



Common Reconstruction Frameworks

G. Cerati (FNAL)

Software and Computing for Small HEP Experiments

Nov. 16, 2021

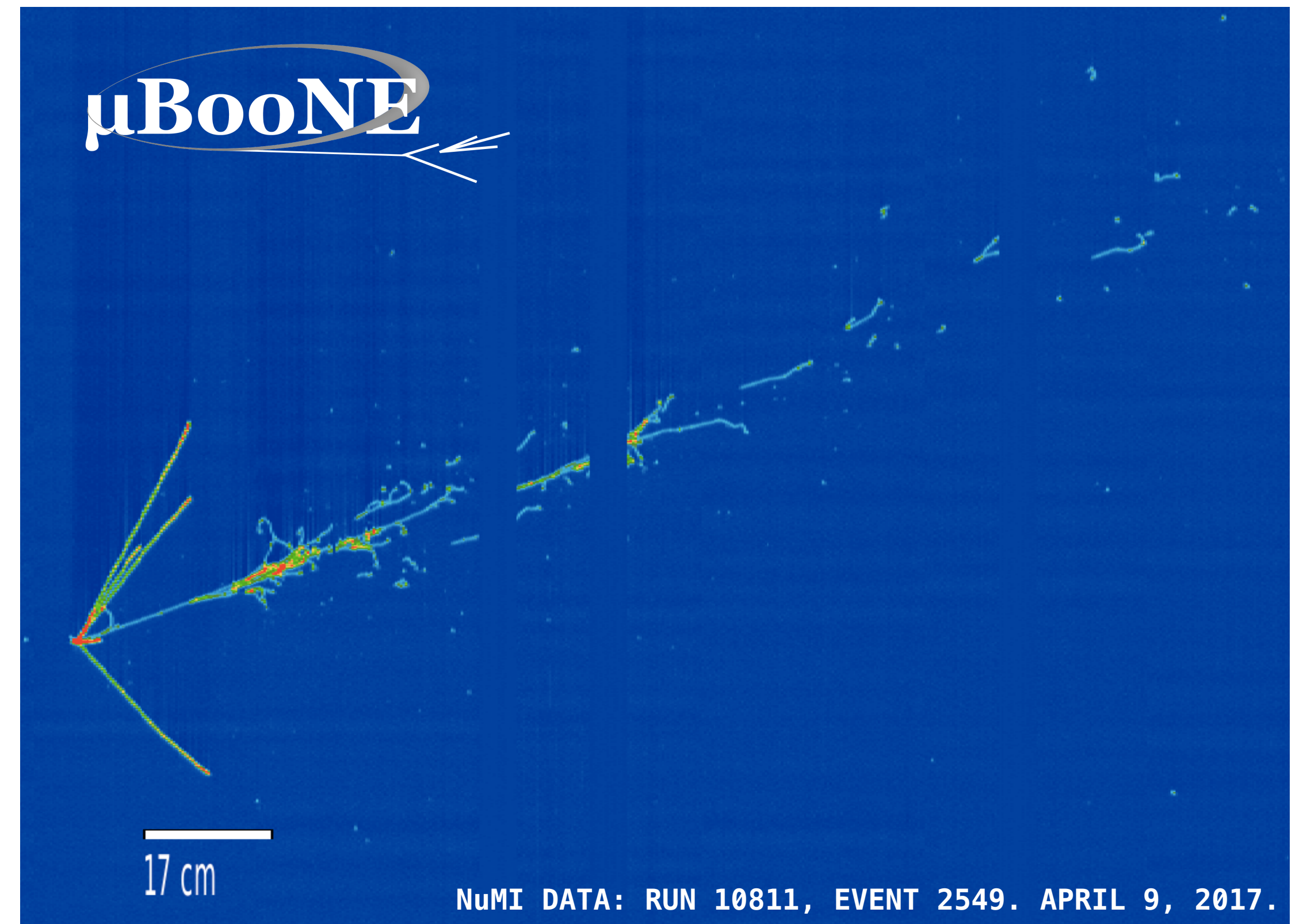
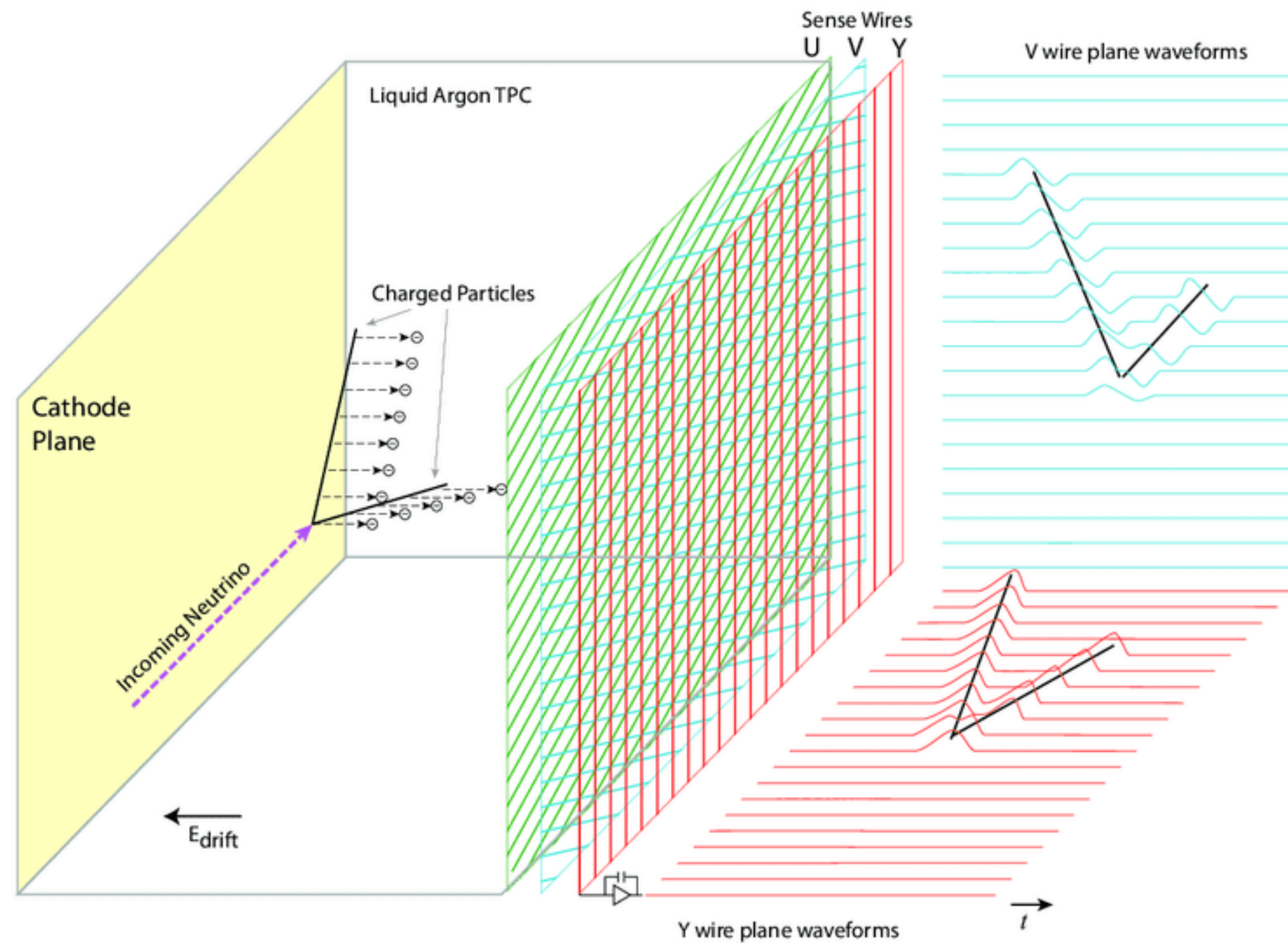
Common reconstruction tools: two examples

- LArSoft: simulation and reconstruction in LArTPC experiments
 - ACTS: tracking for collider experiments
-
- I will give an overview about: concept, applicability, core functionalities, R&D

- Website: larsoft.org
- Paper: E.L. Snider and G. Petrillo 2017 J. Phys.: Conf. Ser. 898 042057
- Contact: scisoft-team@fnal.gov
- Most of the content stolen from Erica's "Introduction to LArSoft"
 - <https://indico.fnal.gov/event/49621/attachments/144683/184499/LArSoft%20introduction%202021-07-08.pdf>

LArTPC Working Principle

- Charged particles produced in neutrino interactions ionize the argon, ionization electrons drift in electric field towards anode planes
- Sense wires detect the incoming charge, producing beautiful detector data images
- Fast scintillation light detected by PMT system (not shown below)



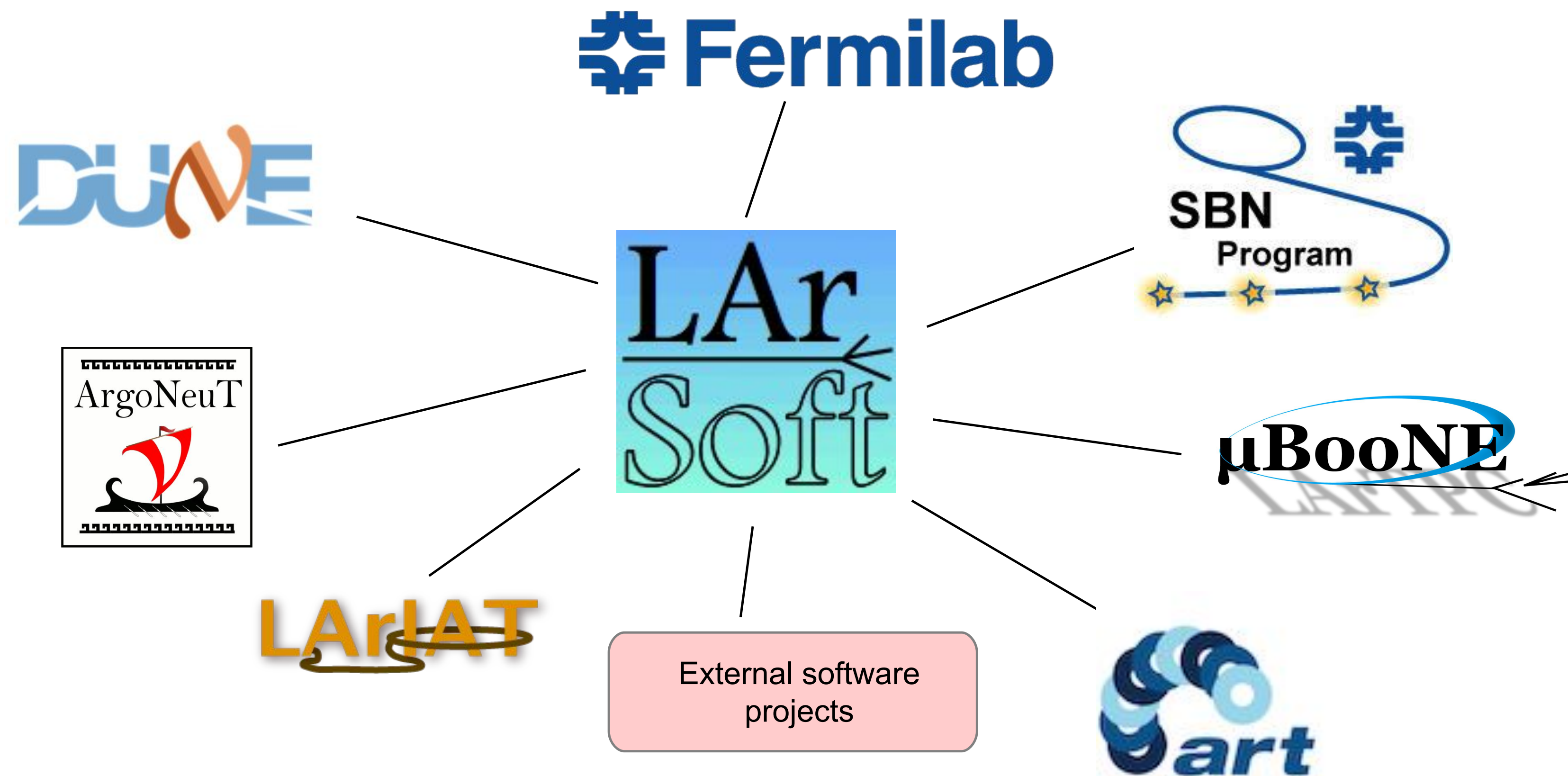
Underlying principle of LArSoft

Exploit the similarity in the geometry and readout schemes that are common to many LArTPCs to create a set of infrastructure and algorithms for the simulation and reconstruction of LArTPC data that can be shared across detectors

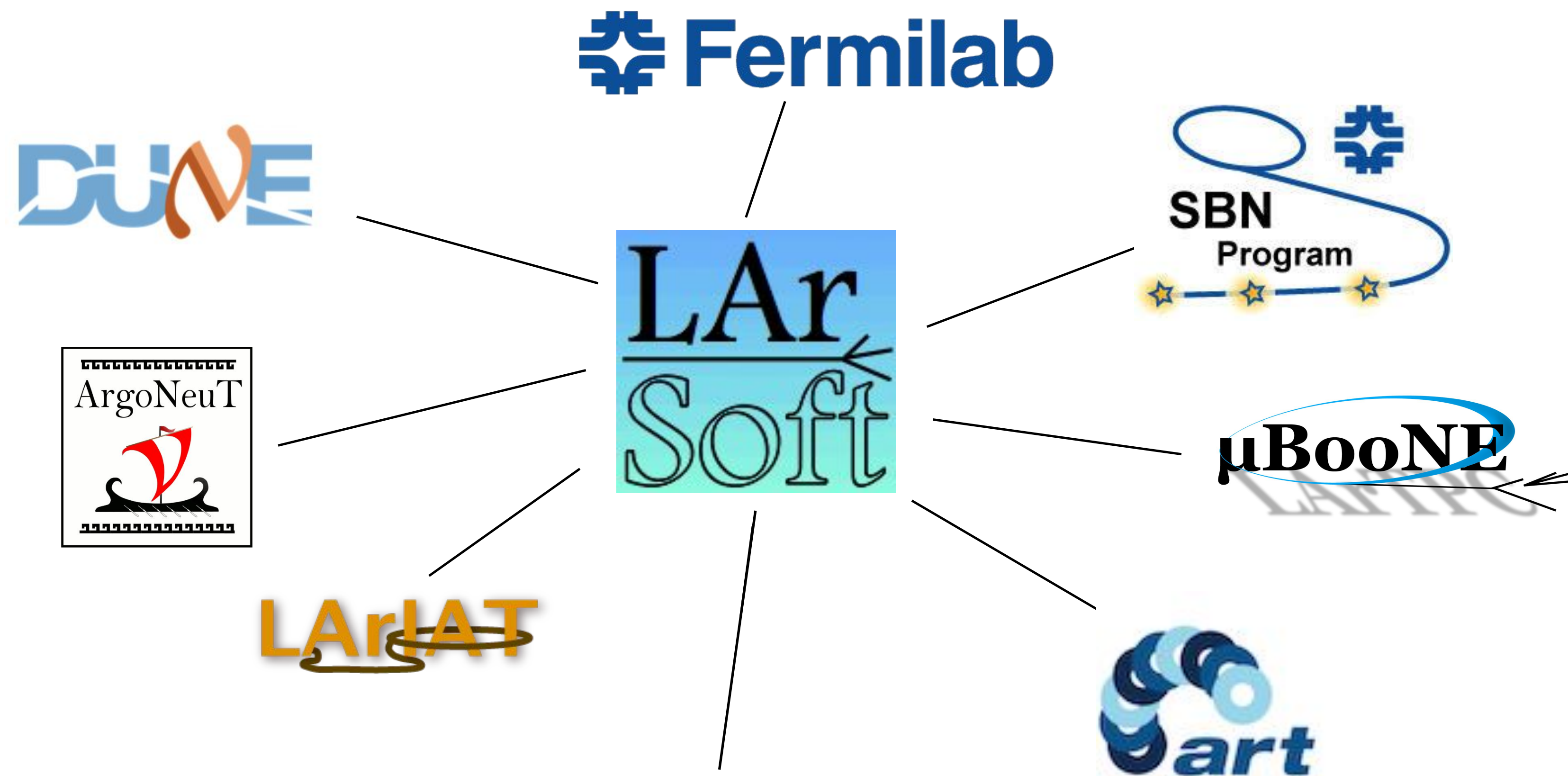
- Use common data structures and interfaces
- Express detector-specific differences via configuration
- Write algorithms that work for any / many LArTPCs

As a result, dramatically reduce the cost of developing this software for experiments that use LArTPC technology

The LArSoft Collaboration



The LArSoft Collaboration



Sim: GENIE, Geant4, ...

Reco: Pandora, WireCell, ...

