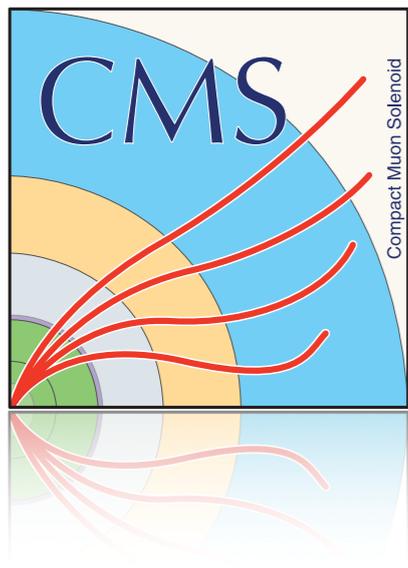

DEEP(BOOSTED)JET:

Boosted Jet Identification Using Particle-Level Convolutional Neural Networks



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on behalf of the CMS collaboration

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MACHINE LEARNING FOR JET PHYSICS

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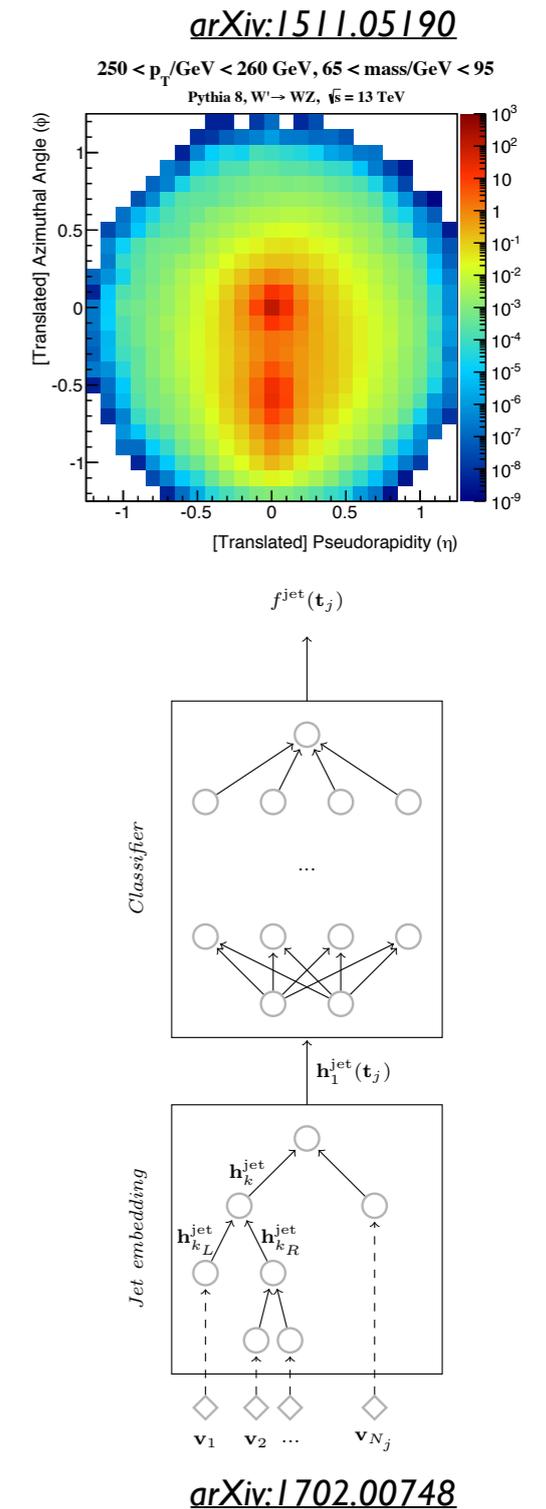


INTRODUCTION

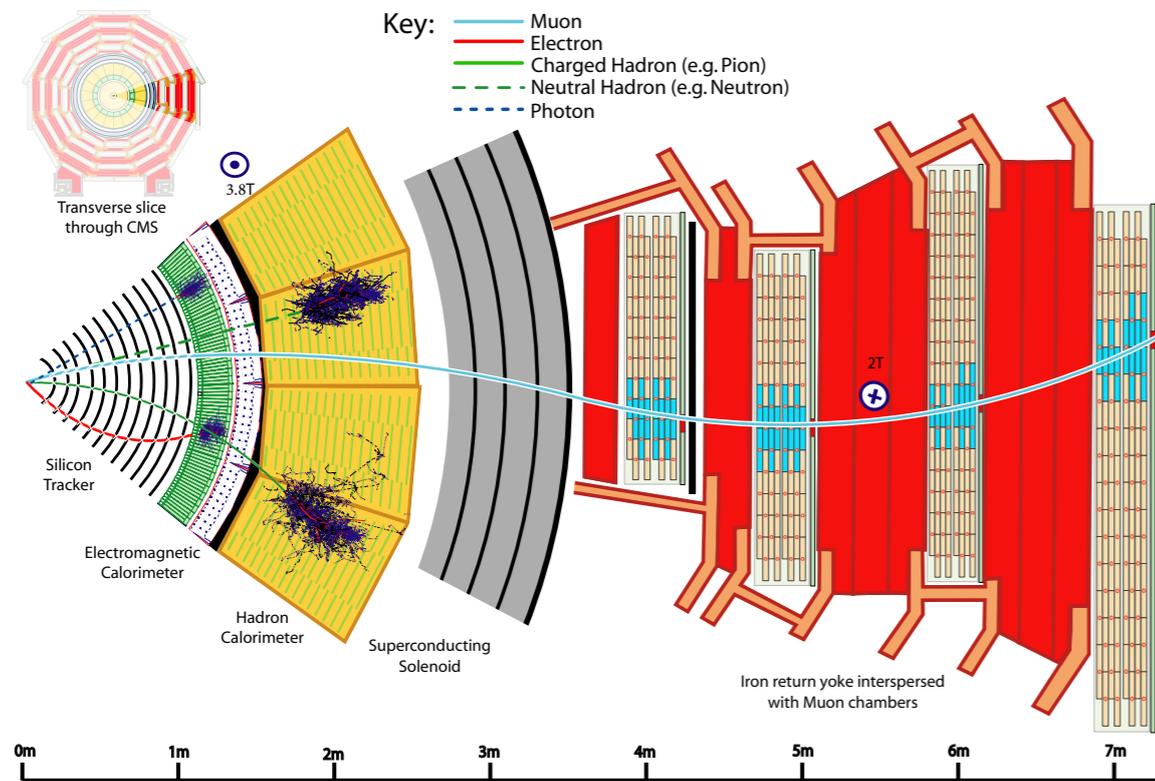
- Reconstruction and identification of boosted heavy particles (top/W/Z/Higgs) can provide powerful handles for new physics searches at the LHC
- Of particular interest are their hadronic decays
 - highly collimated decay products: can be clustered to form a single large-radius jet
 - unique substructure: distinguishable from jets initiated by a single quark or gluon
- There has been a lot of development in jet substructure
 - better understanding the properties of these boosted jets
 - improvement in identification performance
- Also a growing interest in applying machine learning techniques
 - especially using deep neural networks (DNN) and “raw” inputs

