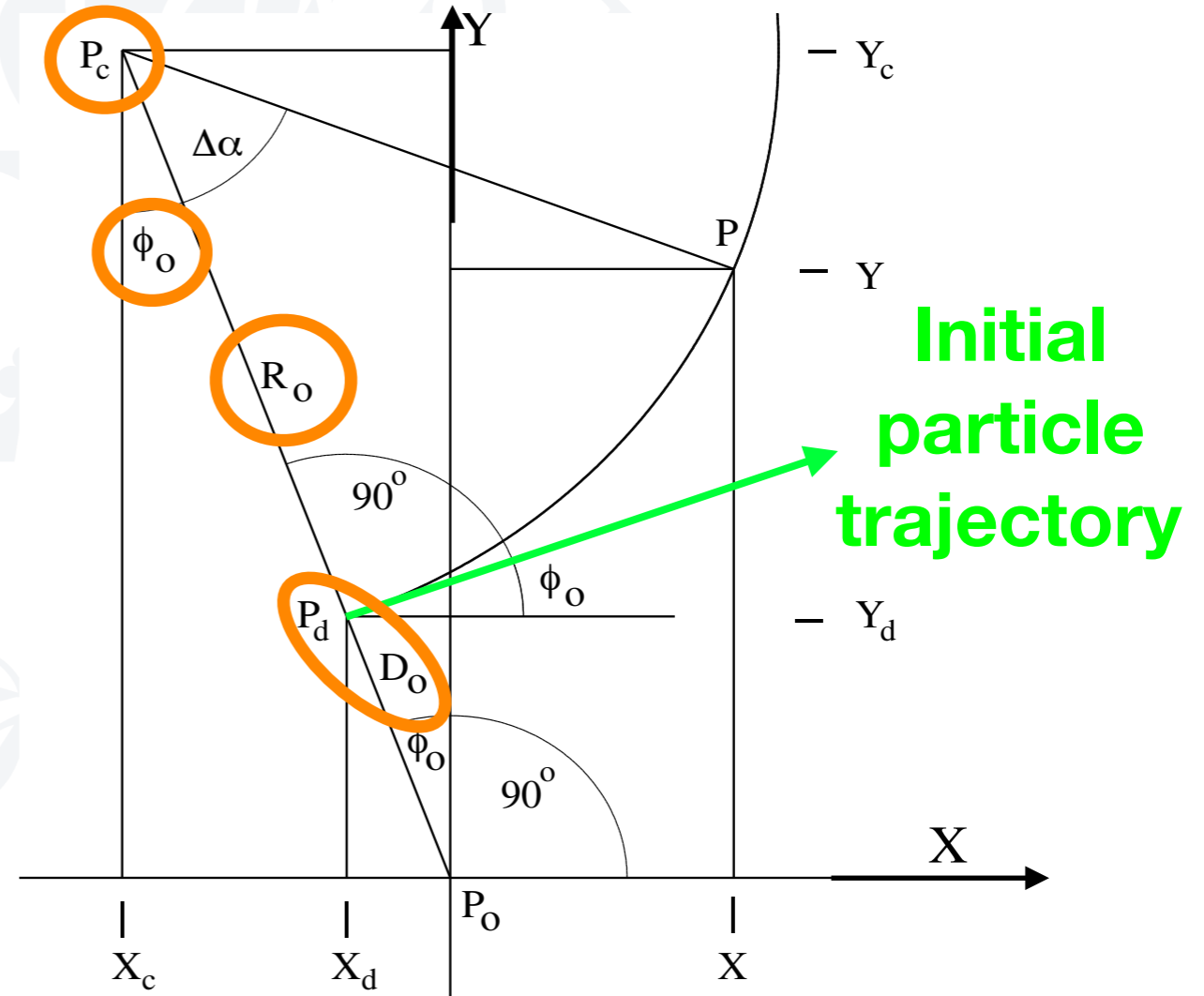


- The idea is to run very rudimentary, 2-track, vertexing to get a rough idea of where the secondary vertex is from the track parameters.
 - Is it a good vertex? If it's close to each track's d_0 & z_0 : keep the vertex, else discard it.
 - Count the number of successfully reconstructed vertices. How many point back to the PV? How many do we get from random track-crossings (fake rate)?