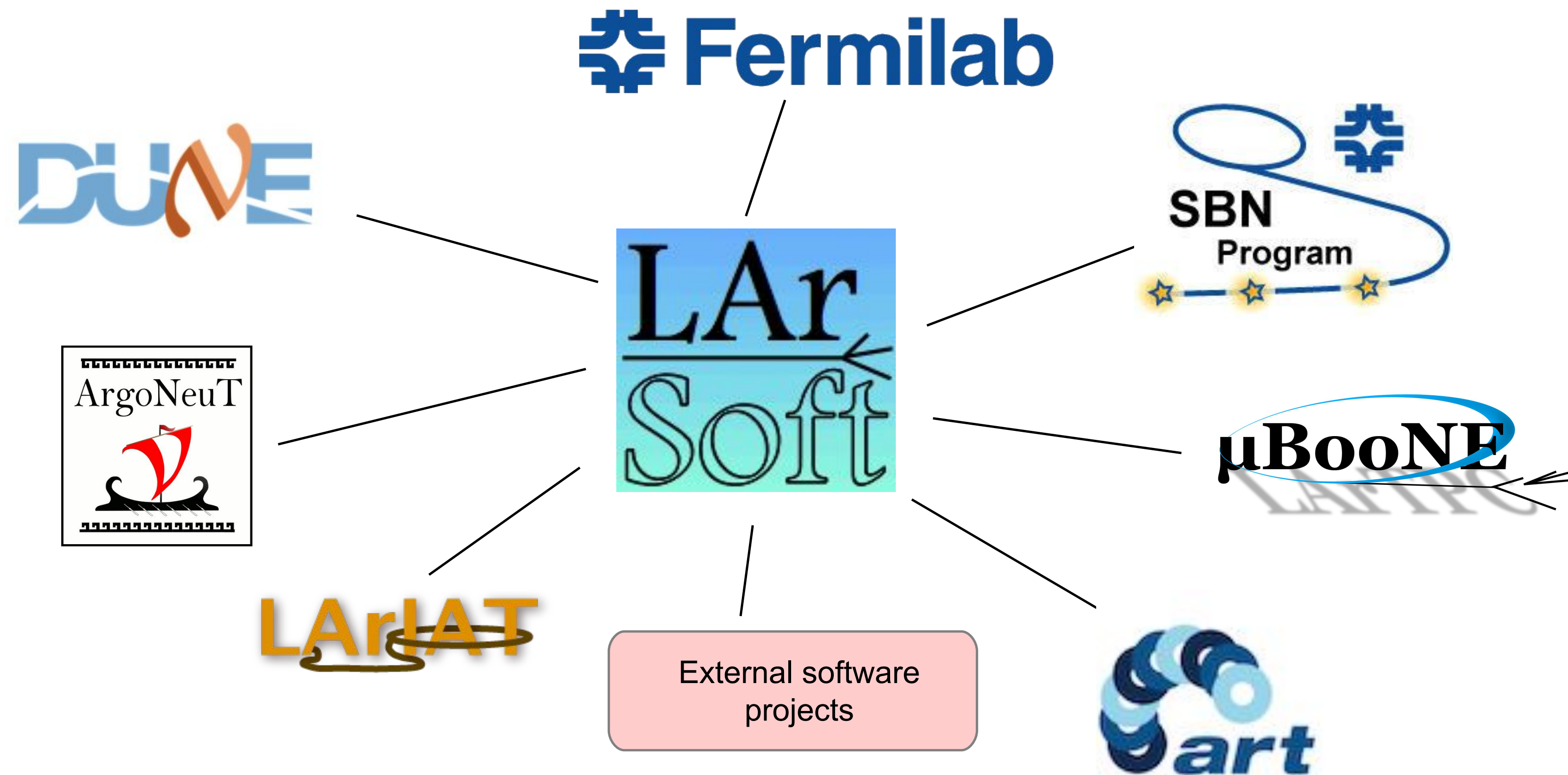
DL: TensorFlow, PyTorch, ...



The LArSoft Collaboration



LArSoft is currently used in production by all these experiments



LArSoft design principles and coding practices



The basic philosophies and rules that underlie code sharing in core LArSoft code

1. Detector interoperability
2. Separation of framework and algorithm code
3. Use of standardized algorithm interfaces
4. Modularity
5. Design / write testable units of code
6. Document code in the source
7. Write code that is thread safe
8. Continuous integration

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- Critically important
 - Allows use of LArSoft algorithm code outside of art, such as:
 - Lightweight analysis frameworks
 - Gallery, LArLite, ...
 - Specialized development / debugging environments
 - Allows a future migration to another production framework, should that be needed

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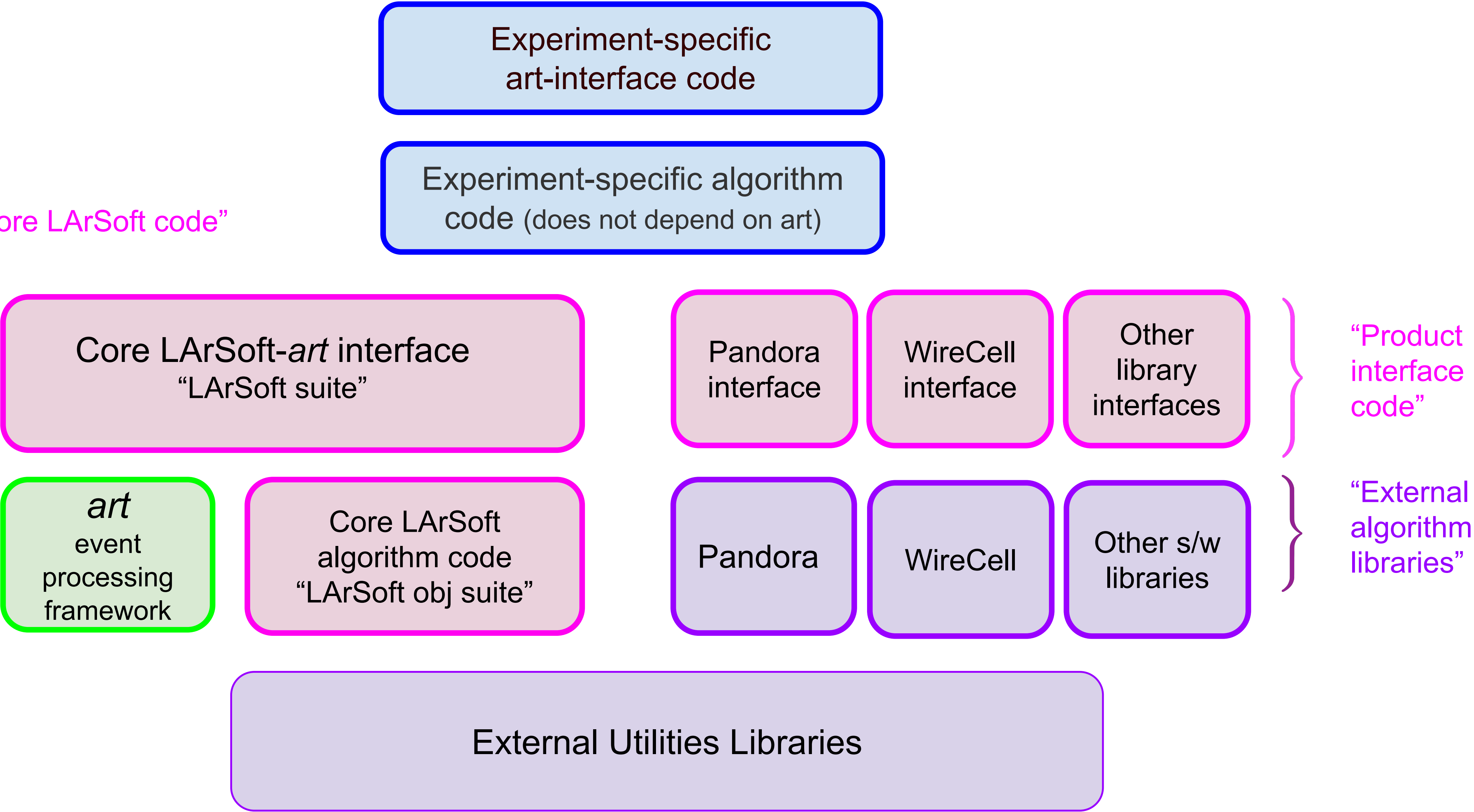
Provides a means to hide detector-specific details behind common interfaces

Also allows layering of algorithms to build sophistication

Structural components of LArSoft



“Core LArSoft code”

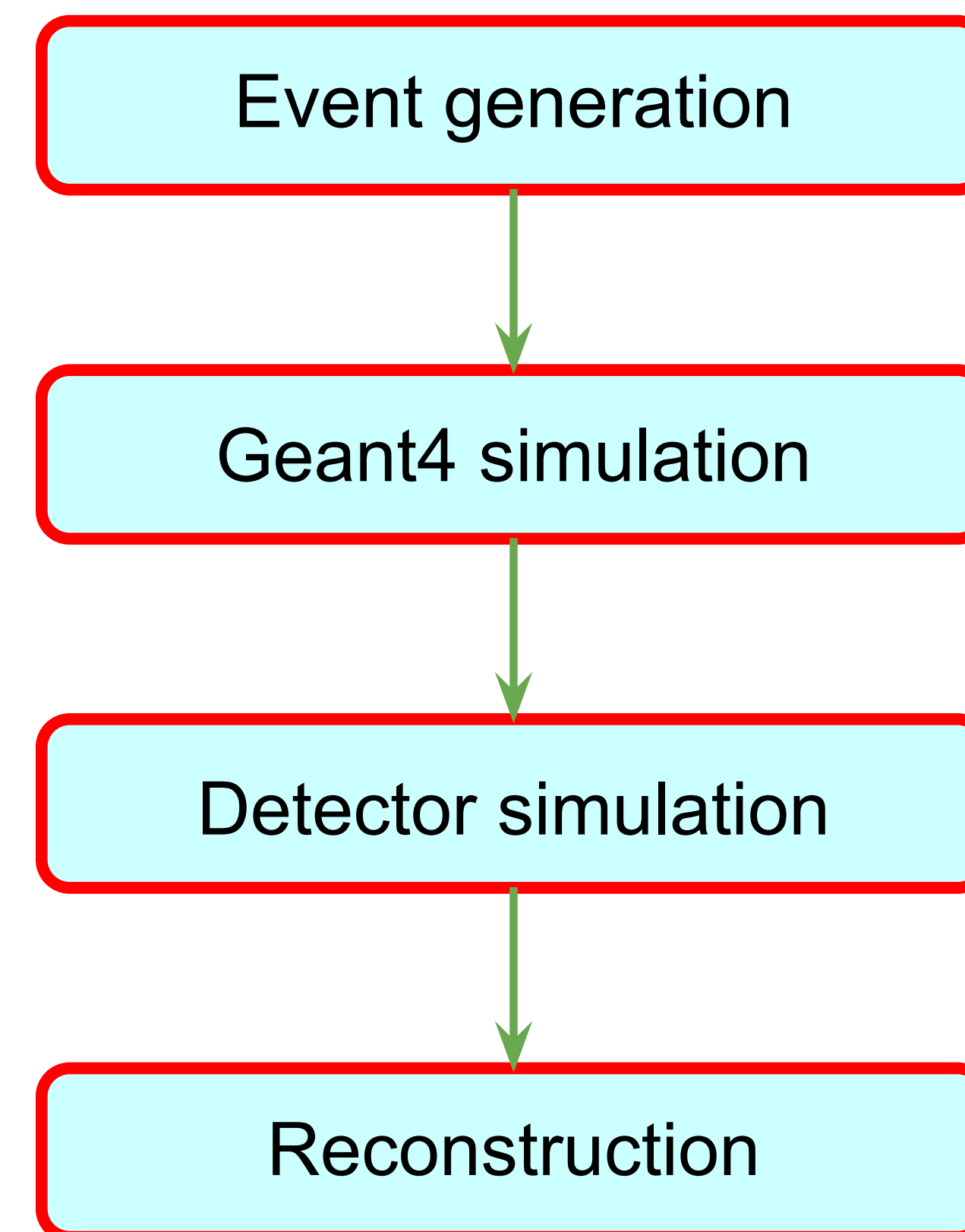


What does LArSoft do? And what is in it?



Provides tools to carry out simulation, reconstruction and analysis of LArTPC data. (Note, analysis uses the output of any of the steps in the workflow, but a discussion of analysis is beyond the scope of this material.)

- Consider for instance, **an event generation, detector simulation, reconstruction workflow**



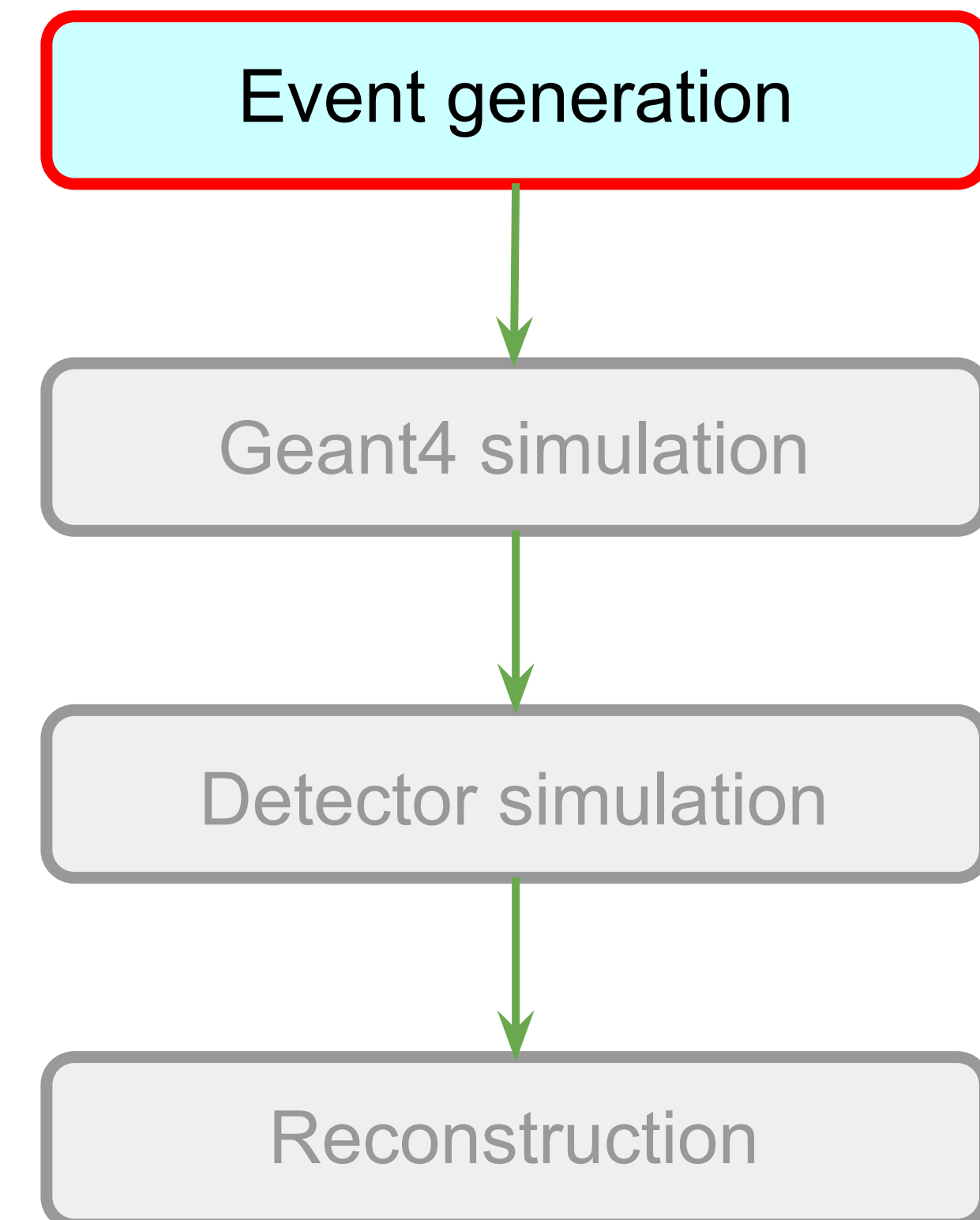
A general generation – simulation – reconstruction workflow

General generation-simulation-reconstruction workflow

Event generators

- Genie: **GENIEGen** module
 - Interfaces to Genie neutrino event generator
 - [larsim/larsim/EventGenerator/GENIE/](#)
 - See [genie.fcl](#) in that directory
 - More documentation on the NuTools wiki page,
 - <https://cdcv.s.fnal.gov/redmine/projects/nutools/wiki>
- Single particles: **SingleGen** module
 - [larsim/larsim/EventGenerator](#)
- Cosmic ray generators: CORSIKA, CRY
 - [larsim/larsim/EventGenerator](#)