DEEP LEARNING APPROACHES

- Two categories of deep learning approaches for jet tagging:
 - Based on jet image:
 - calorimeter as a camera and jet as a 2D image
 - can apply techniques used for image recognition (e.g., convolutional neural networks (CNN))
 - however, jet images are much more sparse than normal images
 - also difficult to embed information from other sub-detectors (e.g., tracking)
 - Based on particle sequence:
 - jet as a sequence of its constituent particles
 - can apply techniques used for natural language processing (e.g., recurrent neural networks, 1D CNN, etc.)
 - straightforward to include as much information as possible for each particle
 - more suitable for exploiting the full potential of the CMS detector

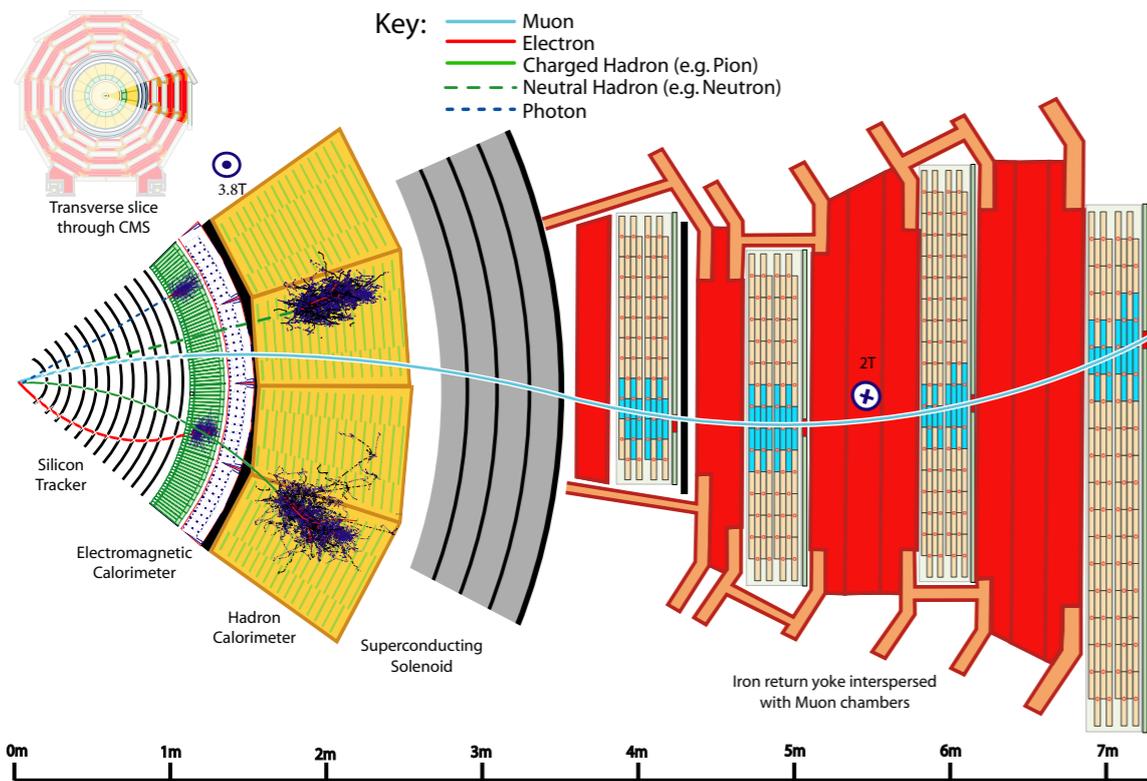


PARTICLE-FLOW JETS IN CMS



- In CMS, jets are clustered from particles reconstructed with the CMS particle-flow algorithm, which combines information from all sub-detectors
- Rich information for each particle:
 - energy/momentum
 - particle category
 - trajectories of charged particles
 - vertex association
 - displacement from the primary vertex
 - reconstruction quality
 - ...

PARTICLE-FLOW JETS IN CMS



- In CMS, jets are clustered from particles reconstructed with the CMS particle-flow algorithm, which combines information from all sub-detectors

