

Physics 290E - 11/9/22

# What makes a good jet finding algorithm?

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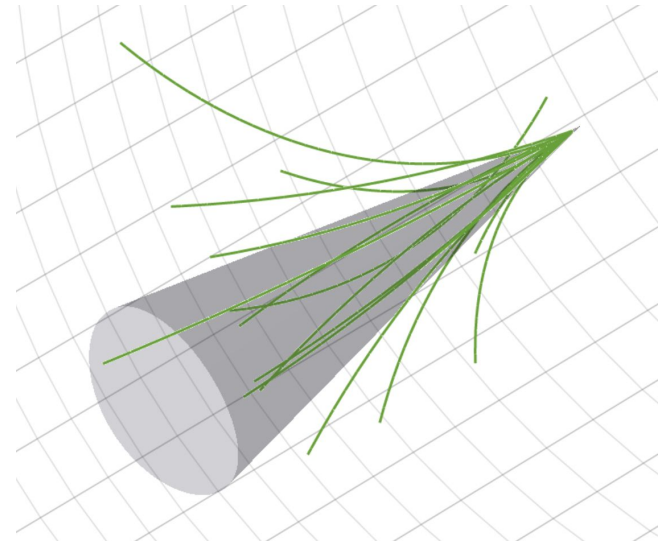
# Outline

1. Jets and their characteristics
2. Jet reconstruction
3. Common algorithms

# Part I: Jets and their characteristics

# What is a jet?

- A **jet** is defined as a collection of hadrons produced by the **hadronization** of a quark or gluon
- Quarks hadronize when their composite particle fragments (into partons)
  - This occurs in high-energy interactions
- Experimentally, it looks like a cone of particle tracks



Particle jet observed by CMS

# Why do we care about jets?

- Jets give us a window into studying quarks
  - Other particles (i.e. the Higgs) can be studied via their decays into quarks
- Quarks cannot exist as free particles due to color confinement
  - QCD: 3 color charges (red, green, blue)
  - All free particles must be colorless - quarks can only propagate in  $qq\bar{q}$  or  $qq\bar{q}$  bound states
    - Mesons:
    - Baryons:

$$\psi^c(q\bar{q}) = \frac{1}{\sqrt{3}}(r\bar{r} + g\bar{g} + b\bar{b}).$$

$$\psi^c(qqq) = \frac{1}{\sqrt{6}}(rgb - rbg + gbr - grb + brg - bgr),$$

# A sketch of hadronization

- When quarks separate, the energy in their color fields increases, allowing for the creation of new quark antiquark pairs (parton branching)
- These quark pairs turn to hadrons when their energy becomes low enough (i.e. when this happens enough times)

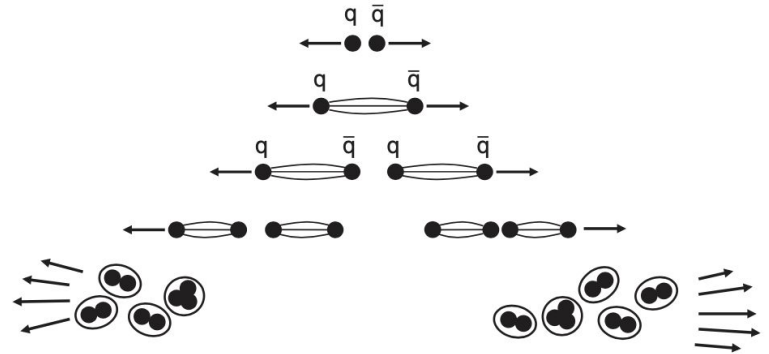
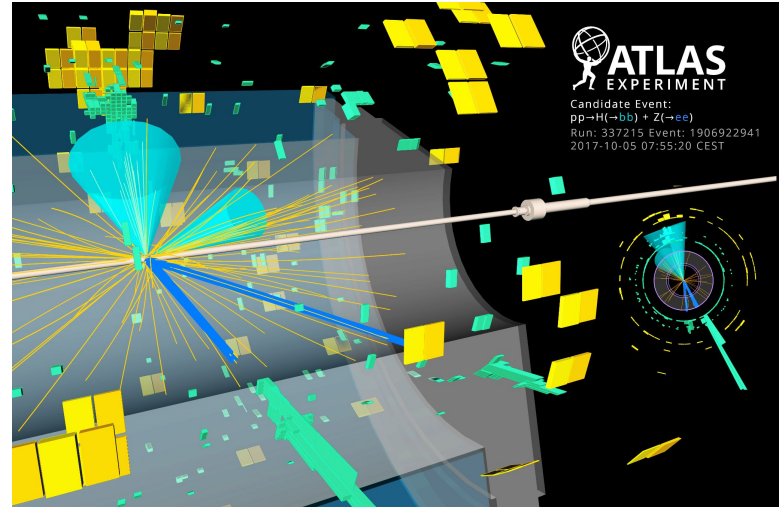