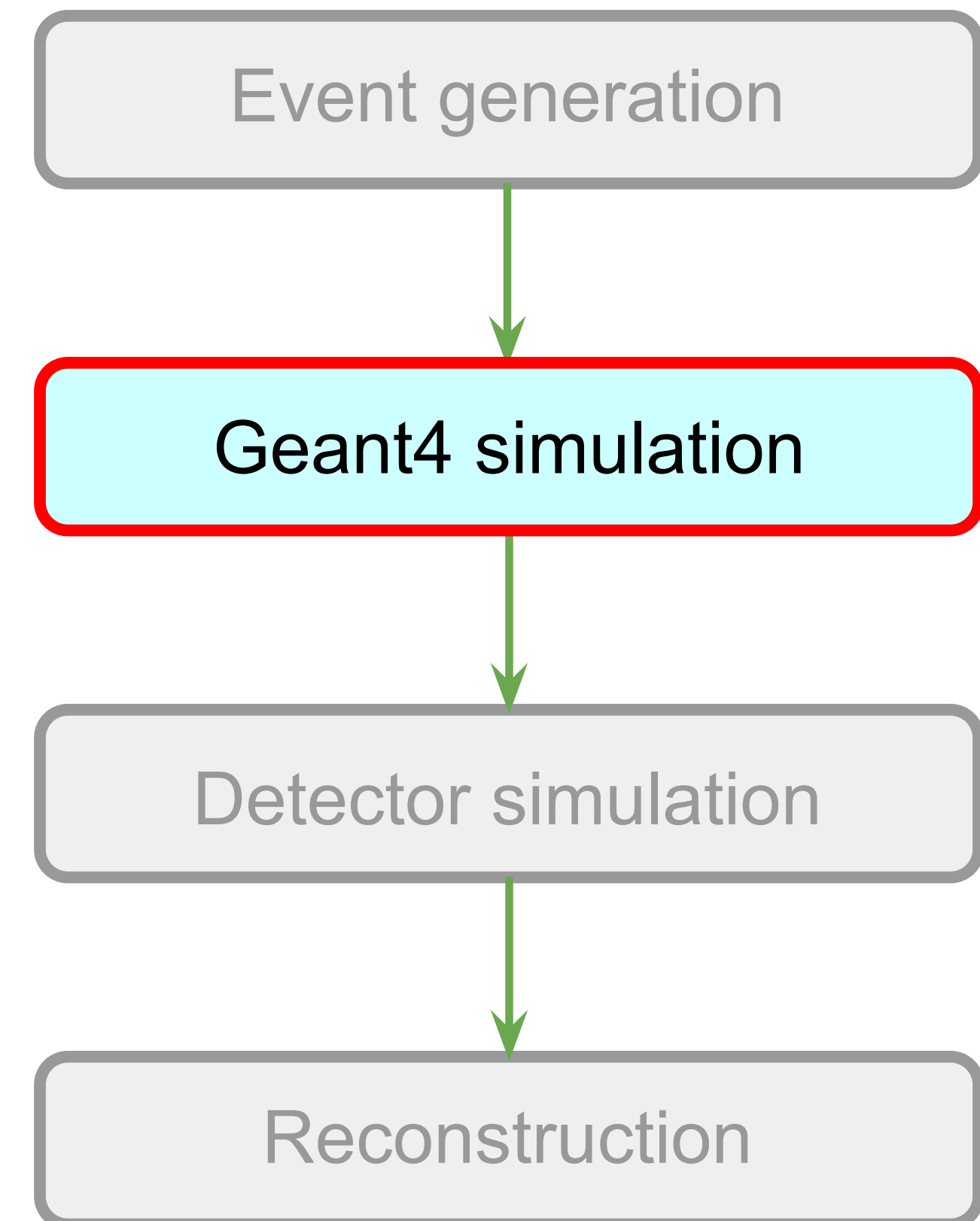
Others available via indirect common data exchange format,
e.g., NuWro



General generation-simulation-reconstruction workflow

Geant4 detector simulation

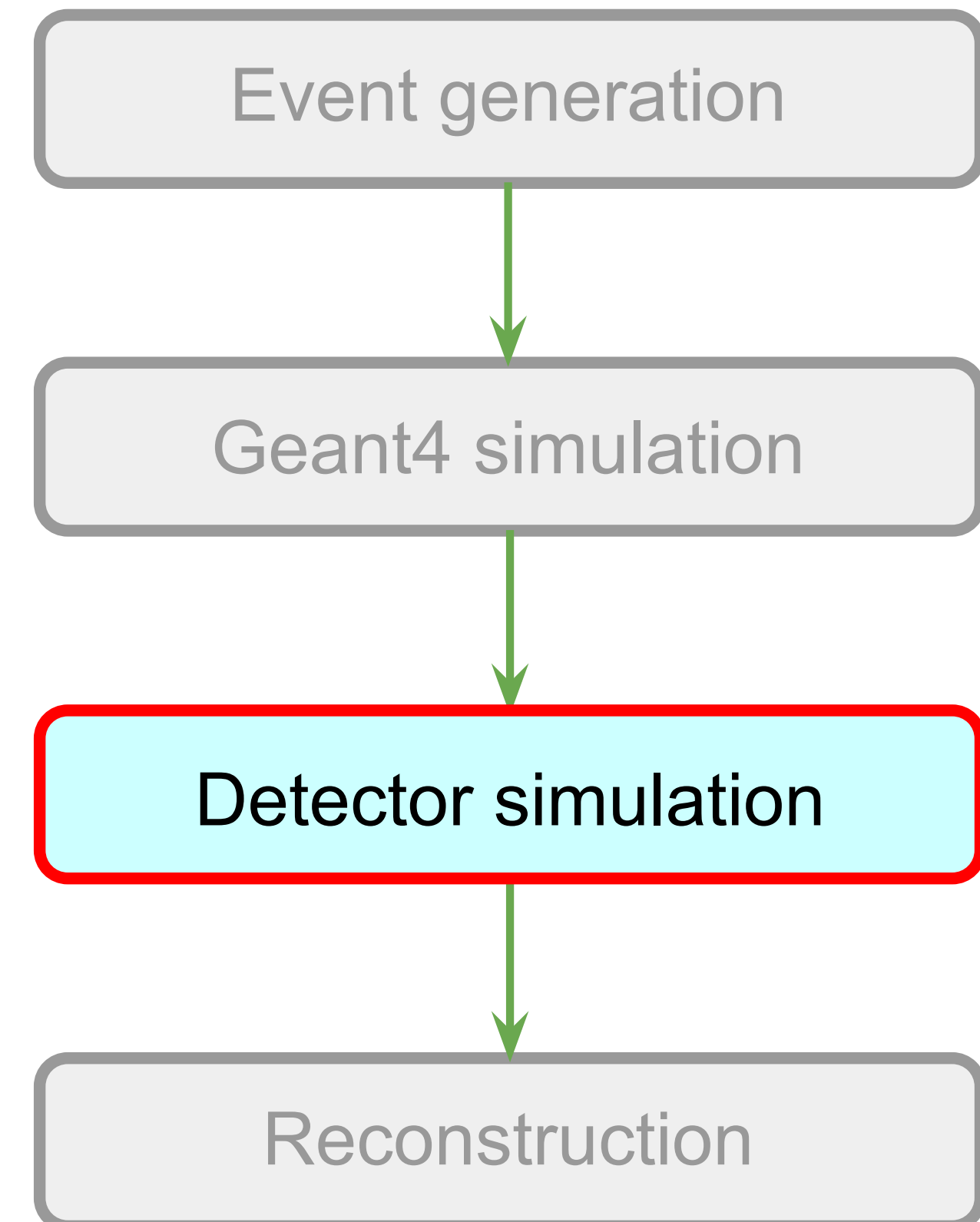
- Particle propagation simulation
- Models energy depositions in the detector
 - Rich, configurable models of particle interactions, optical properties (including detailed index of refraction, reflectivity, etc.)
 - Can perform optical simulation at single photon level
- The only simulation currently integrated with LArSoft



General generation-simulation-reconstruction workflow

A separate workflow in itself

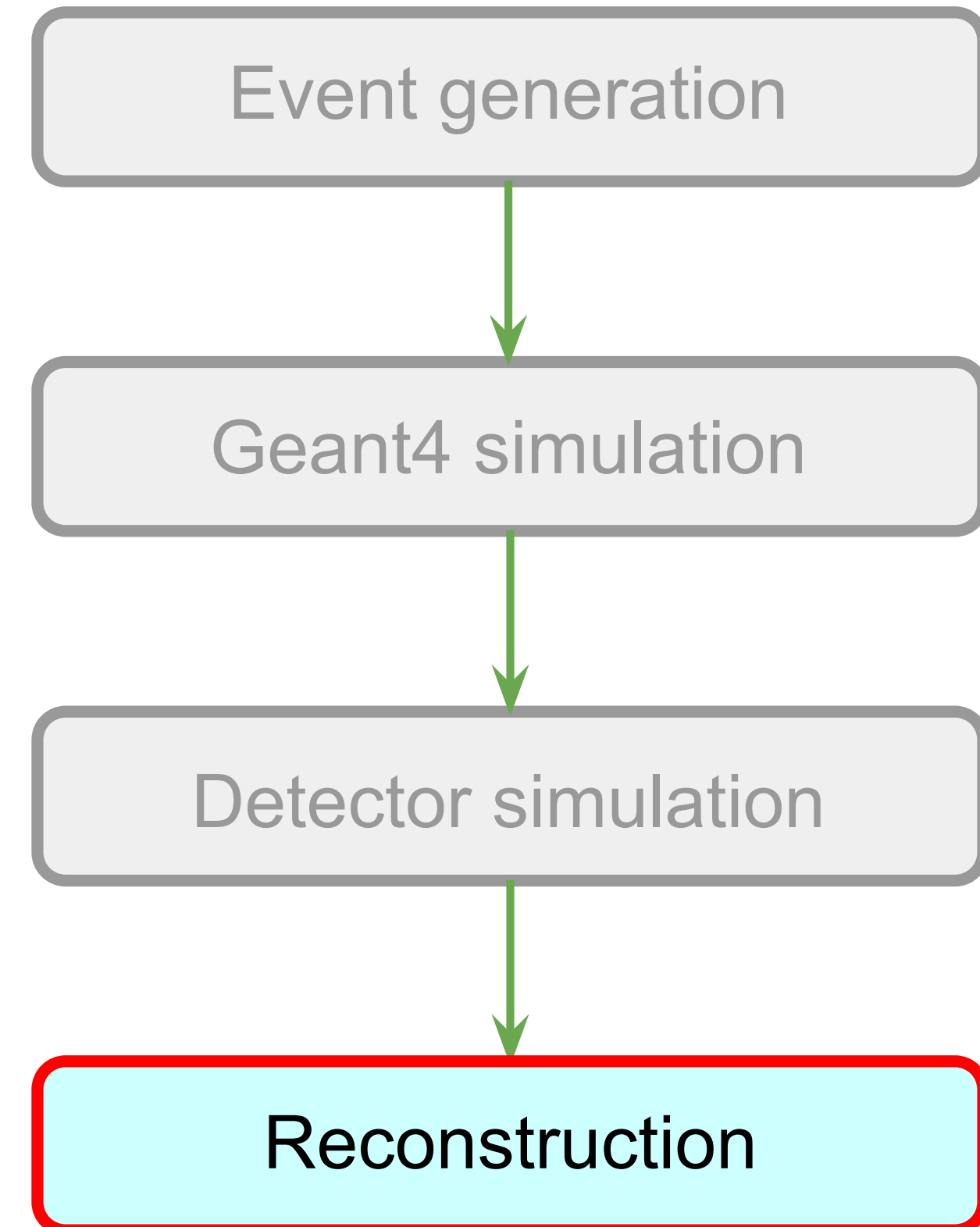
- Factorized into the following steps (implemented as separate modules / partly combined in WireCell)
 - Ionization and scintillation light modeling from energy depositions
 - Drift electron simulation
 - Anode region simulation, signal induction and noise modeling, digitization
 - Photon transport and detection model, including “S2 light” simulation for dual-phase detectors
 - Optical signal induction, noise modeling and digitization



General generation-simulation-reconstruction workflow

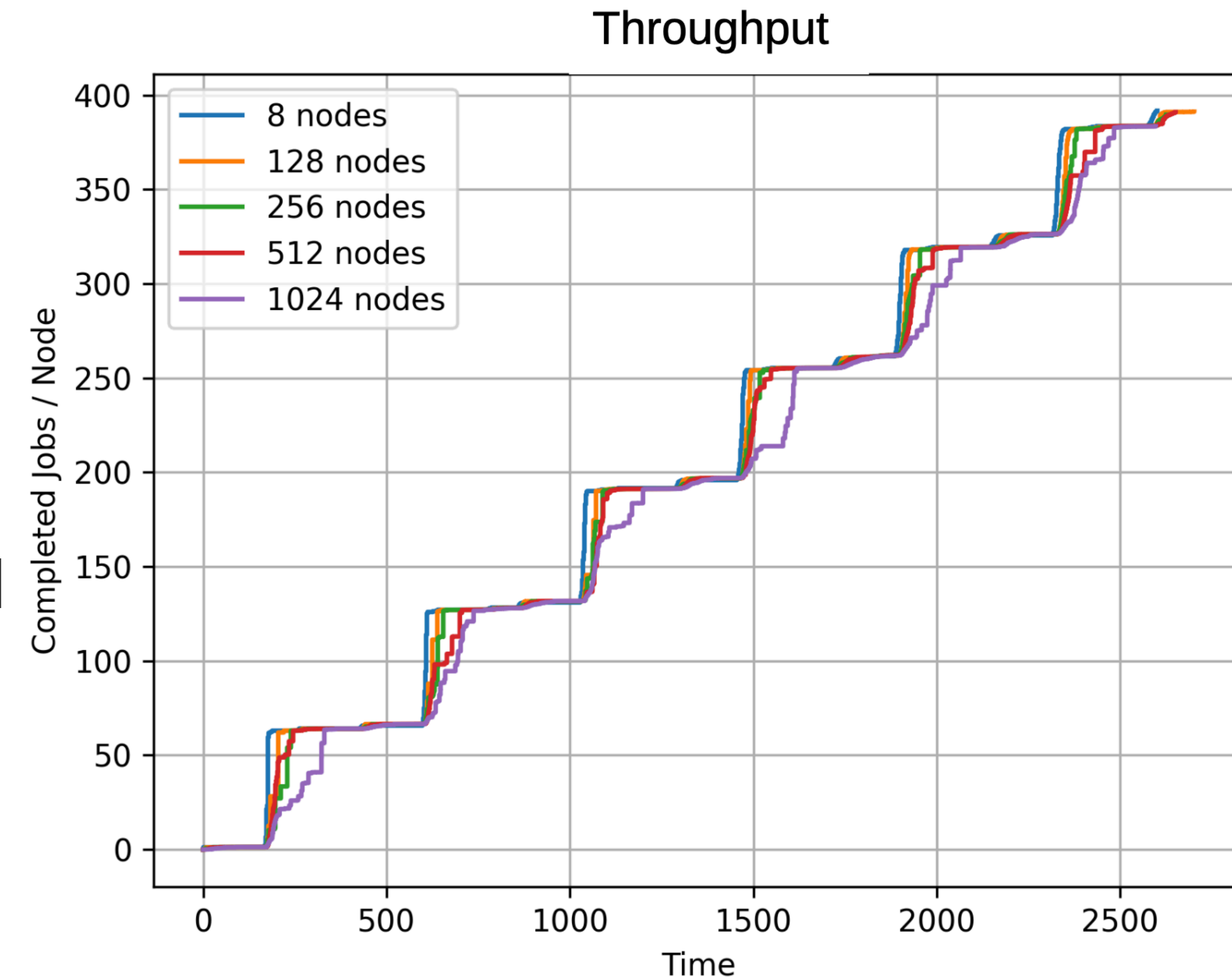
Three major paradigms, each with its own variants, modules, workflows

- 2D clustering and view matching
 - Pandora multi-algorithm approach
 - TrajCluster 2D
- Image processing / deep learning techniques
 - Pixel-level track/shower tagging from 2D images (code not yet fully available)
 - Hit-based track/shower discrimination
- 3D imaging
 - Wire-cell: tomographic charge matching across wire planes in time slices
 - TrajCluster3D / Cluster3D: time / charge matching across wire planes using hits.