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- energy/momentum

Inputs for jet substructure

- particle category

- trajectories of charged particles

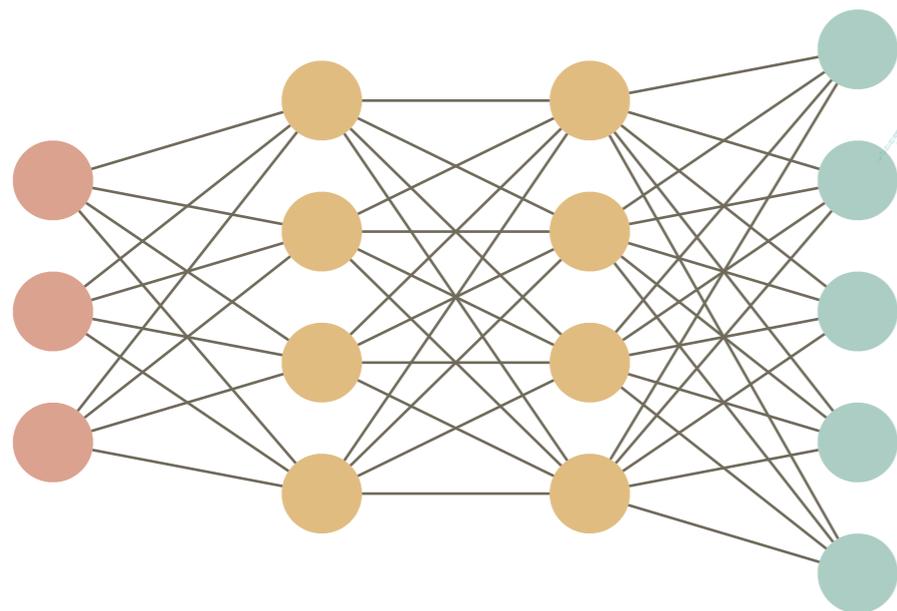
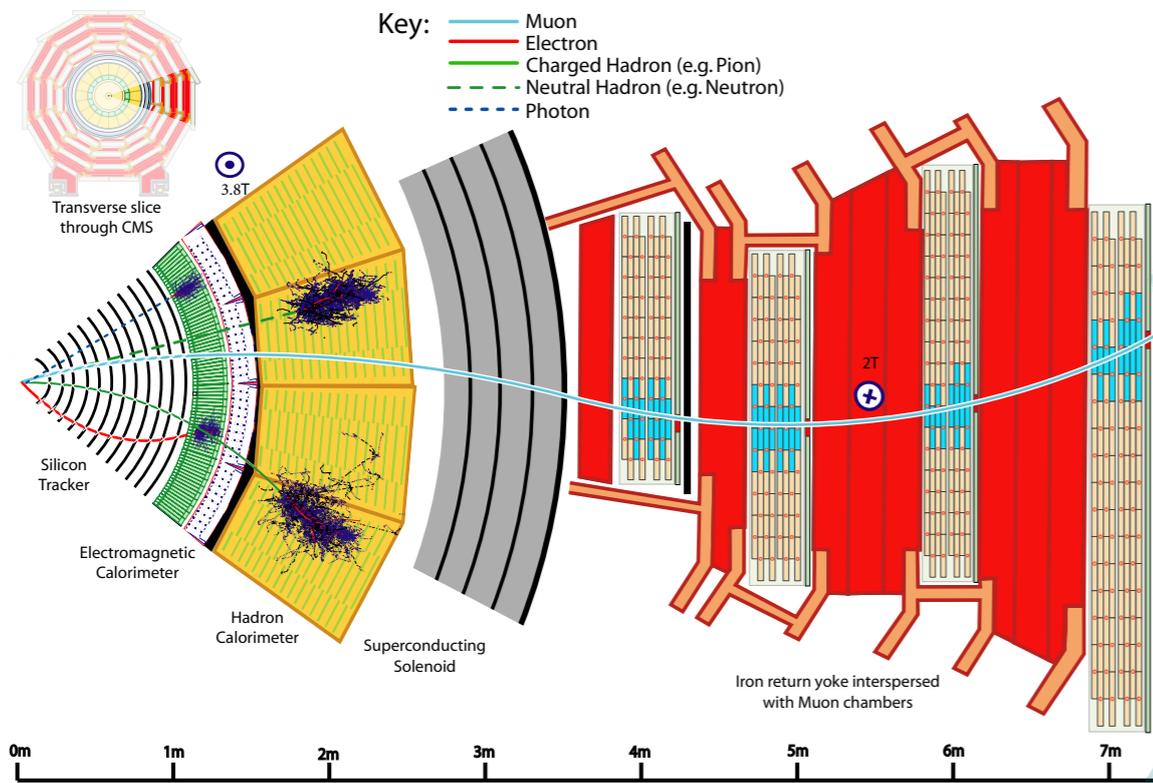
- vertex association
- displacement from the primary vertex
- reconstruction quality
- ...

- *Traditionally well exploited for jet flavor (i.e., b- or c-)tagging*

- *Not so well exploited for boosted jet tagging, but should also be powerful*

- *especially for $top(\rightarrow bW)$ and $Higgs(\rightarrow bb)$*

PARTICLE-FLOW + DEEP LEARNING



■ *By treating a jet as a sequence of particles and using deep learning, we can exploit jet substructure (from energy/momentum measurement) and flavor information (from tracking) in one go and improve boosted jet tagging performance*

■ Rich information for each particle:

- energy/momentum
- particle category
- trajectories of charged particles
 - vertex association
 - displacement from the primary vertex
 - reconstruction quality
 - ...

INPUTS

- Use jet constituent particles from particle-flow reconstruction directly as inputs to the machine learning algorithm
 - the goal is to get as much information as possible on both substructure and flavor

Inclusive particles

- Up to 100(*) particles (charge+neutral)
- Sorted in descending p_T order
- 10 features per particle:
 - basic kinematic variables

Substructure

Charged particles

- Up to 60(*) charged particles
- Sorted in descending impact parameter significance order
- 30 features per particle:
 - track kinematics and properties (displacement, quality, etc.)

Flavour

Secondary vertices (SV)

- Up to 5(*) SV (inside jet cone)
- Sorted in descending displacement significance order
- 14 features per SV:
 - SV kinematics and properties (displacement, quality, etc.)

(*) Number chosen to include all constituents for $\geq 90\%$ of the jets. Use zero padding if needed.

- In total: $100 \cdot 10 + 60 \cdot 30 + 5 \cdot 14 = 2870$ inputs per jet
 - need a ML algorithm that can process such inputs both effectively and efficiently