From track fit we get:

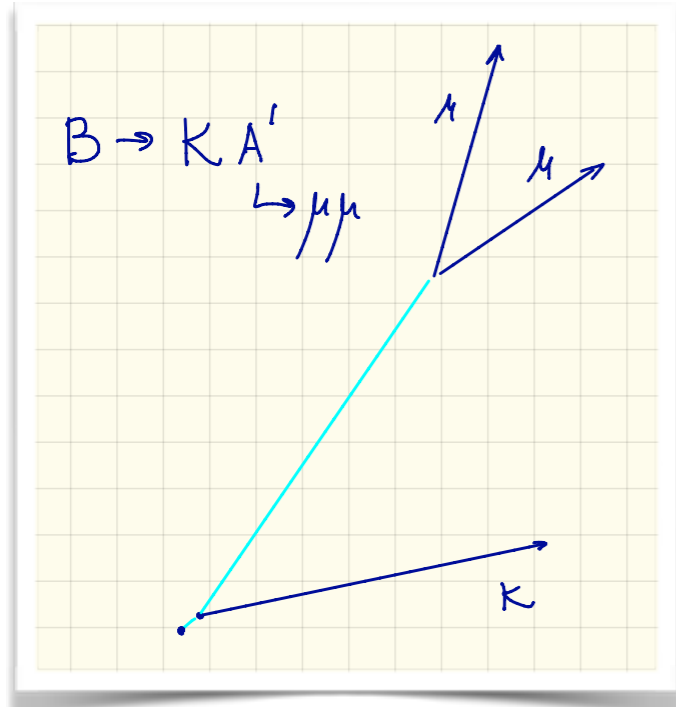
- momentum vec.
- charge (via direction of curvature)