LArSoft jobs at HPC

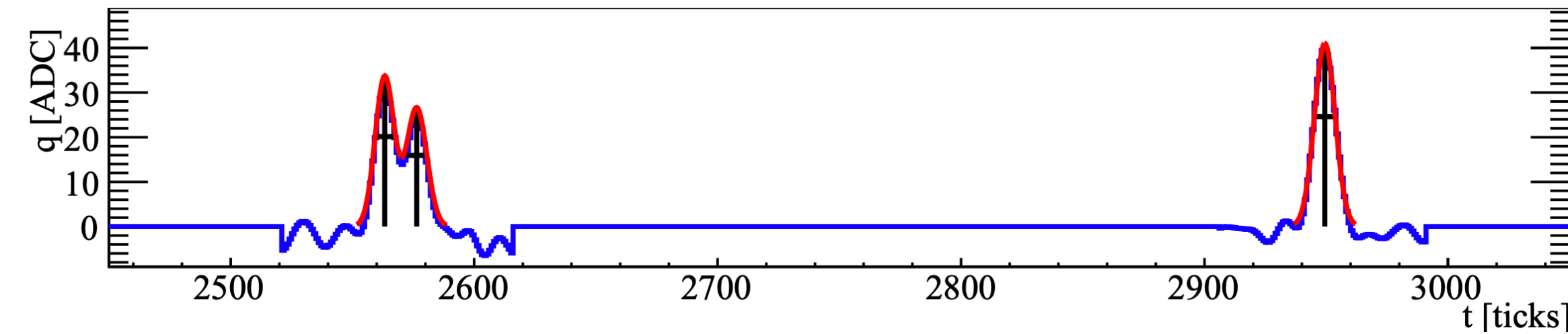
- Running LArSoft at large scale on Theta (~65,000 cores)
 - SBND and MicroBooNE
- Standard production chain
 - with only minor modifications to get running
 - but significant work to achieve scaling at node level
 - LArSoft run using standard releases in SL7 environment using Singularity containers
 - one job per core, no AVX-512



P. Green, Manchester

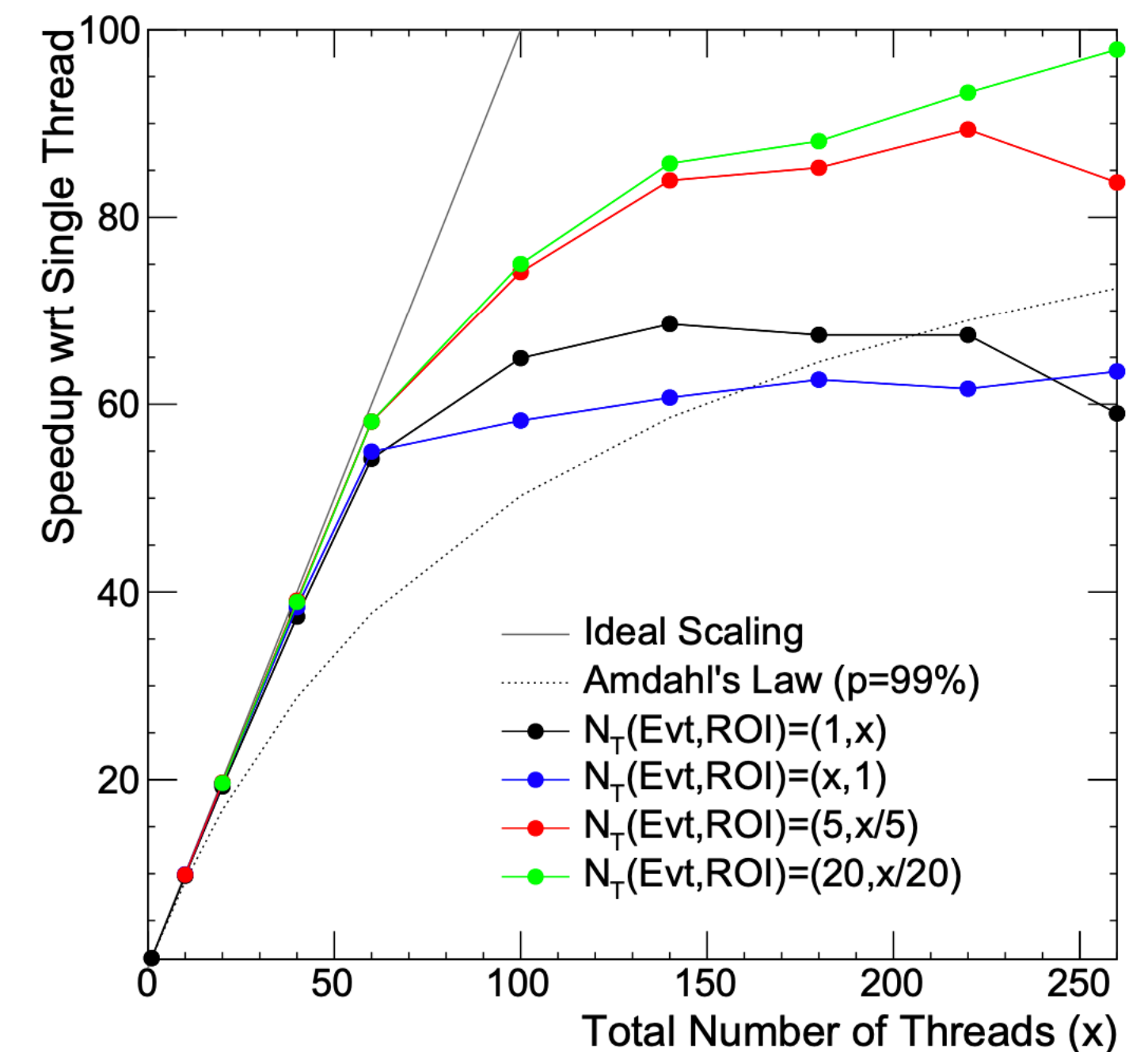
Parallelization and code optimization for HPC

- art framework provides multi-threading parallelization at event level with TBB
- Modules can implement parallelization at sub-event level
- Example: hit finder algorithm
 - vectorization over data points within minimization function: 2x speedup
 - multi-threading over wires
- Ongoing effort to natively compile LArSoft code on HPC systems using Spack
 - first successful tests on Theta, work ongoing to deploy dedicated workflow



[S. Berkman et al, arXiv:2107.00812](#)

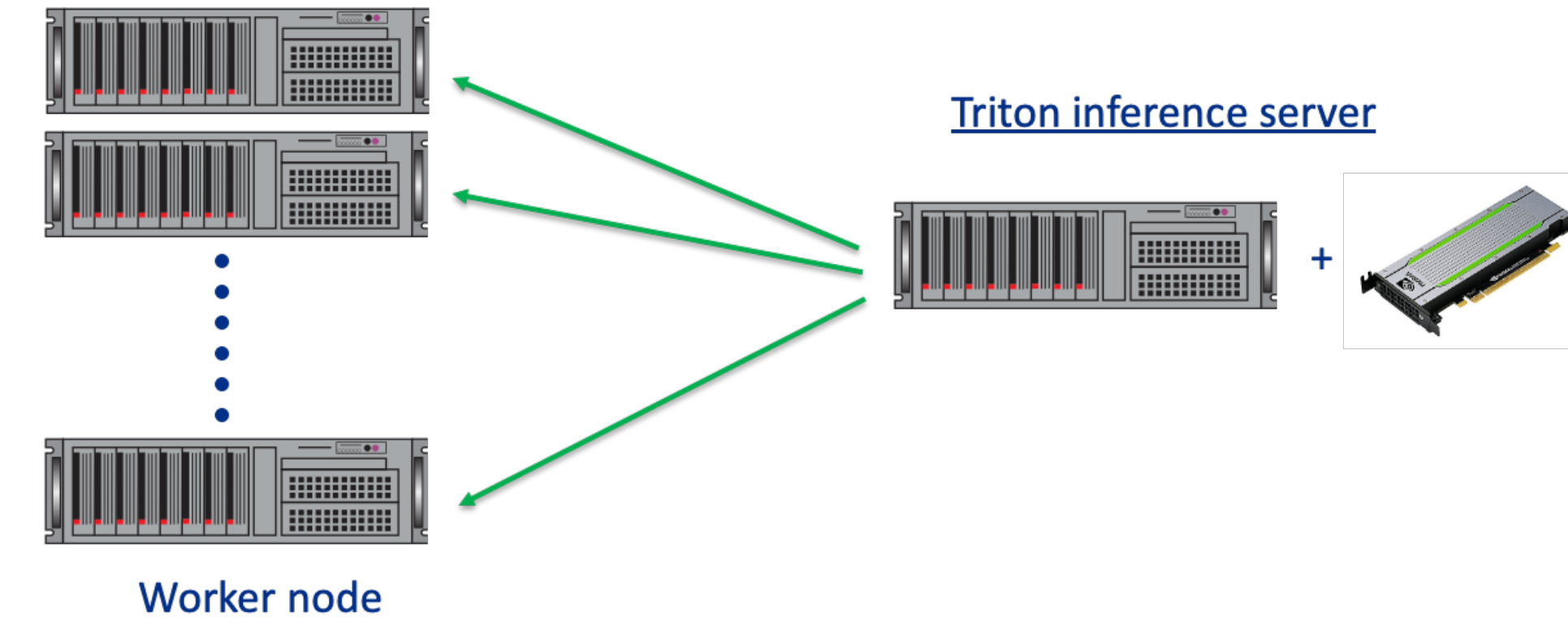
Standalone Hit Finder on KNL



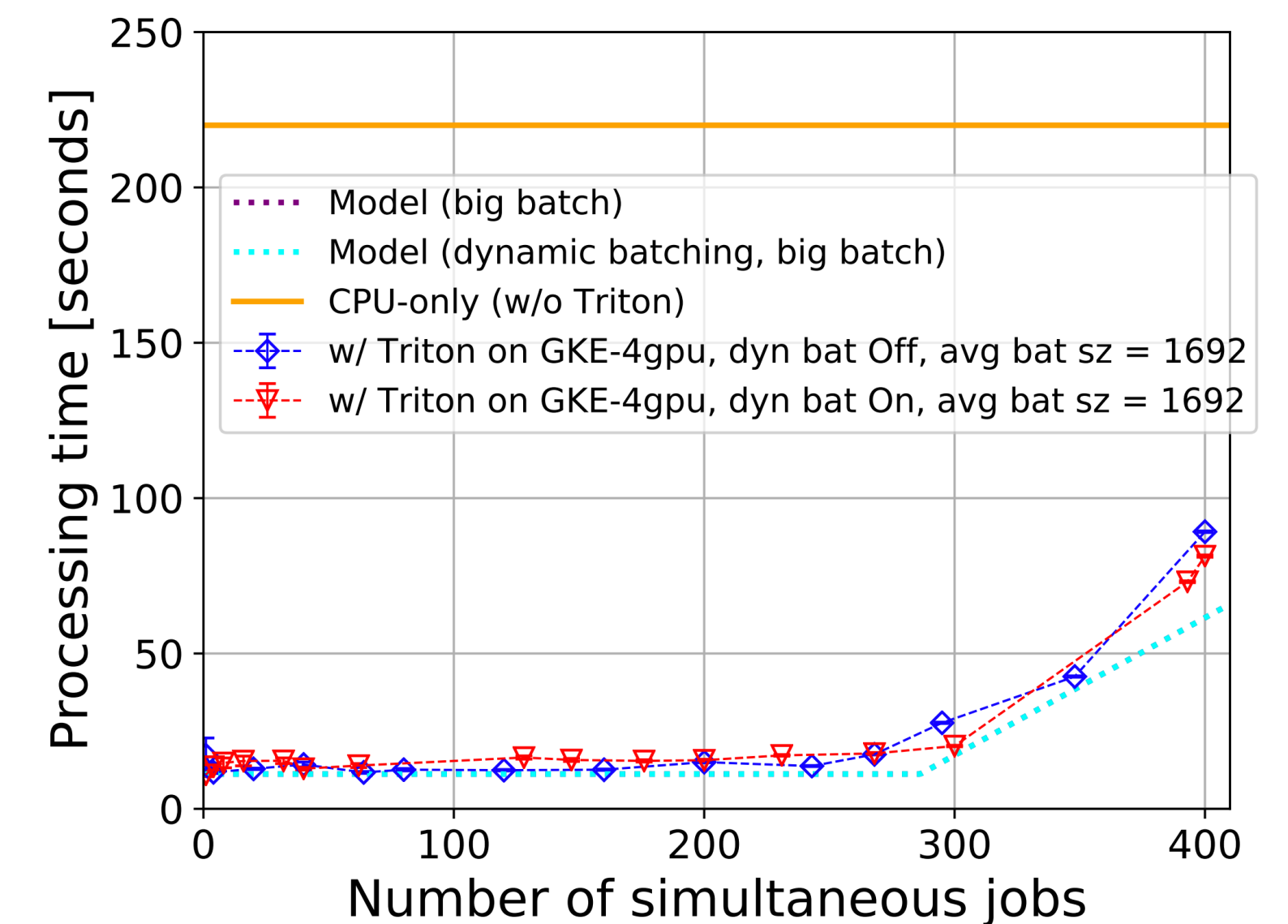
GPU as a Service

- LArTPC data is image-like: increasing usage of DL. Inference time on Grid/CPU is long, need to use GPU for quick processing
- Instead of buying GPU for each worker node, one can use “GPU as a Service” on a remote server
- Proof-of-principle: apply GPUaaS to the EMTrackMichell module in the ProtoDUNE workflow.
 - This module uses a CNN to classify hits as being shower-like, tracklike, or Michel electron like.
 - NuSONIC inference client library deployed in LArSoft
 - see <https://indico.fnal.gov/event/50528/>

Cloud computing cluster



[M. Wang et al., Front. Big Data 3 \(2021\) 48](#)



ACTS

- Website: acts.readthedocs.io
- Most of the content stolen from Xiaocong's presentations in 2020
 - ACTS workshop: <https://indico.cern.ch/event/917970/>
 - https://indico.cern.ch/event/917970/contributions/3861752/attachments/2043758/3424088/ACTS_workshop_Xiaocong.pdf
 - CTD conference: <https://indico.cern.ch/event/831165/>
 - https://indico.cern.ch/event/831165/contributions/3717113/attachments/2024363/3396410/ACTS_CTD_Xiaocong.pdf

ACTS introduction



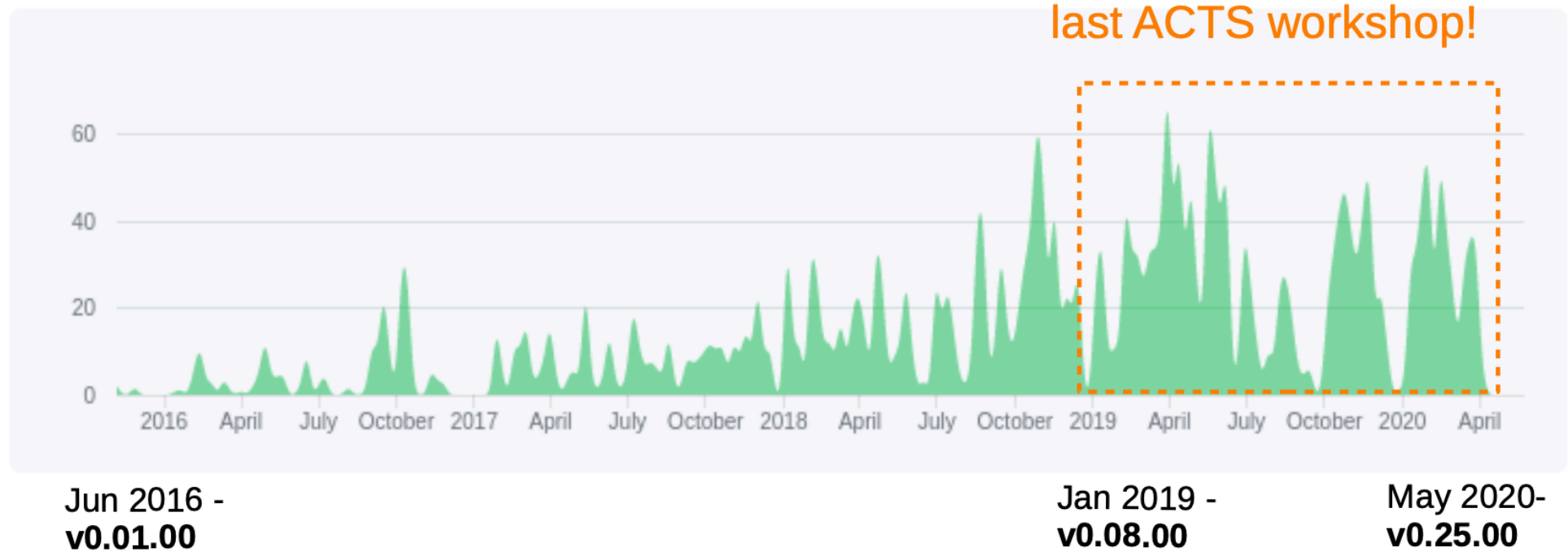
ACTS goals

- Prepare an experiment-independent tracking toolkit for future detectors, e.g. ATLAS at HL-LHC, based on ATLAS tracking experience
 - ATLAS tracking software is well tested but thread-unsafe and difficult to maintainable
- Provide an open-source R&D platform:
 - New tracking algorithms (see M. Kiehn’s talk)
 - Hardware architectures (see G. Mania’s talk)

Migration to github last month allowing contribution from people without CERN account