PARTICLE-LEVEL CNN

- Particle-level CNN (P-CNN)
 - one dimensional CNN over a sequence of particles

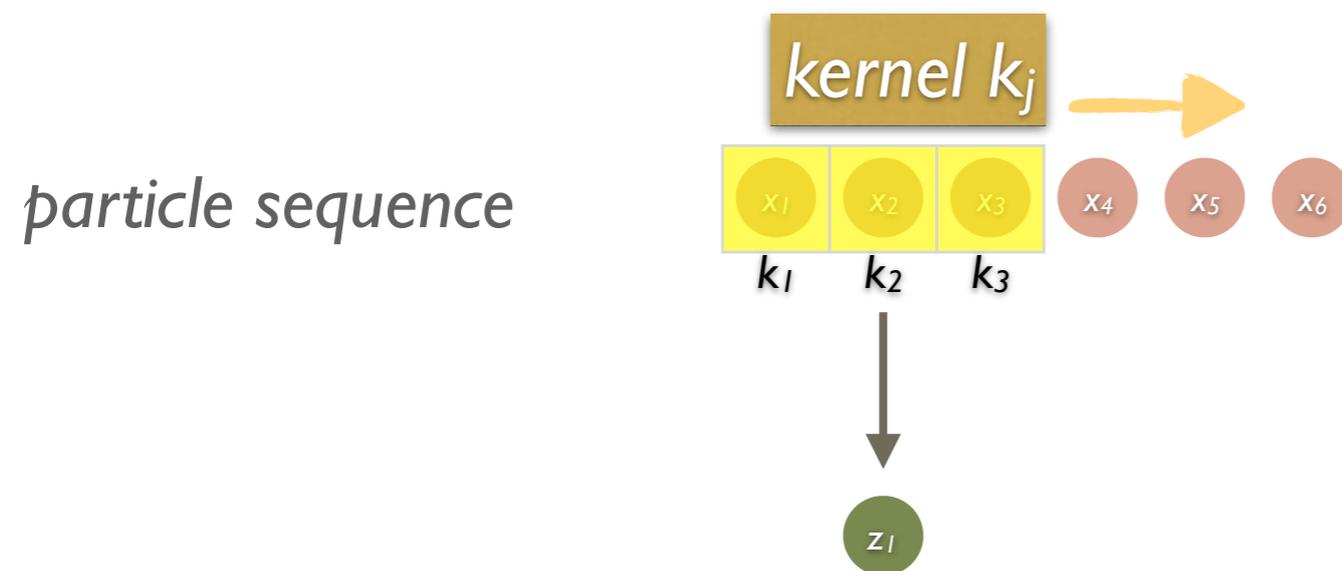
particle sequence



*only one feature: x_i
(e.g., p_T of the i^{th} particle)*

PARTICLE-LEVEL CNN

- Particle-level CNN (P-CNN)
 - one dimensional CNN over a sequence of particles

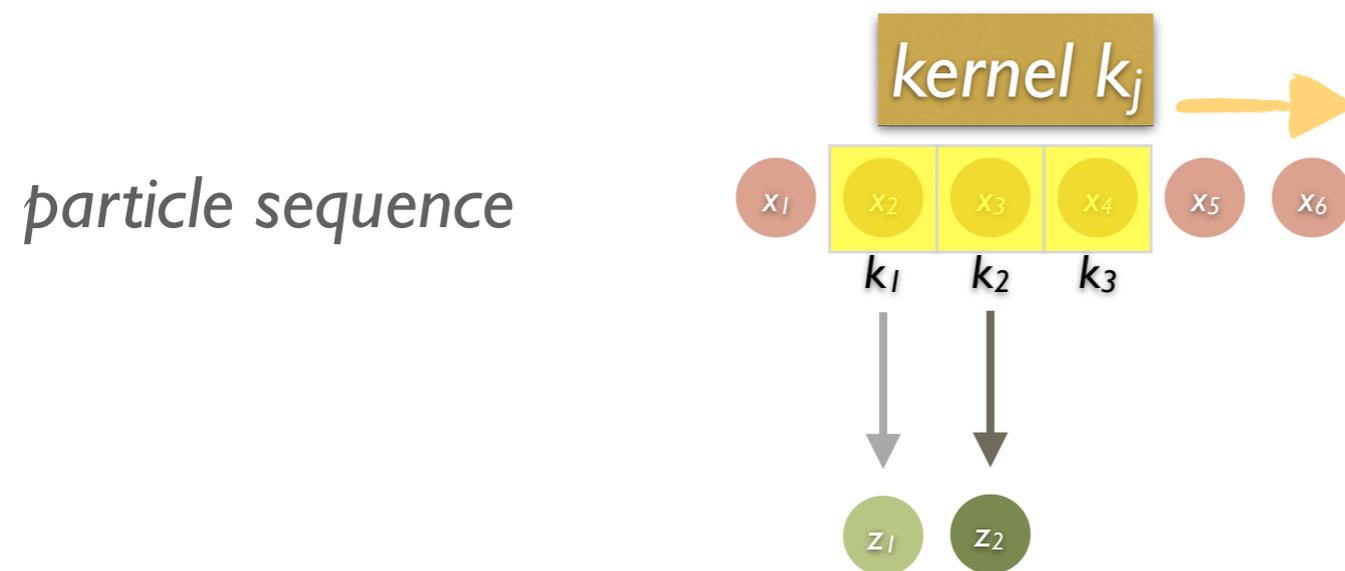


$$z_1 = k_1 * x_1 + k_2 * x_2 + k_3 * x_3$$

only one feature: x_i
(e.g., p_T of the i^{th} particle)

PARTICLE-LEVEL CNN

- Particle-level CNN (P-CNN)
 - one dimensional CNN over a sequence of particles



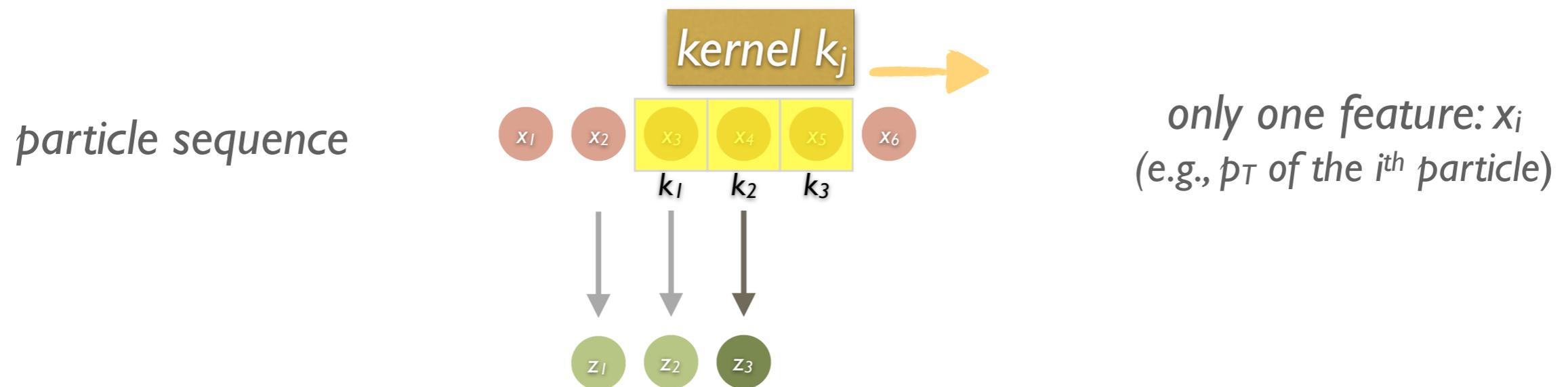
$$z_1 = k_1 * x_1 + k_2 * x_2 + k_3 * x_3$$