Diagram showing hadronization of a quark antiquark pair [Thompson]

# Jets in practice

- Jets are messy objects
  - They are defined by the algorithms used to reconstruct them
- Jets come in multiples, often overlap
  - Proton proton collisions radiate partons
  - H, Z and W bosons decay to quark pairs
  - Gluons can also create jets
  - Pileup results in multiple interactions per event

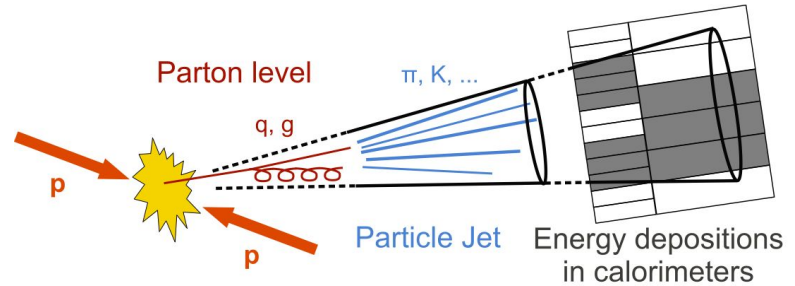


# Part II: Jet reconstruction



# Setting up the problem

- Jets are measured in the tracker and calorimeter of a detector
  - Neutral particles only visible to calorimeter
  - Calorimeter has good energy resolution, tracker good position resolution
- Calorimeter clusters are matched to reconstructed tracks via ParticleFlow
  - Details of this depend on specific experiment
  - Allows for easier subtraction of pileup in calorimeter
- ParticleFlow objects are used as inputs to jet reconstruction algorithms
  - Algorithms also need to be able to work on partons - for theoretical calculations



# Jet reconstruction requirements

Several important properties that should be met by a jet definition are:

1. Simple to implement in an experimental analysis;
2. Simple to implement in the theoretical calculation;
3. Defined at any order of perturbation theory;
4. Yields finite cross sections at any order of perturbation theory;
5. Yields a cross section that is relatively insensitive to hadronisation.

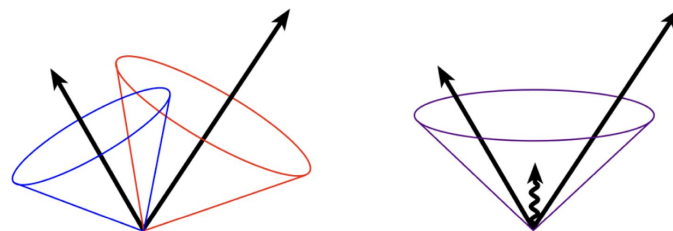
Snowmass accord 1990

# Overview of jet reconstruction

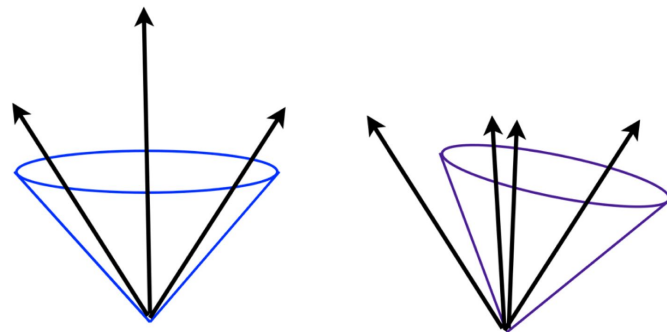
- Two general types: **cone** and **sequential clustering** algorithms
  - Cone algorithms group tracks in  $(\eta, \phi)$  space and result in jets with circular boundaries
  - Sequential clustering algorithms group tracks in momentum space
    - They try to invert QCD parton branchings and combine two particles into one
- Jet radius **R** is an input parameter
- Also need a **recombination scheme**
  - Tells us how to get kinematic properties of a jet from its constituents
  - Mostly use “E-scheme”: sum up the components of 4-vectors

# Infrared and collinear (IRC) safety

- Infrared safety: reconstructed jets are unaffected by the addition of soft partons
- Collinear safety: reconstructed jets are unaffected by the splitting of a parton into collinear partons
- Both of these things happen in higher-order perturbation theory



Infrared unsafety



Collinear unsafety

# Part III: Common algorithms

# IC-PR and IC-SM

- Cone algorithms attempt to find “stable cones”
  - Use largest momentum track as seed jet axis and associate all tracks within a given radius before recalculating the axis based on the recombination of these tracks
  - Repeat until axis doesn't shift anymore
- IC-PR: “iterative cone with progressive removal” (collinear unsafe)
  - Remove relevant tracks once “stable cone” is found and repeat until there are no more seeds that pass the momentum threshold
- IC-SM: “iterative cone with split-merge” (infrared unsafe)
  - Start with a set number of seeds and run split-merge once all cones are stable