Nov 8, 2015 – May 25, 2020

Contributions to master, excluding merge commits



<https://github.com/acts-project/acts>

An incomplete list of ACTS developers

9 people in the Acts organization

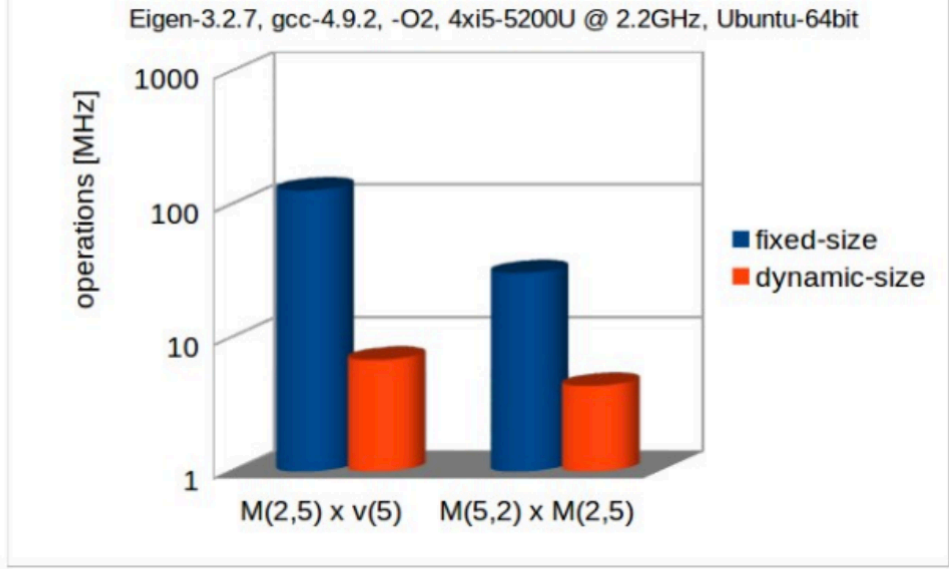
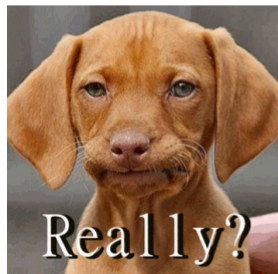
| | |
|--|-----------------------------------|
| | Andreas Salzburger asalzburger |
| | Bastian Schlag baschlag |
| | Corentin Allaire |
| | Fabian Klimpel FabianKlimpel |
| | Hadrien G. HadrienG2 |
| | Moritz Kiehn msmk0 |
| | Paul Gessinger paulgessinger |
| | robertlangenberg |
| | Xiaocong Ai XiaocongAi |

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ACTS Design and Code Structure

ACTS design

- Modern C++ 17 concepts
- Highly-templated design to avoid virtual lookup
 - Detector and magnetic field agnostic
- Strict thread-safety to facilitate concurrency
 - Const-correctness, stateless tools
- Efficient memory allocation and access
 - Eigen-based Event Data Model (EDM)
- Supports for contextual condition data
 - Geometry/Calibration/Magnetic field
- Rigorous unit tests
- Highly configurable for usability
- Minimal dependencies
- Well-documented

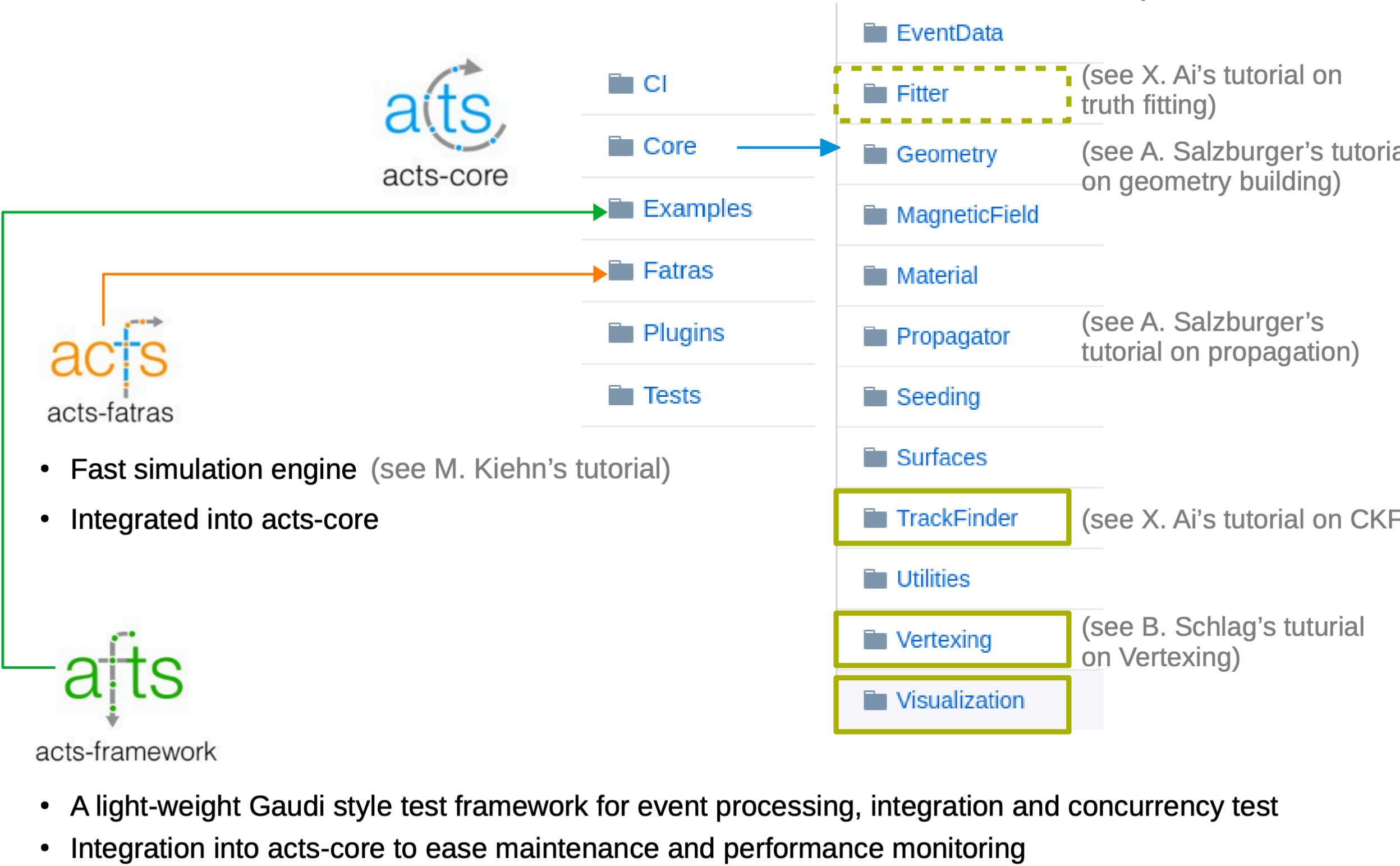


```
size_t algorithmNumber; //< Unique algorithm identifier
size_t eventNumber;    //< Unique event identifier
WhiteBoard& eventStore; //< Per-event data store
Acts::GeometryContext geoContext; //< Per-event geometry context
Acts::MagneticFieldContext magFieldContext; //< Per-event magnetic field context
Acts::CalibrationContext calibContext; //< Per-event calibration context
```

<https://acts.readthedocs.io/en/latest/>

ACTS components and functionalities

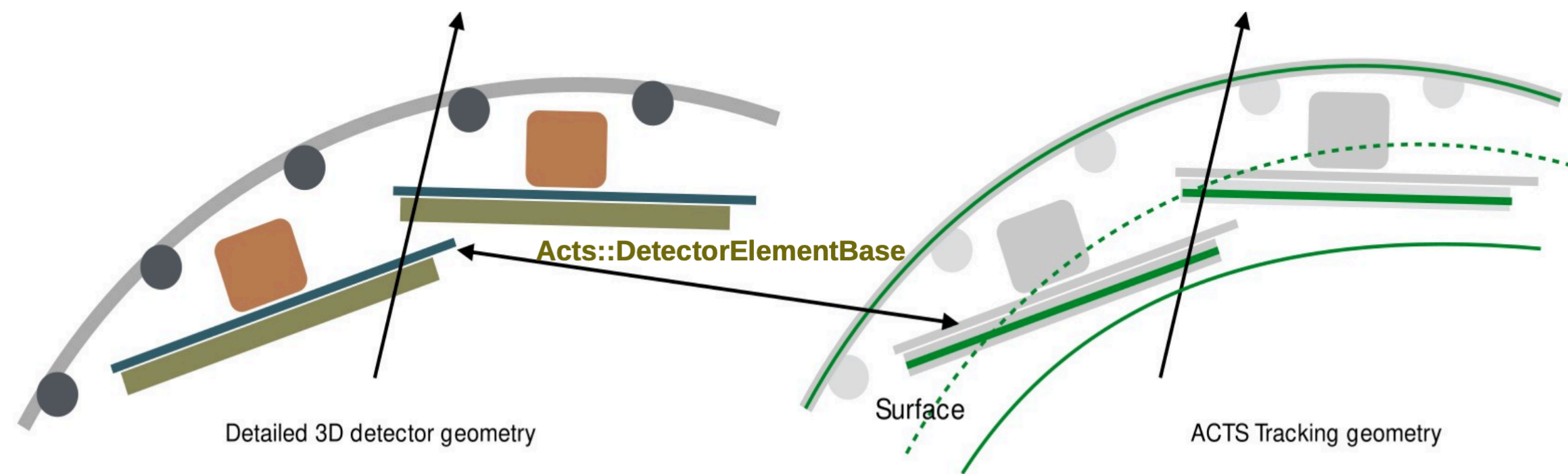
Infrastructure consolidation and new features since last ACTS workshop



Detector Geometry and Material

Geometry

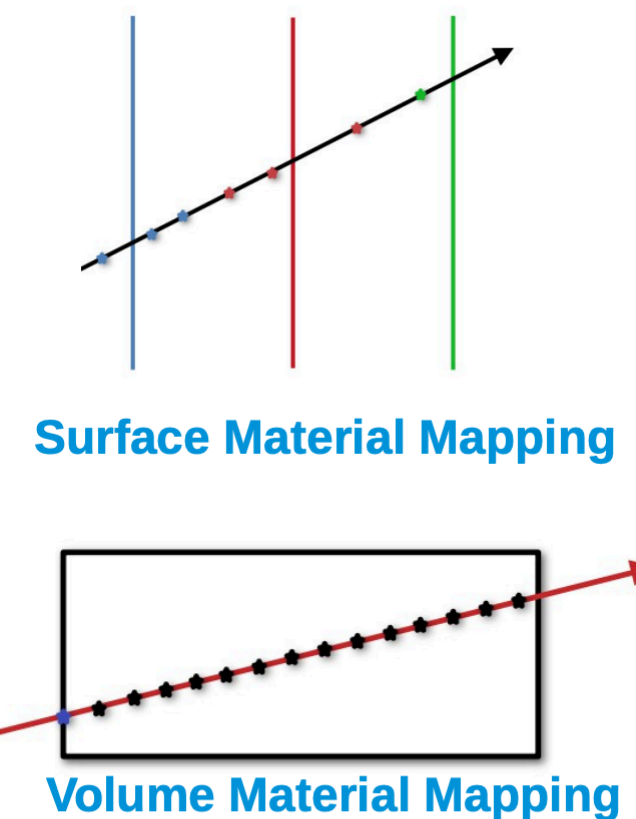
- To reduce CPU consumption and navigation speed-up, tracking geometry (i.e. geometry used for track reconstruction) is simplified from full simulation geometry
 - Binding via `Acts::DetectorElementBase` which can be converted from other detector element representation via geometry plugins:
 - DD4hep, TGeo, GeoModel Plugin
- Implemented HEP detector geometry
 - Silicon, Calorimeter, MuonSpectrometer



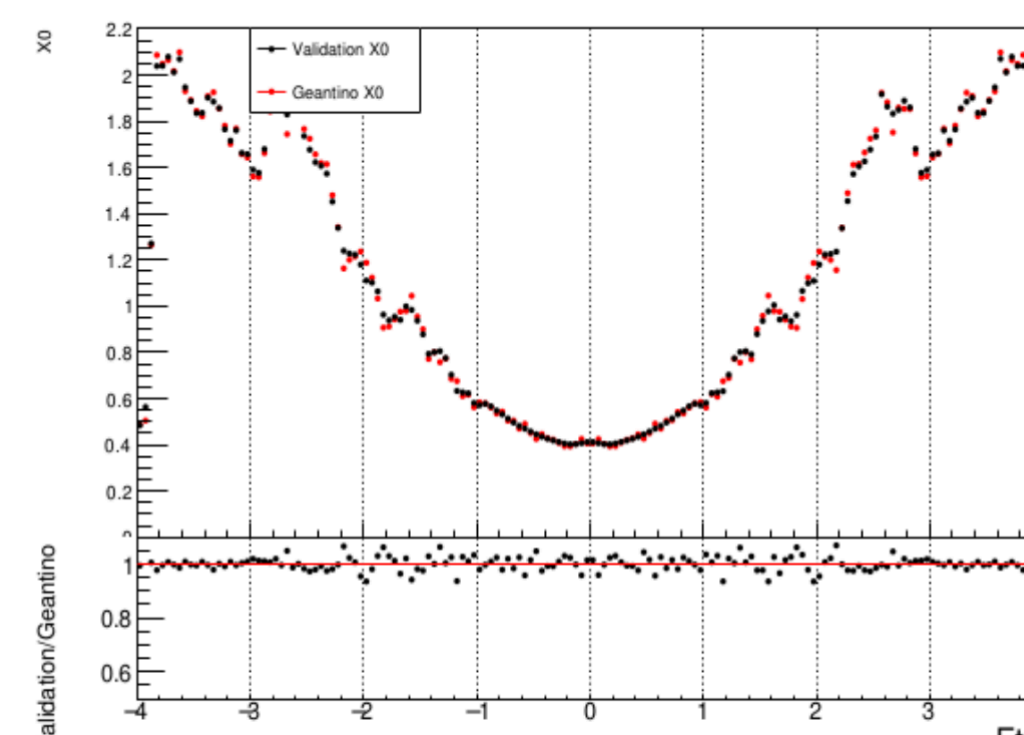
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Material description

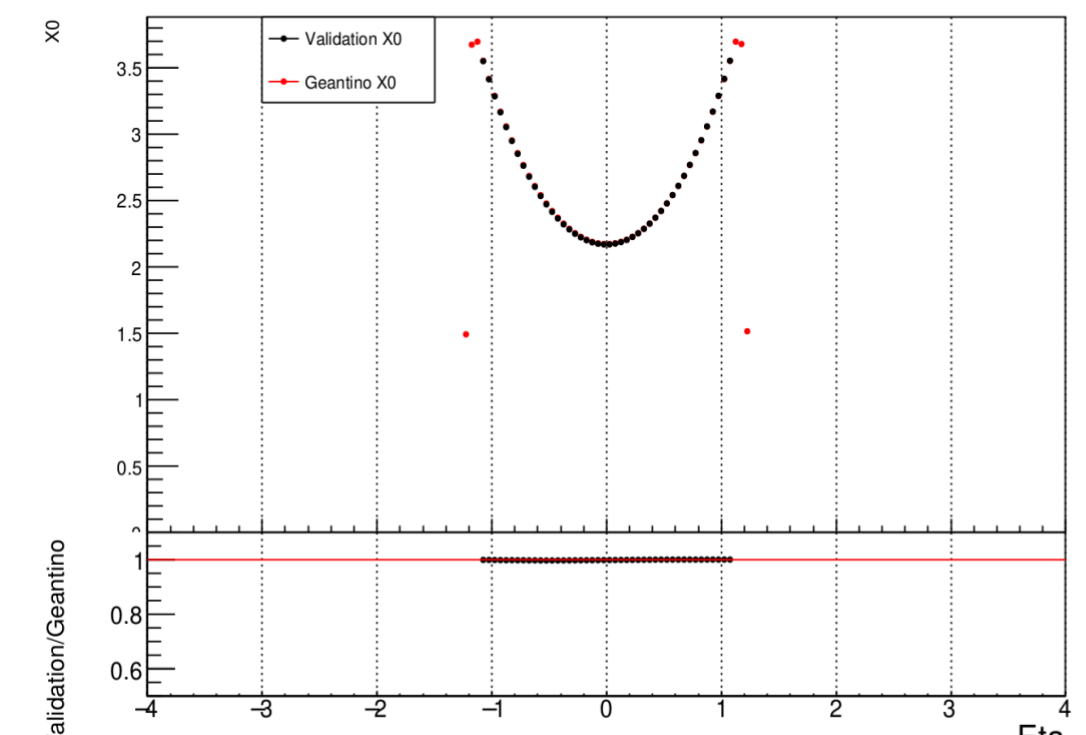
- Material effects need to be considered in tracking
- Material mapping tools (see C. Allaire's [slides](#)) are available to map Geant4-based full detector material (recorded using Geantino scan) onto surfaces or volumes:
 - Discrete binned surfaces (for e.g. Silicon detector)
 - 3D volume grid points (for e.g. Calorimeter)