$$z_2 = k_1 * x_2 + k_2 * x_3 + k_3 * x_4$$

*only one feature: x_i
(e.g., p_T of the i^{th} particle)*

PARTICLE-LEVEL CNN

- Particle-level CNN (P-CNN)
 - one dimensional CNN over a sequence of particles



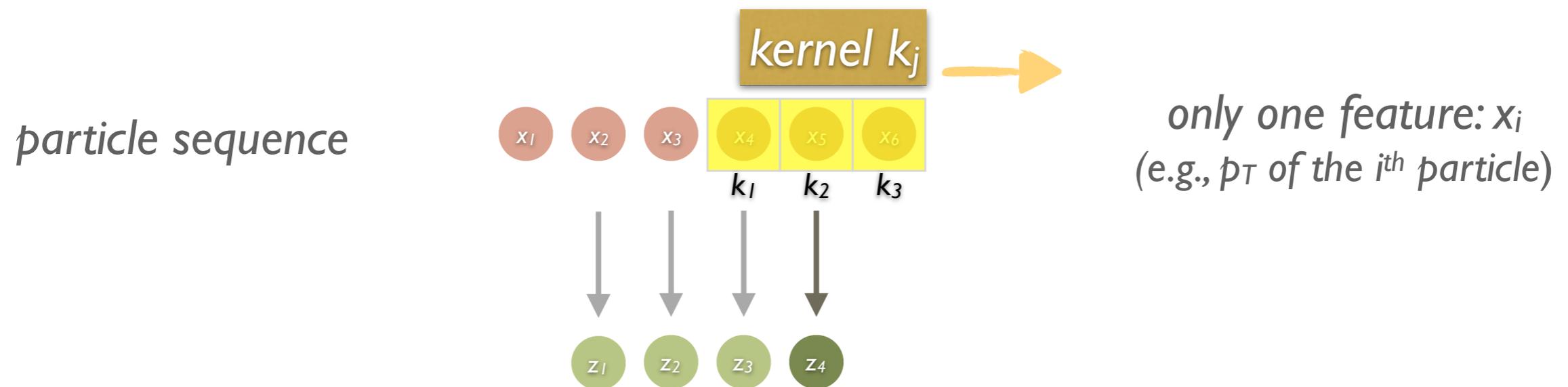
$$z_1 = k_1 * x_1 + k_2 * x_2 + k_3 * x_3$$

$$z_2 = k_1 * x_2 + k_2 * x_3 + k_3 * x_4$$

$$z_3 = k_1 * x_3 + k_2 * x_4 + k_3 * x_5$$

PARTICLE-LEVEL CNN

- Particle-level CNN (P-CNN)
 - one dimensional CNN over a sequence of particles



$$z_1 = k_1 * x_1 + k_2 * x_2 + k_3 * x_3$$

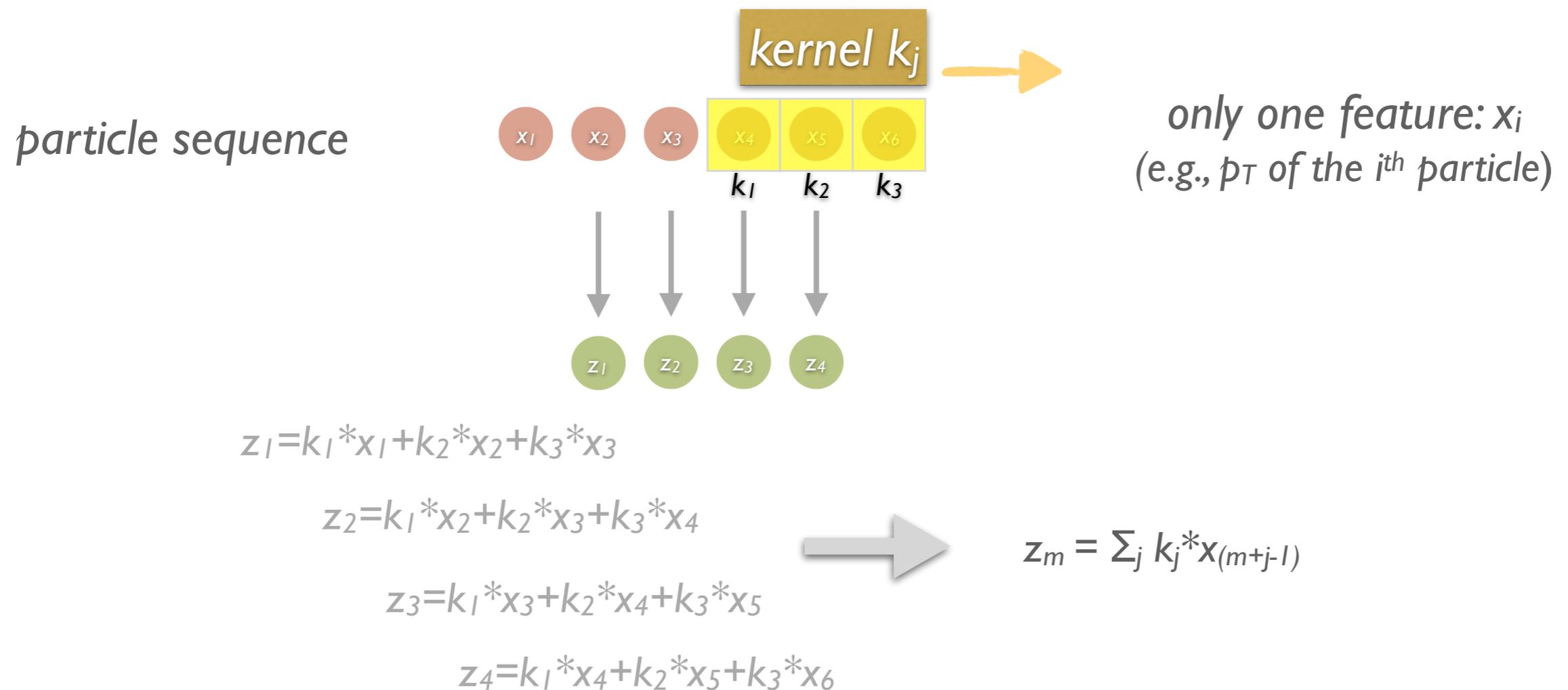
$$z_2 = k_1 * x_2 + k_2 * x_3 + k_3 * x_4$$