# SISCone

- Seedless cone algorithm that generates jets with smaller areas
  - Not rigidly limited to  $R$  like other cone algorithms
- Builds protojets by going through each track and considering all of its neighbors in a certain radius
  - Multiple circles are then drawn containing or excluding each of these particles and the jet axis is recalculated for each
  - Cones that include the same particles once their axis is updated are marked as stable
- Only IRC safe cone algorithm

# Generalized $k_t$ algorithm

1. Start with a list of particles and calculate all *inter-particle* and *beam* distances:  $d_{ij} = \min(p_{t,i}^{2p}, p_{t,j}^{2p}) \Delta R_{ij}^2$ ,  $d_{iB} = p_{t,i}^{2p} R^2$ ,
  - a. Here,  $p$  is a free parameter,  $R$  is the jet radius and  $\Delta R_{12} = \sqrt{\Delta y_{12}^2 + \Delta \phi_{12}^2}$ .
2. Find the smallest distance among all  $d_{ij}$  and  $d_{iB}$ 
  - a. If a  $d_{ij}$  is the smallest,  $i$  and  $j$  are combined using a recombination scheme
  - b. If a  $d_{iB}$  is the smallest,  $i$  is marked as a jet and removed from the list
3. Repeat steps 1 and 2 until the list is empty



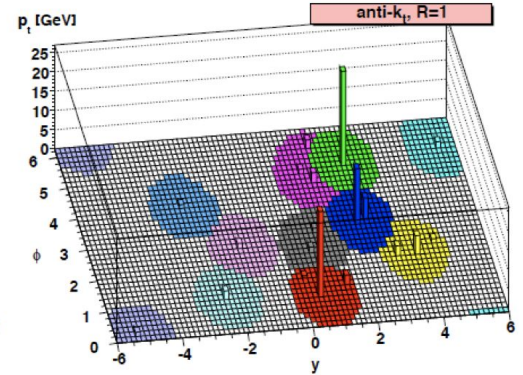
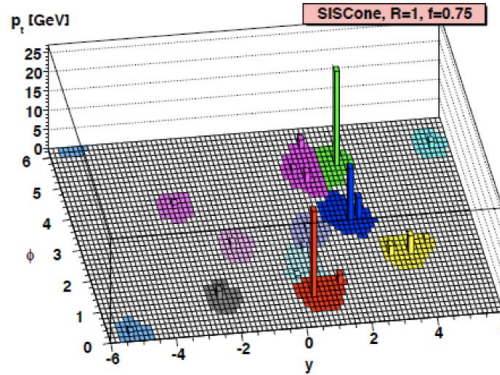
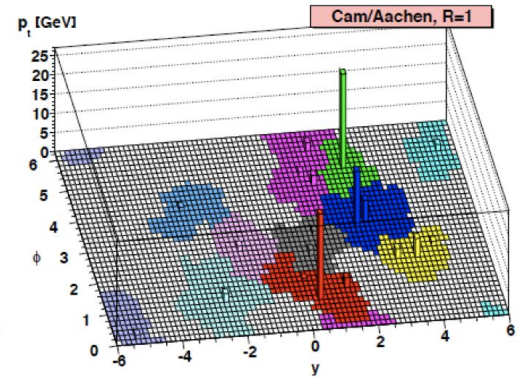
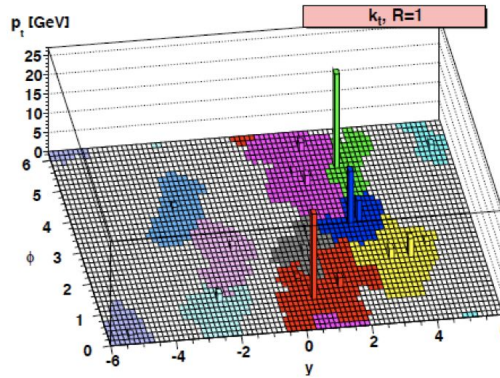
# Variation of generalized $k_t$

- $k_t$ :  $p = 1$ 
  - Low-momentum tracks get recombined first
  - Follows QCD branching structure
- Cambridge-Aachen:  $p = 0$ 
  - Recombination does not depend on momentum, only on angular separation
- anti- $k_t$ :  $p = -1$ 
  - High-momentum tracks get recombined first
  - Generally used in ATLAS/CMS

$$d_{ij} = \min(p_{t,i}^{2p}, p_{t,j}^{2p}) \Delta R_{ij}^2,$$
$$d_{iB} = p_{t,i}^{2p} R^2,$$

# Why anti- $k_t$ ?

- Look at “catchment area” of jets
  - Jet area with addition of large number of “ghost particles” (soft radiation) to an event
- Anti- $k_t$  jet shapes show the most resilience



# Conclusions

- Anti- $k_t$  algorithm produces jets that are the most resilient to soft radiation and is therefore used primarily
  - Also much faster than e.g. SISCone
- Cambridge-Aachen and  $k_t$  are useful for jet substructure analysis since they are more connected to the physics
- These algorithms are fairly new
  - Probably more to come!