X0 ratio Validation/Geantino vs η for ITk



X0 ratio Validation/Geantino vs h for a dummy Calorimeter



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Kalman Filter Track Fitting

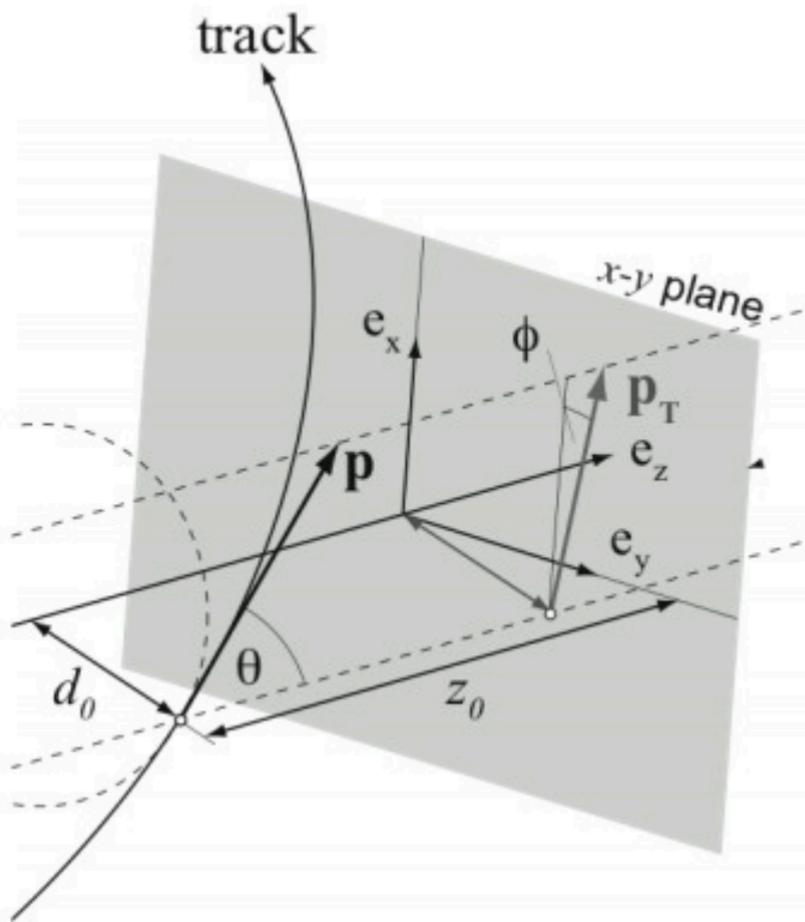
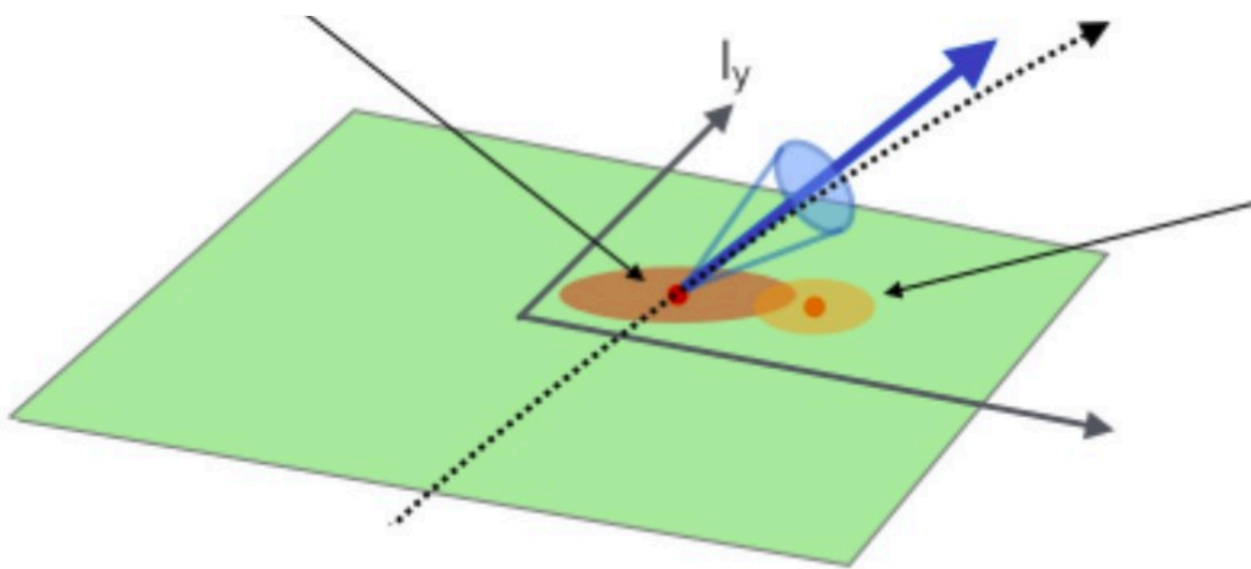
Track Parameter and Measurement EDM

- Coefficients and covariance are described using fixed-size Eigen::Matrix

TrackParameters: $(l_0, l_1, \phi, \theta, q/p, t)$

- l_0, l_1 : Coordinate in local surface frame (Bound Parameters) or curvilinear frame (Curvilinear Parameters)
- ✓ Meaning of l_0, l_1 varies depending on surface type
- p, ϕ, θ : Momentum and direction
- q : Charge
- t : Per-track timing info

Supports multi-component track parameters representation



e.g. perigee track parameters at perigee surface
 $l_0 = d_0, l_1 = z_0$

Measurement:

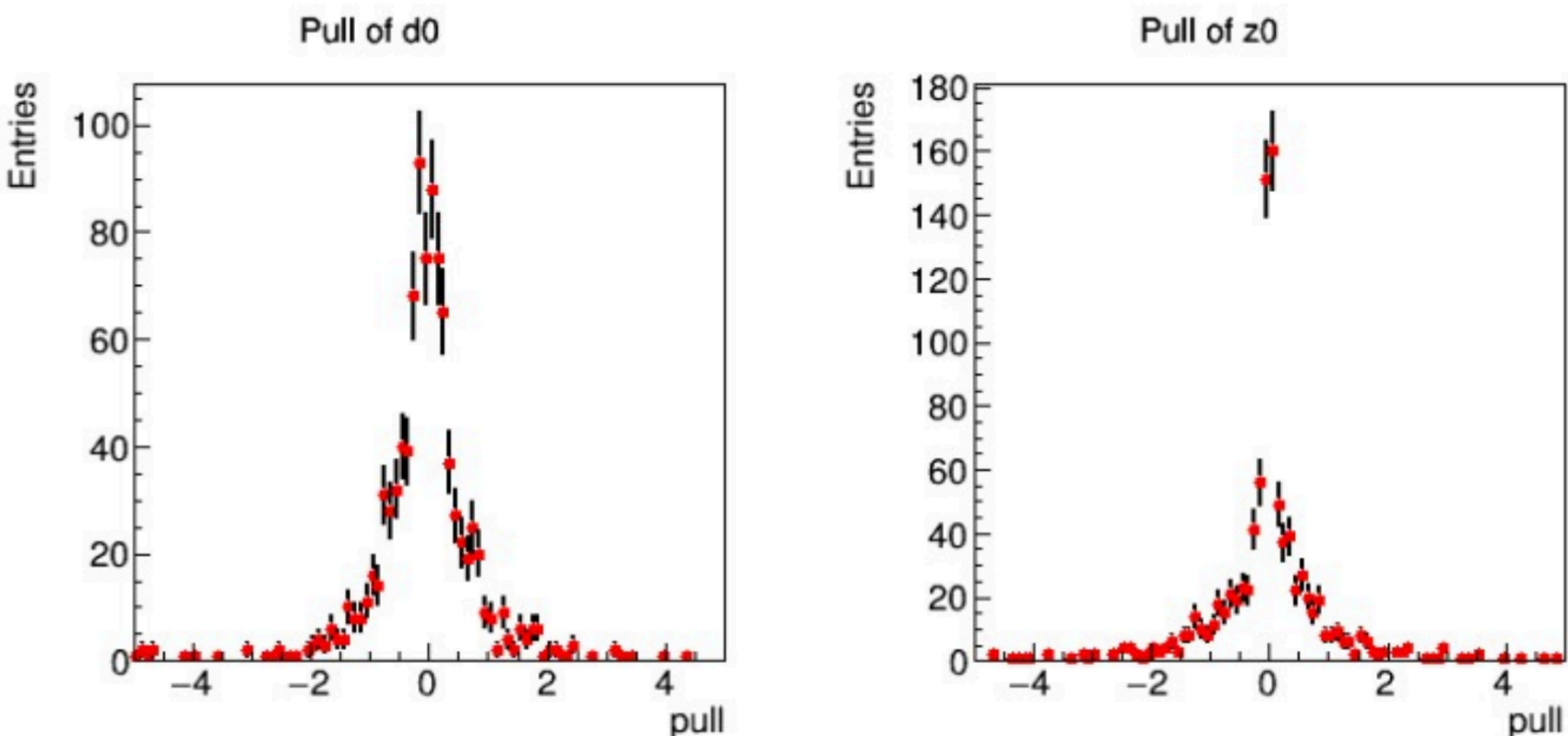
- Contains a SourceLink to original detector measurement
- Uses std::variant to as a wrapper of heterogeneous measurement (1D, 2D, ...)

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Track fitting

- KalmanFilter (KF) is used as an Actor in propagator
- Supports hole search and outlier rejection during the fitting
- Supports two different approaches for smoothing
 - Using 'smoothing-matrix' formalism based on Jacobians in forward filtering
 - Run an additional Kalman filtering in backward direction
- Gaussian Sum Filter as non-gaussian extension of KF is available

Perigee track parameter resolution validation TrackML detector, ATLAS B field



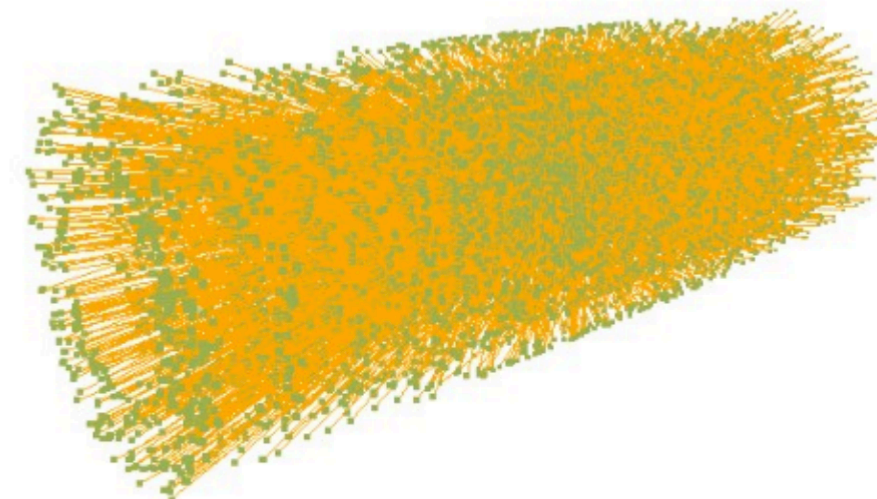
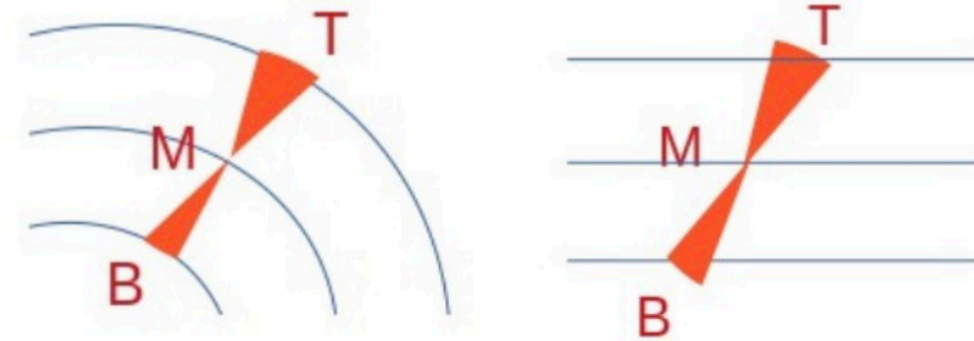
Little material for TrackML detector, hence no great justification for gaussian pulls

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Kalman Filter Track Finding

Track finding

- A combinatorial seed finder for track seeding
 - Fine-grained parallelism (independent search of Top and Bottom SpacePoint for Middle SP)
- The Combinatorial Kalman Filter (CKF) for track following
 - Simultaneous tracking fitting and finding (no refitting is needed)
 - Allows track branching if more than one compatible measurement found on a surface
 - Supports user-defined measurement search and branching strategy
 - Default selection criteria is based on Kalman filtering χ^2
 - Allows stopping of bad quality branch