$$z_3 = k_1 * x_3 + k_2 * x_4 + k_3 * x_5$$

$$z_4 = k_1 * x_4 + k_2 * x_5 + k_3 * x_6$$

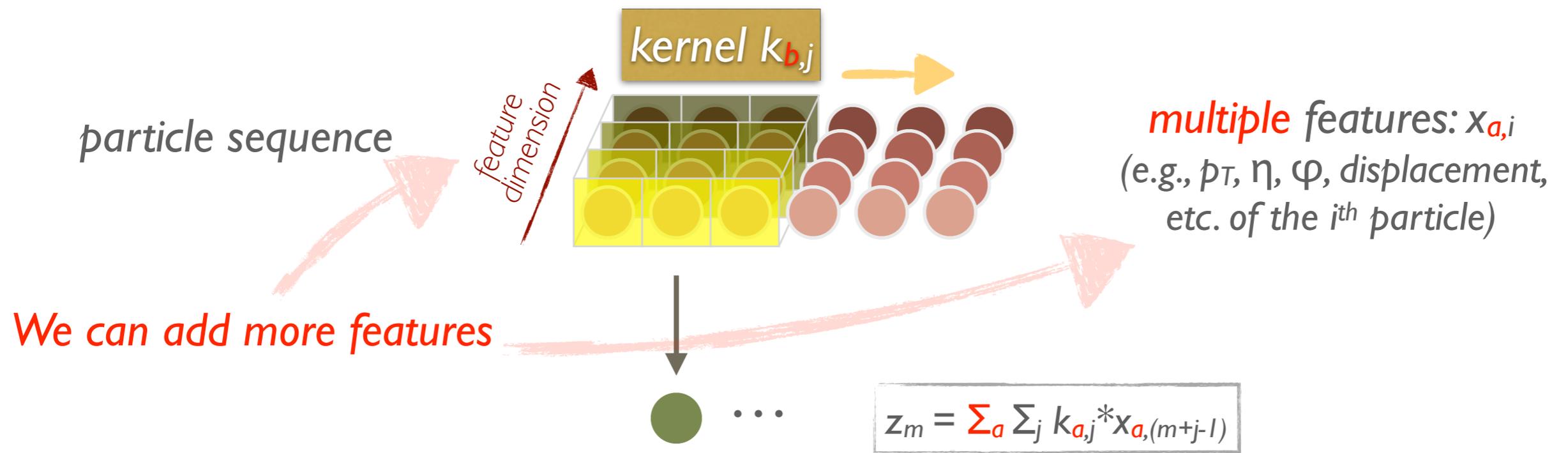
PARTICLE-LEVEL CNN

- Particle-level CNN (P-CNN)
 - one dimensional CNN over a sequence of particles



PARTICLE-LEVEL CNN (II)

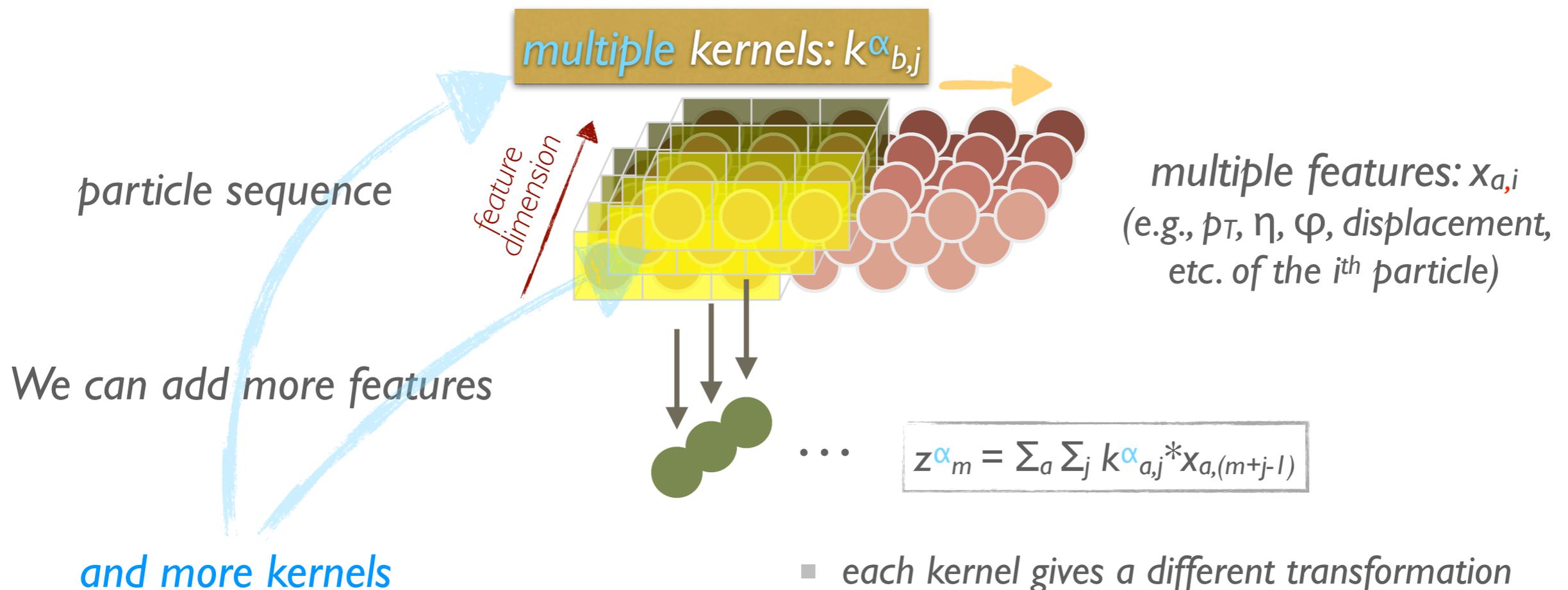
- Particle-level CNN (P-CNN)
 - one dimensional CNN over a sequence of particles



- a transformation that combines all features of nearby particles

PARTICLE-LEVEL CNN (III)