With which we calculate:
values in **orange**

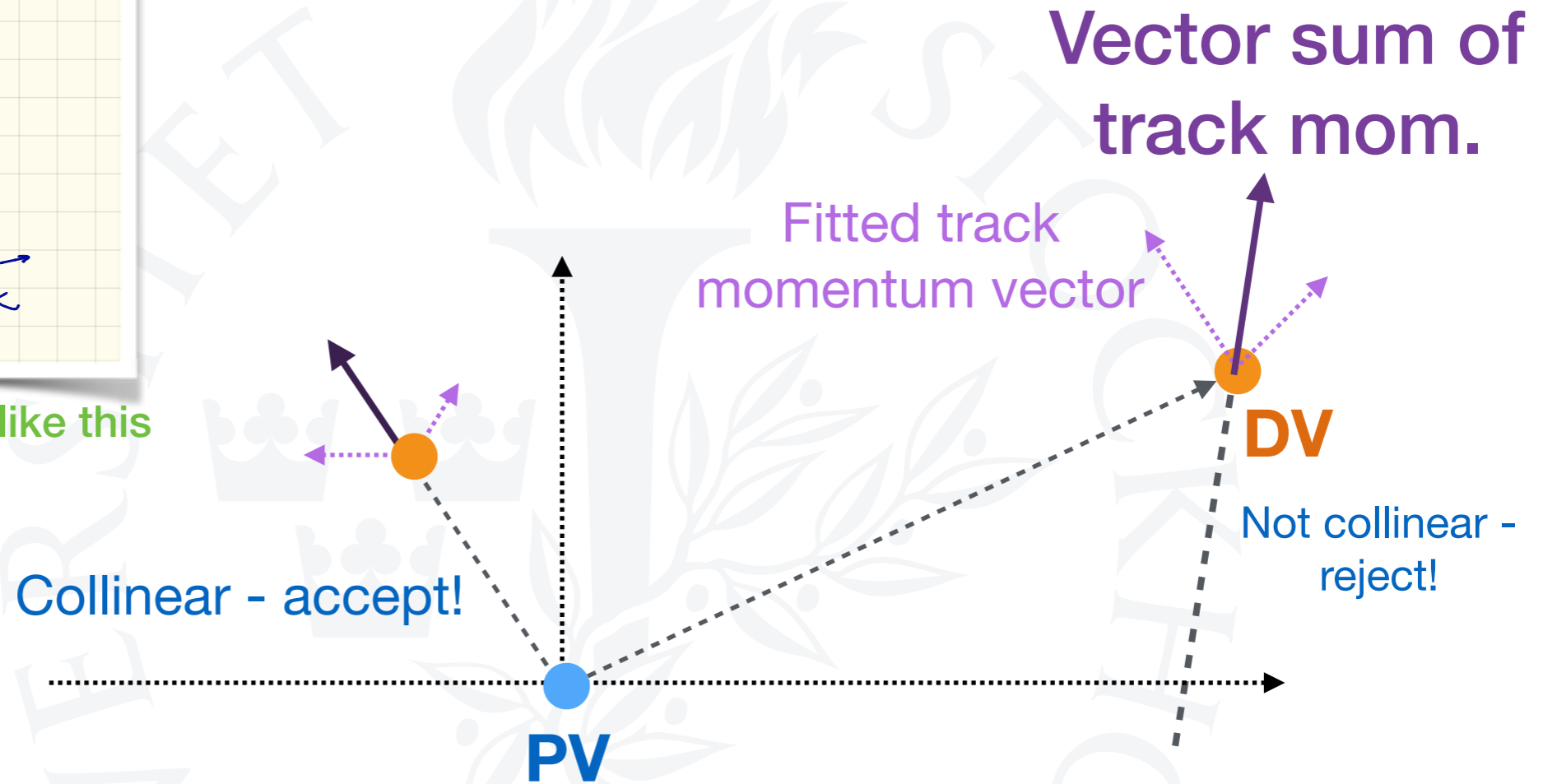


**Initial
particle
trajectory**

- From the track-fit we can calculate variables shown above (details in backup). Then, for the basic vertexing:
 - In the x - y plane the helices of 2 particles will describe circles. If they came from the same vertex, the circles should overlap - solve for V_{tx} position in x - y .
 - Then, in the z -plane, the helices will describe a cycloid which we can approximate with a straight line at high energies: solve for V_{tx} in z .
- Then compare V_{tx} d_0 & z_0 values calculated. If the two are very different (outside of the track-fitting errors) we can reject the vertex - else the vertex is kept and passed on to the next stage for counting.



targeting something like this



- Then: is the vector pointing from the PV to the DV parallel to the vector sum of the decay-particle's momentum?
 - If yes: trigger!
 - If not: it's either a background process (discard!) or a model we're not set up for, in which case you'd have to combine it with another system to trigger.

Trigger rates (aka background)

- ~all displaced tracks are fake
 - Hadronic interactions likely much smaller
 - Generate 10 to 40 fakes / event
 - Flat in ϕ , $1/p_T$, t , z_0 and d_0
- Tracker only study:
 - Not all pairs will combine into vertices, not all will point back to PV
 - Determine the rate of “good pairs”
- Matching with inner muon layers
 - Assume occupancy of hits in inner muon layer: reduce fakes!
 - Match window is 0.05×0.05 (η , ϕ). If have N_{mu} muon stubs per event:
 - $N_{\text{mu}} * 0.05 * 0.05 / (2 * \pi * 4) \sim N_{\text{mu}} * 1e-4$
 - Will know a “guess” for N next week
- With MIP timing:
 - Occupancy in MTD is $\sim 10\%$
 - If timing resolution is 30ps and hit distribution is 200ps, timing consistency gives random hit reduction of 0.23
 - Total reduction of $2.3e-3$

Trigger “design”

- Once we know the rate reduction from the displaced vertex is calculated, we can “design a trigger”
- Can a muon+MTD+vertex be a trigger by itself?
- Current DM trigger strategy is to trigger on MET
 - Can estimate how much lower a MET cut could be with the displaced vertex requirement
- For $B \rightarrow K + \mu\mu$
 - Will need to see how much rising the p_T threshold for one of the muons helps...