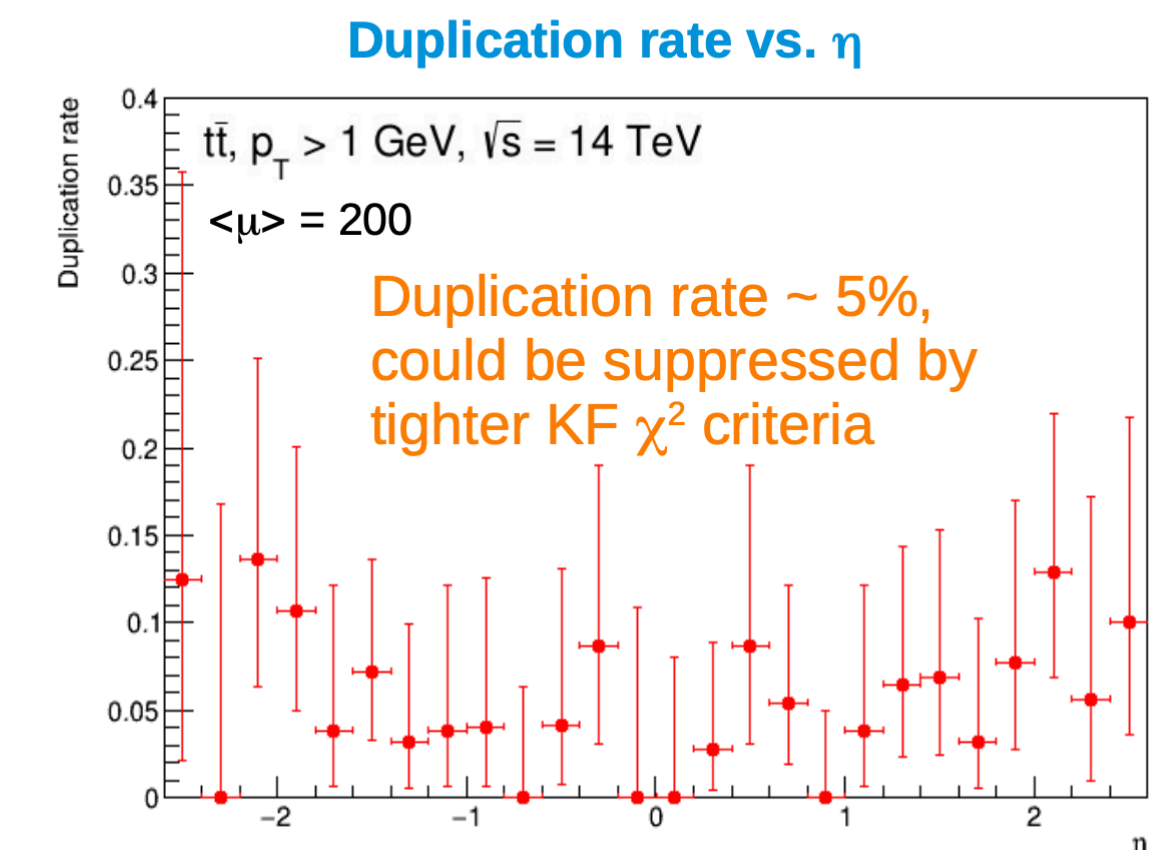
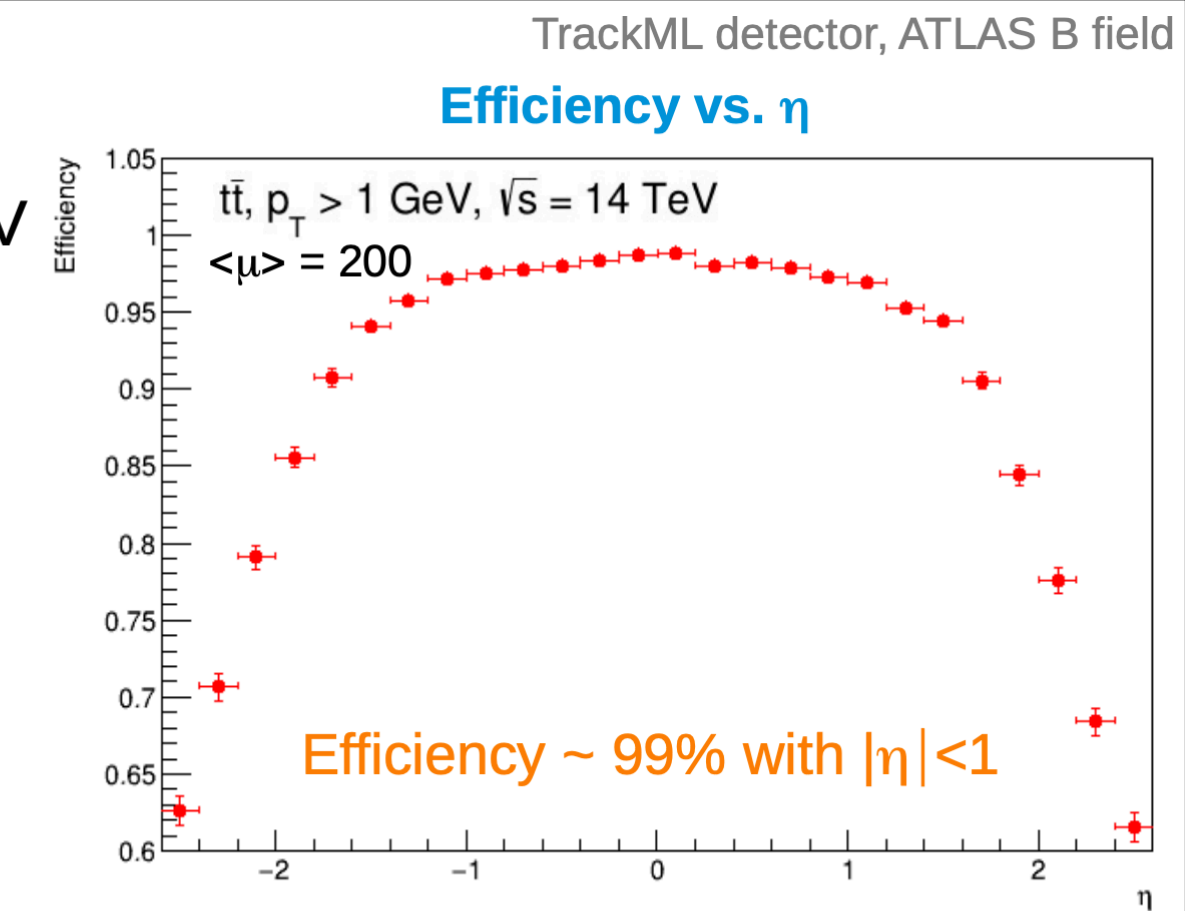
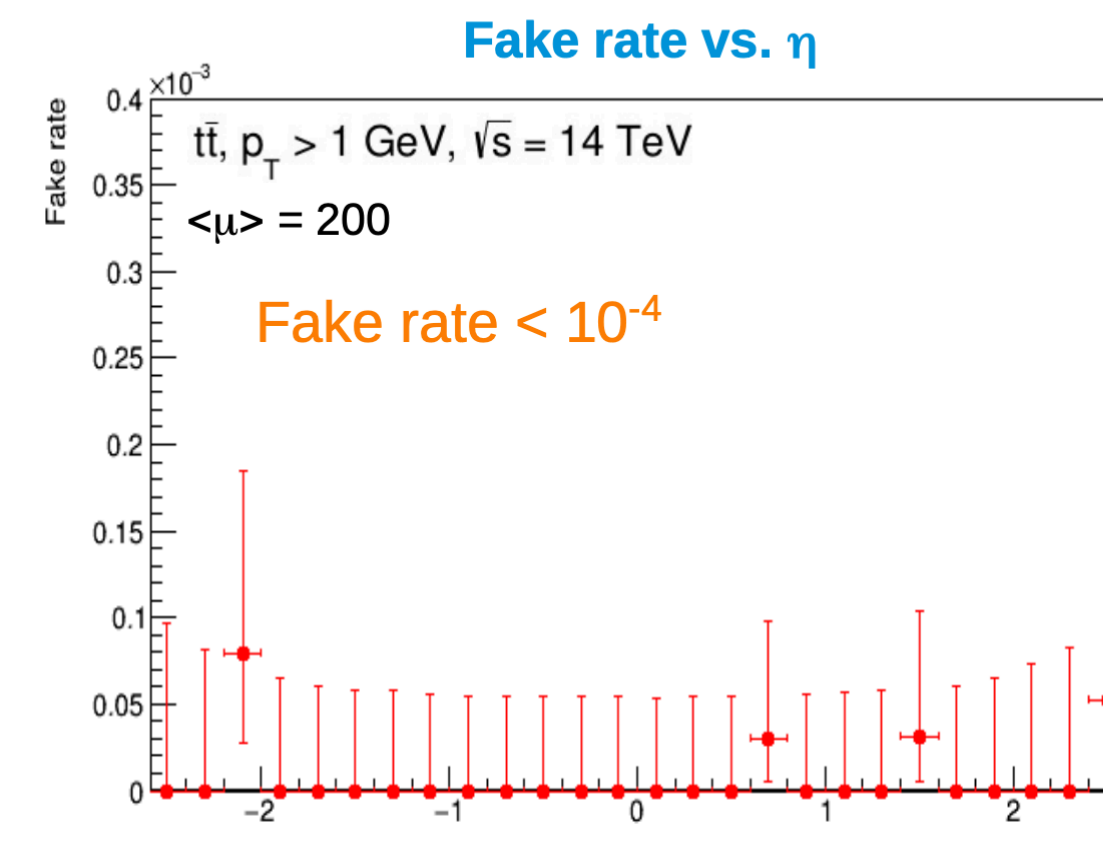


CKF results for ttbar events with $\mu = 200$ (~7k particles, ~80k hits)

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CKF performance

- All hits from truth particles with $p_T > 100$ MeV are considered
- Track finding efficiency: $\frac{N_{reco}(selected, matched)}{N_{truth}(selected)}$
- Fake rate: $\frac{N_{reco}(selected, unmatched)}{N_{reco}(selected)}$
- Duplication rate: $\frac{N_{reco}(selected, matched, duplicated)}{N_{reco}(selected, matched)}$
 - Reco-truth matching: $\frac{N_{hits}(Majority)}{N_{hits}(Total)} > 0.5$
 - Simple track selection: $n_{Hits} \geq 9$



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Vertex Reconstruction

Vertex finding/fitting

- Various vertexing tools have been transcribed from ATLAS vertexing algorithms with performance well validated against ATLAS SW
 - It might be interesting to explore new techniques
- Two approaches:
 - Iterative fitting-after-finding
 - **Iterative Vertex Finder (IVF)** (used at ATLAS Run-2)
 - Finding-through-fitting
 - **Adaptive Multi-Vertex Finder (AMVF)** (to be used at ATLAS Run-3)

Portable tools used in IVF and AMVF

- Seed finder:
 - Z-Scan Seed Finder
 - Gaussian Track Density Vertex Finder
 - Gaussian Grid Track Density Vertex Finder
- Vertex fitter
 - Full-Billoir Vertex Fitter
 - Adaptive Multi-Vertex Fitter
- Utilities: track selection, track linearizer, impact point estimator, deterministic annealing tool etc.

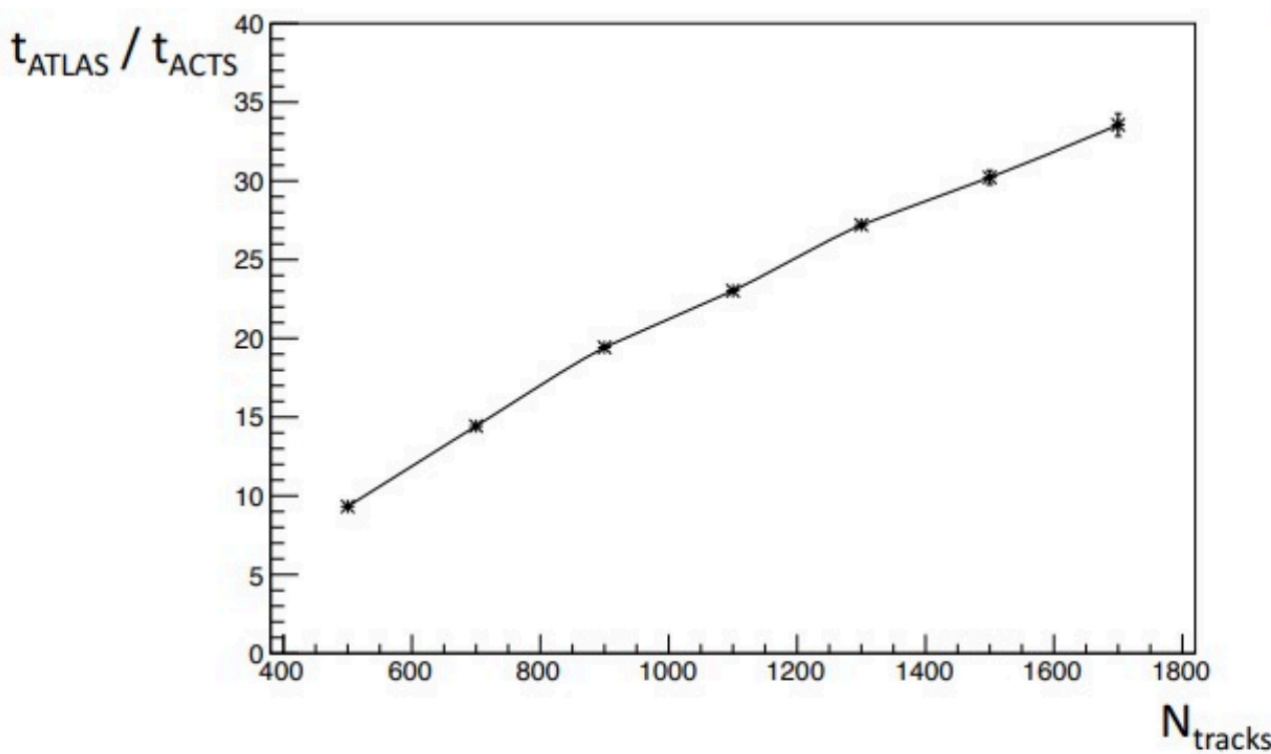
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Vertexing performance

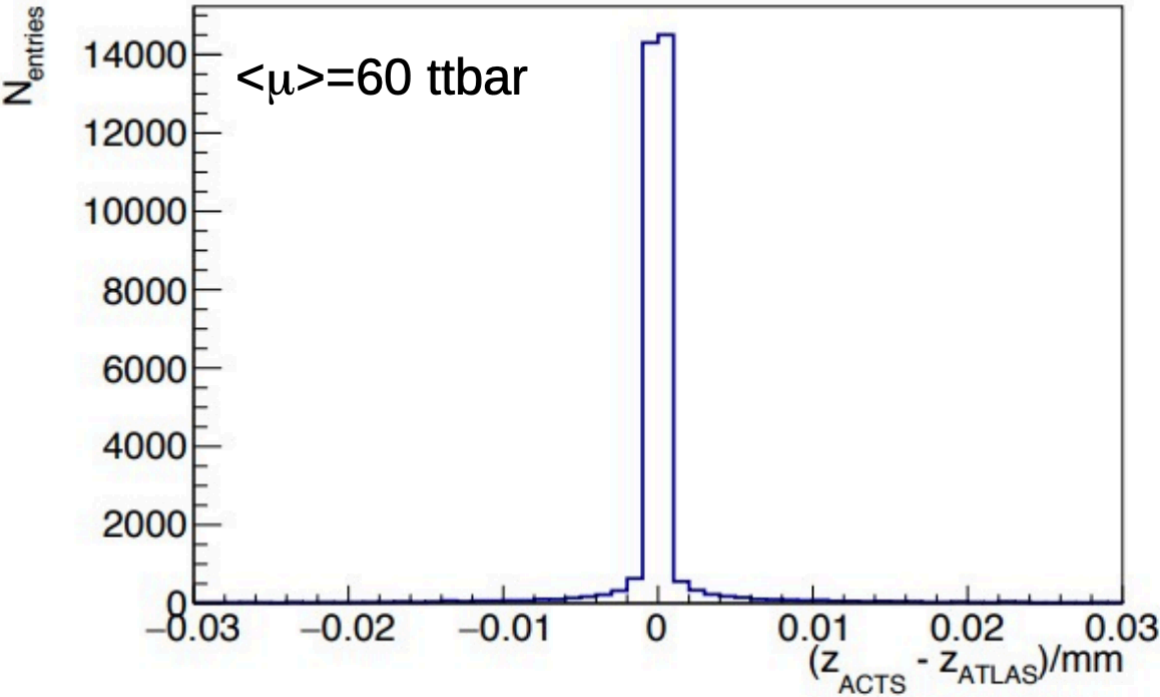
- Vertex position resolution agrees with ATLAS results on micrometer level
- Significant speed-up w.r.t. to ATLAS algorithm

(see B.Schlag's [slides](#))

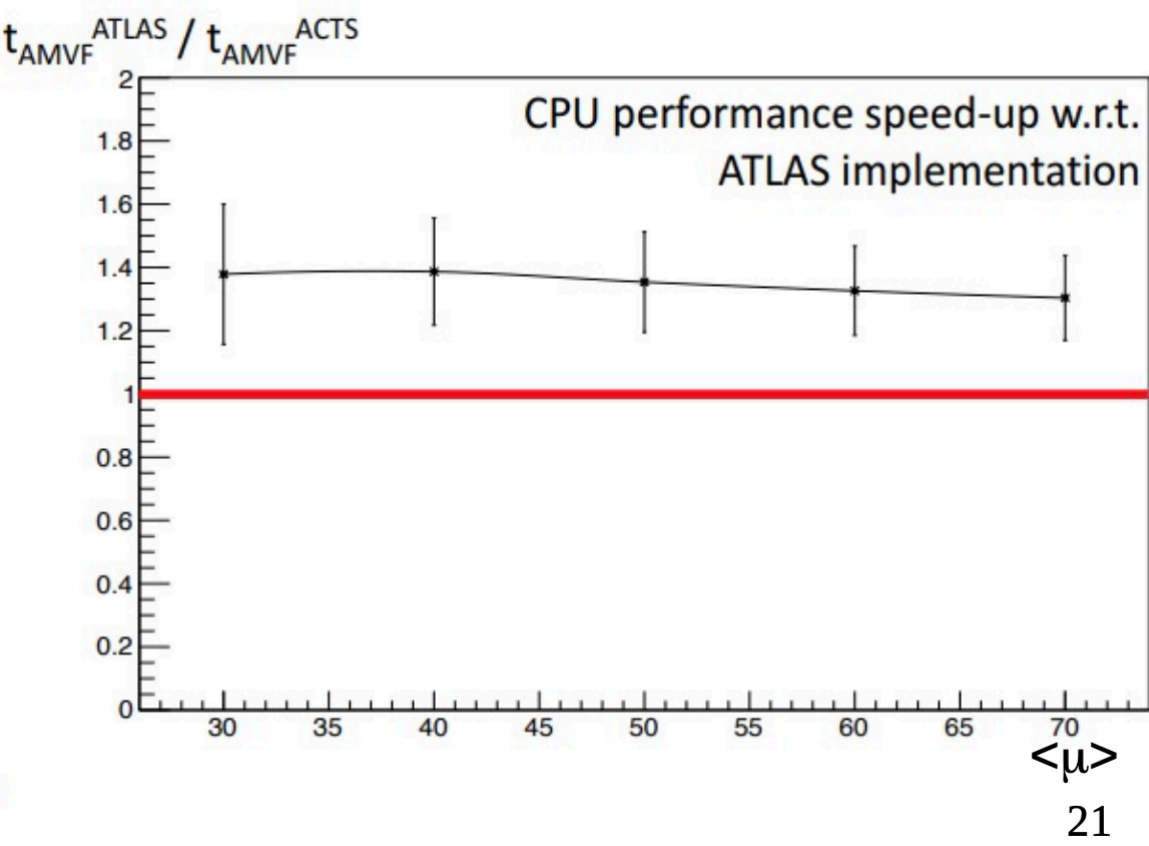
Gaussian Grid Track Density Vertex Finder timing performance