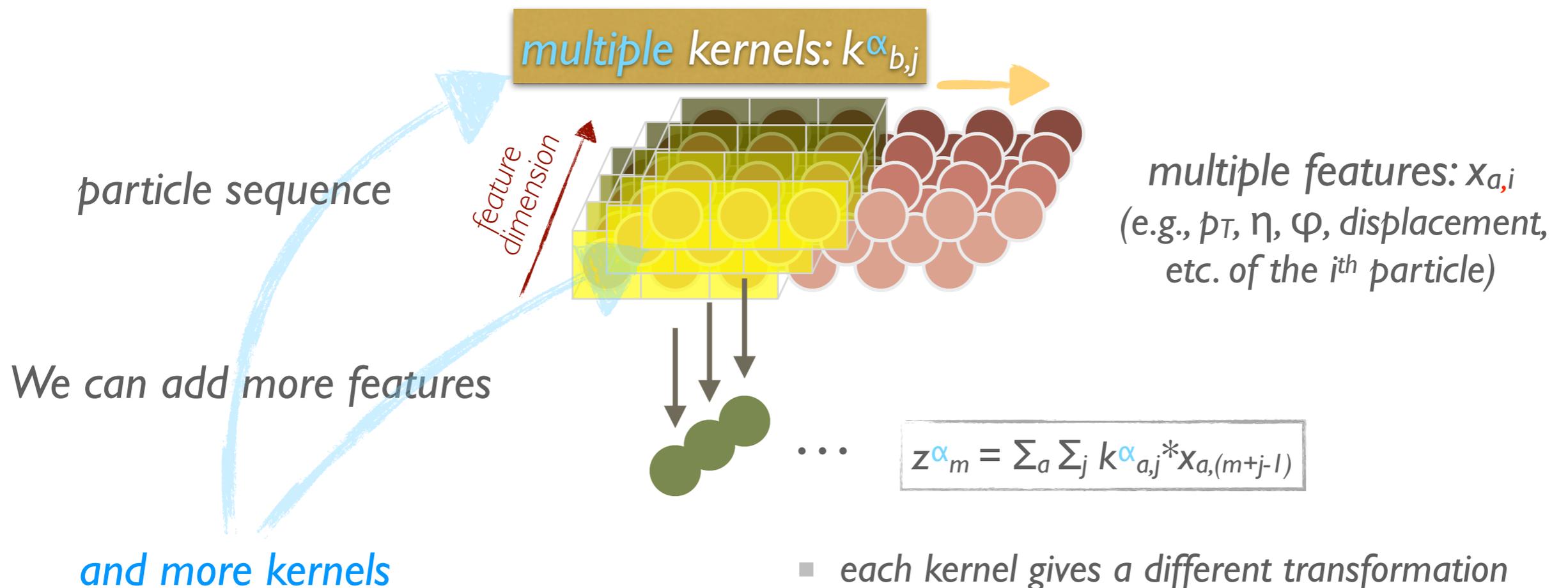
- Particle-level CNN (P-CNN)
 - one dimensional CNN over a sequence of particles



PARTICLE-LEVEL CNN (III)

- Particle-level CNN (P-CNN)

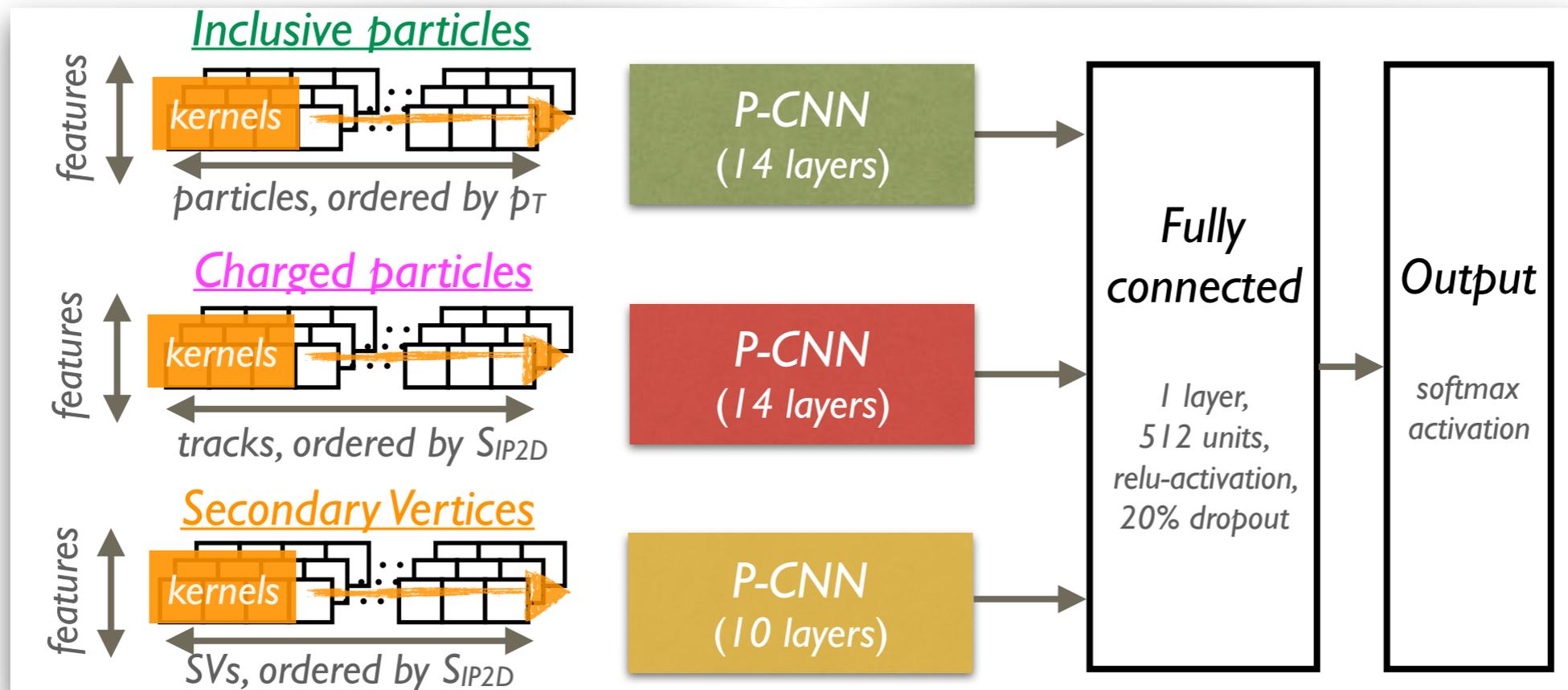
- one dimensional CNN over a sequence of particles



- each kernel gives a different transformation
- these transformations are “learned” from the training sample to best extract information that are useful for boosted jet tagging

ARCHITECTURE

- Inclusive particles, charged particles and SVs are first processed separately by three P-CNNs, then combined with a fully connected network to produce the final prediction



- fairly deep P-CNNs to better get the correlation between particles
- CNN architecture inspired by the ResNet model for image recognition
 - eases the training of very deep networks and improves the performance

TECHNICAL DETAILS

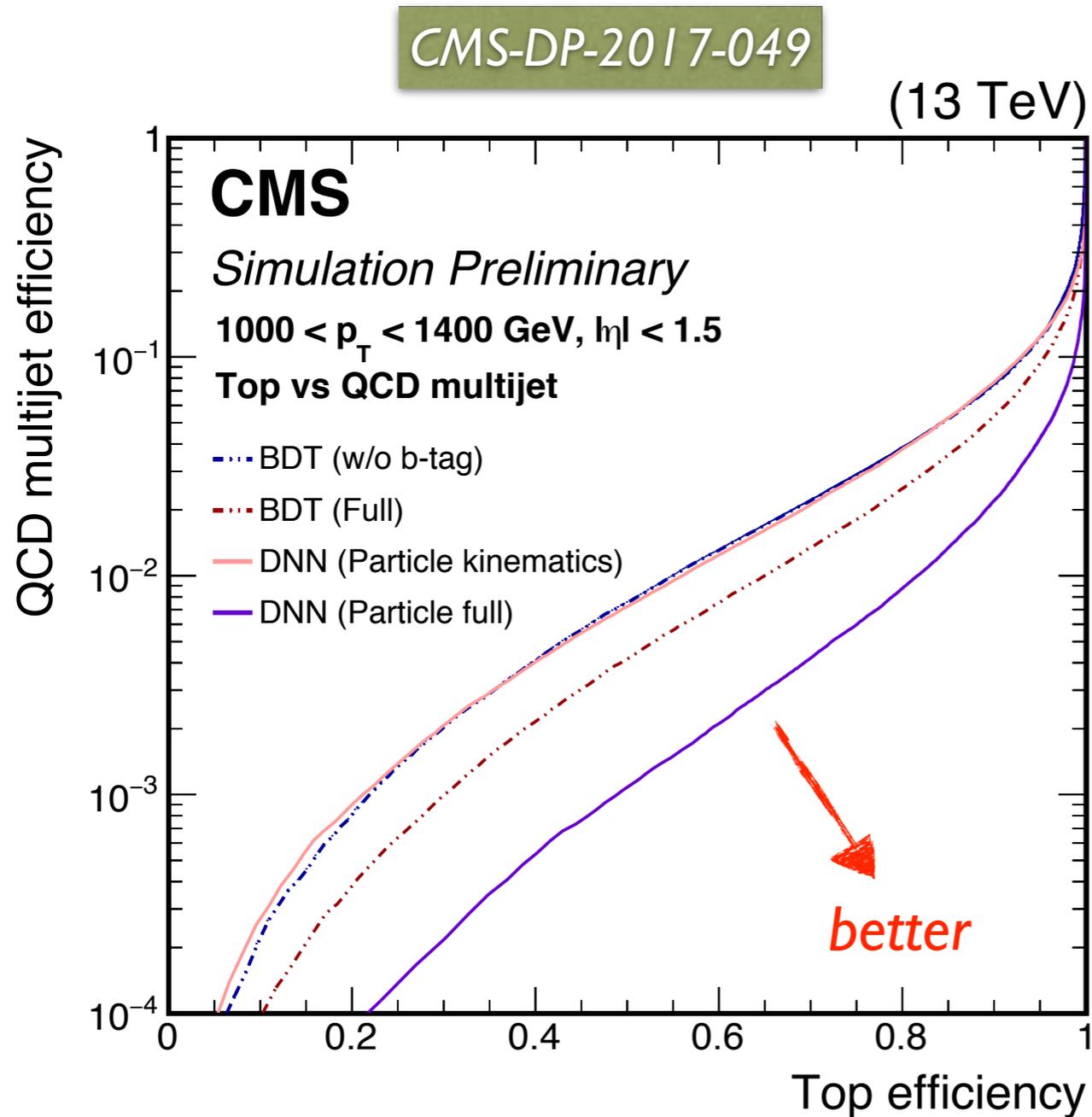
- Jets are clustered with anti- k_T algorithm with a distance parameter $R=0.8$
 - requires $p_T > 400$ GeV for top-tagging
- Uses ~40 million jets from simulated samples for training
 - top quark jets taken from $Z' \rightarrow tt$ sample
 - light quark/gluon jets taken from QCD multijet sample
 - “reweight” events to have a flat distribution in p_T to avoid bias
- Utilizes [Apache MXNet](#) package for training
 - cross entropy loss function
 - ADAM optimizer, learning rate = 0.001



PERFORMANCE

- Performance of the new DNN-based tagger is compared with alternative methods based on boosted decision trees (BDT) and jet-level observables
 - the BDT algorithm is based on the top tagger used in the CMS search for supersymmetric top quarks in the all-jets final state [CMS-SUS-16-049: JHEP 10 (2017) 005]
 - two versions with different inputs are considered
 - **BDT (w/o b-tag)**: uses only substructure-related inputs, no “flavor” information
 - the soft drop mass, N-subjettiness ratios, observables related to quark gluon discrimination for each subjet, the relative difference in p_T between the subjets, and the mass of each subjet
 - **BDT (Full)**: adds additional inputs related to flavor-tagging
 - e.g., the b tagging discriminator values of the subjets
- As a comparison, a simplified version of the DNN-based tagger without any flavor information is also investigated
 - **DNN (Particle kinematics)**: uses only 6 basic kinematics variables [p_T , η , φ , $\Delta R(\text{jet})$, $\Delta R(\text{subjet1})$, $\Delta R(\text{subjet2})$] for each particle

PERFORMANCE (II)



- Flavor information helps a lot for boosted jet tagging, especially for top-tagging
 - clear improvement from BDT (w/o b-tag) to BDT (Full)
 - even larger gain from DNN (Particle kinematics) to DNN (Particle full)
- The new DNN algorithm [DNN (Particle full)] based on P-CNNs shows great power in exploiting the full set of information from jet constituents and significantly improves the performance
 - ~4x reduction in QCD multijet misidentification rate for the same top efficiency (@60%)

SUMMARY

- Presented a new method for boosted jet tagging using particle-flow jets in CMS and deep learning
 - direct use of jet constituent particles reconstructed by the particle-flow algorithm
 - try to get as much information as possible for a jet and target substructure-tagging and flavor-tagging in one go for boosted jet identification
 - a customized deep architecture based heavily on particle-level convolutional neural networks to exploit the large amount of inputs efficiently
 - significant improvement in top-tagging performance compared to alternative methods based on boosted decision trees and jet-level observables

BACKUPS

EXTRA: RESIDUAL NETWORK

- In principle, the performance of neural networks should not get worse when increasing the depth
 - deeper networks have large capacity
 - if the shallow network already achieves the best performance, the additional layers could be just identity mapping
- However, in practice, the performance of neural networks tend to degrade when it becomes very deep
- Residual network overcomes this problem by adding identity mapping between layers
 - then, the network only needs to learn the “residual” function (w.r.t the identity mapping)
- Residual network achieves the best performance at ILSVRC 2015 contest and has been widely adopted in deep neural network models

- Rereferences:

- Kaiming He, Xiangyu Zhang, Shaoqing Ren, Jian Sun:
 - *Deep Residual Learning for Image Recognition*, [arXiv:1512.03385](https://arxiv.org/abs/1512.03385)
 - *Identity Mappings in Deep Residual Networks*, [arXiv:1603.05027](https://arxiv.org/abs/1603.05027)