AMVF Vertex z position resolution



AMVF timing performance



ACTS - Multi-experiment support

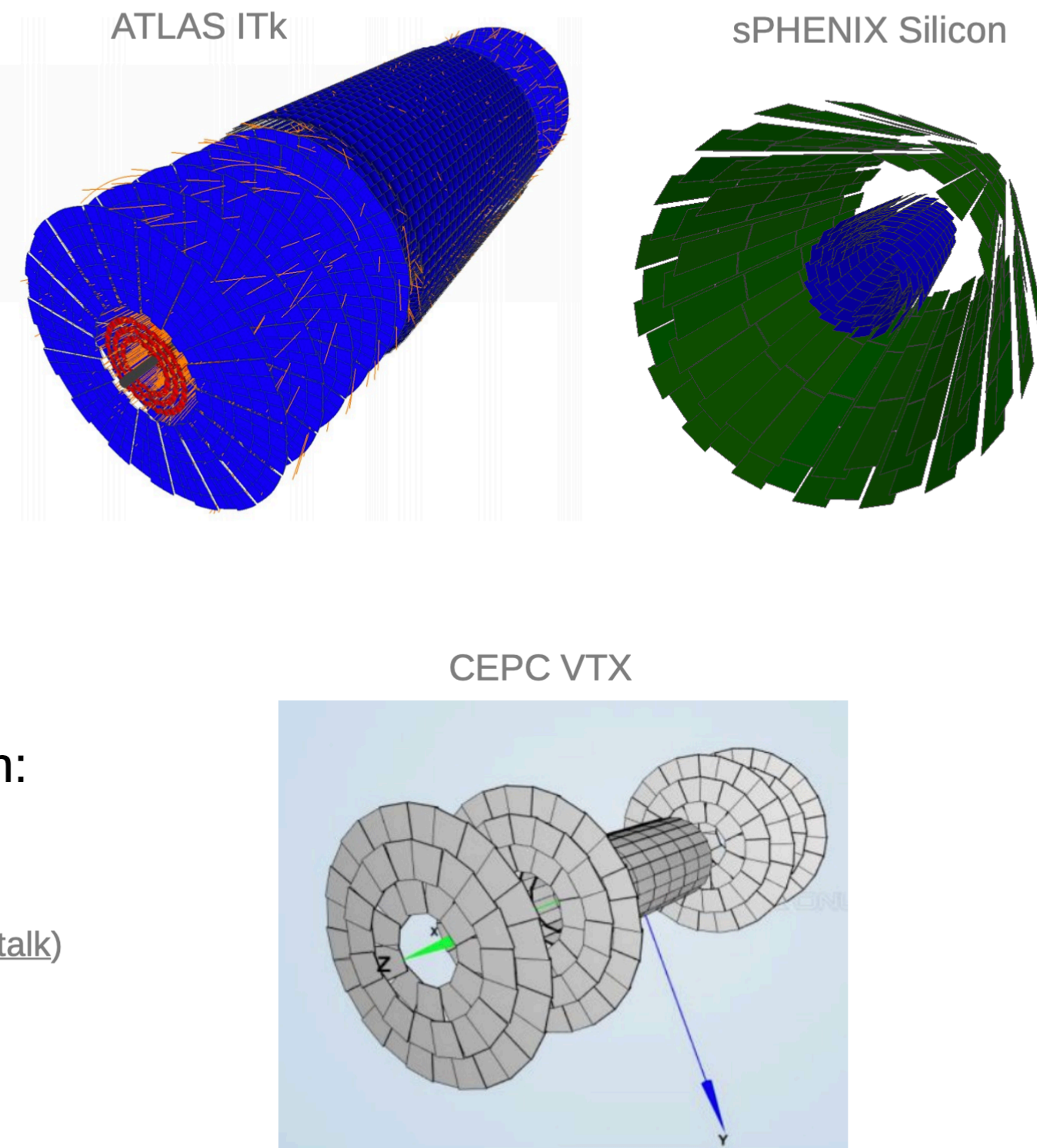
aits application to detectors

- Detector geometry implemented:

- ATLAS ID+Calo, ATLAS ITK
- Open Data Detector
- FCC-hh
- FASER Silicon
- CEPC Silicon+TPC
- sPHENIX Silicon
- Belle-II Silicon

- On-going/planned implementation:

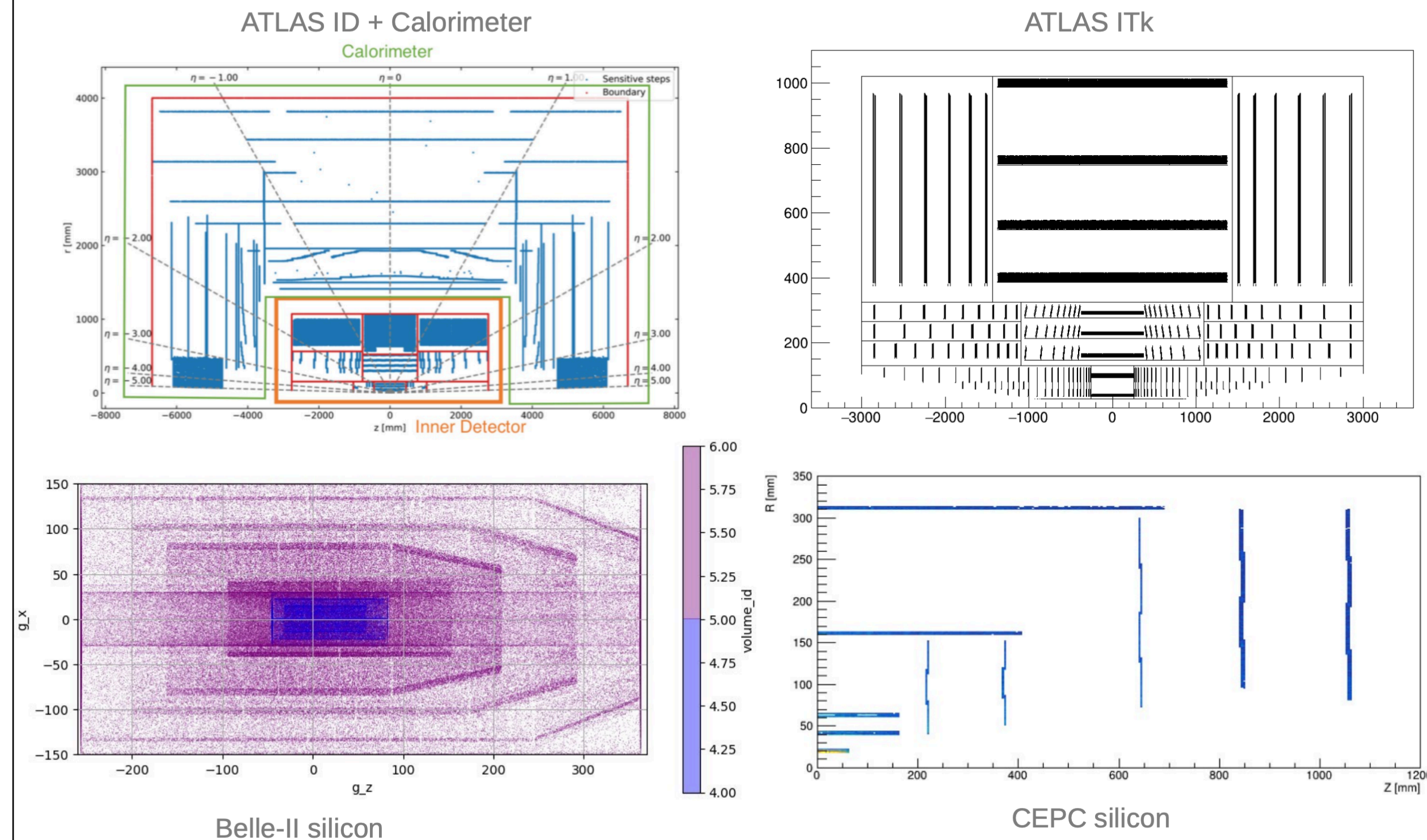
- ATLAS Muon System
- sPHENIX TPC (see J. Osborn's CTD [talk](#))
- Belle-II Drift Chamber



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aits application to detectors

Propagation tests through implemented geometry



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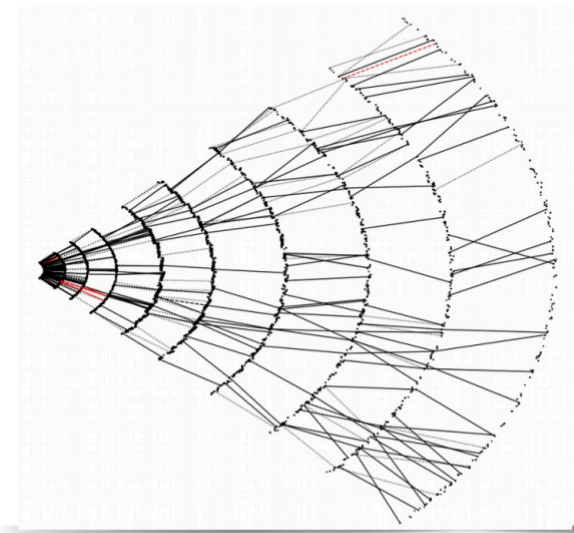
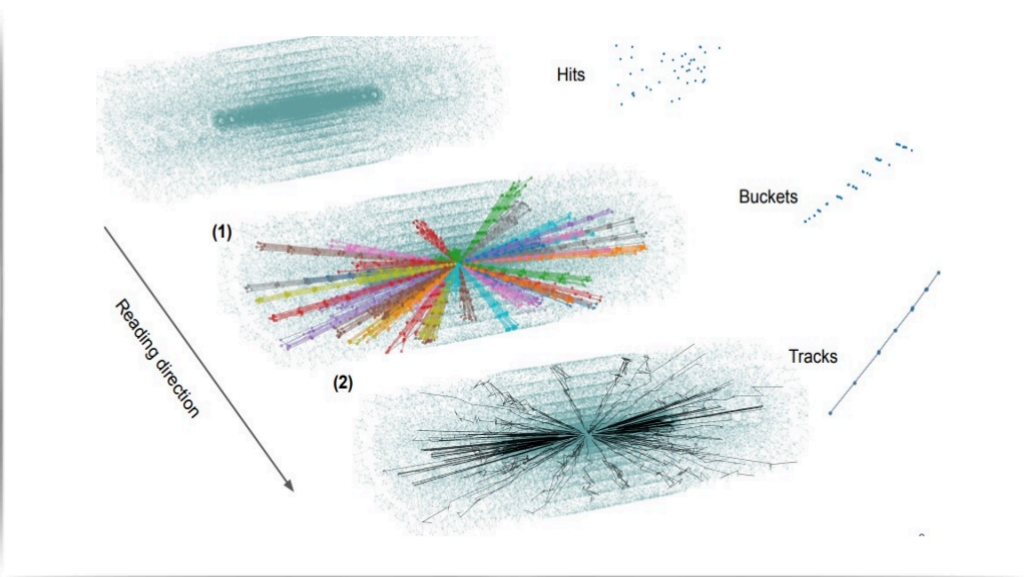
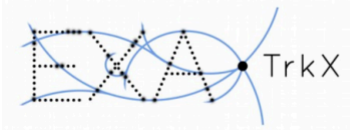
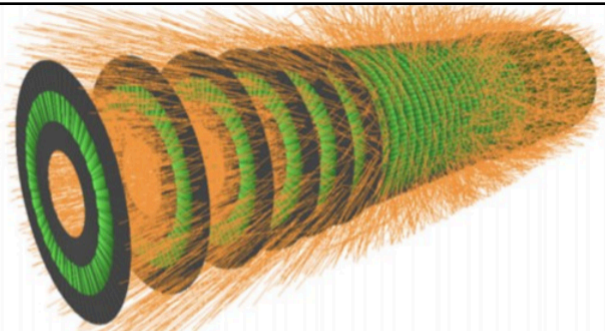
See detailed feedback from different experiments at the [ACTS 2020 workshop](#)

ACTS - R&D Platform



Support for tracking techniques R&D

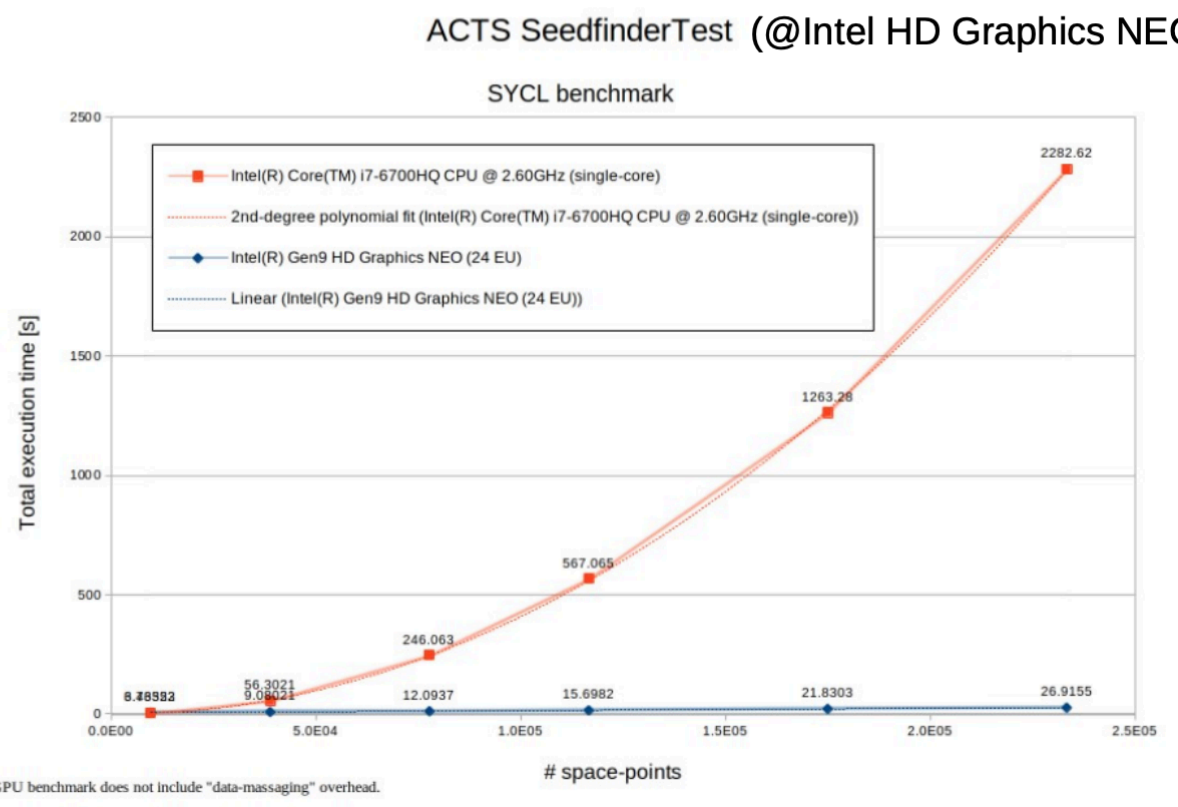
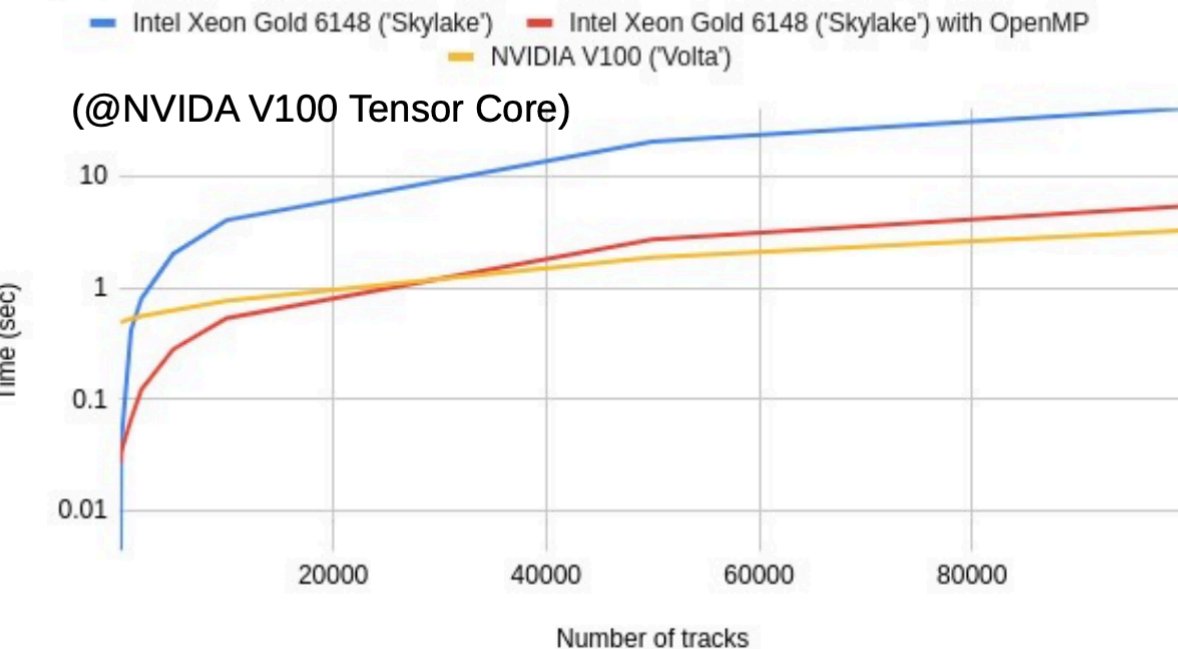
- ACTS fast simulation engine is used to generate TrackML Challenge dataset
- The TrackML dataset is used for various tracking algorithms R&D projects
 - Similarity Hashing and learning (see M. Kiehn's CTD [talk](#))
 - Hep.TrkX & Exa.TrkX project (see D. Murnane's CTD [talk](#))
 - The Mikado algorithm (see S Gorbunov's [slides](#))



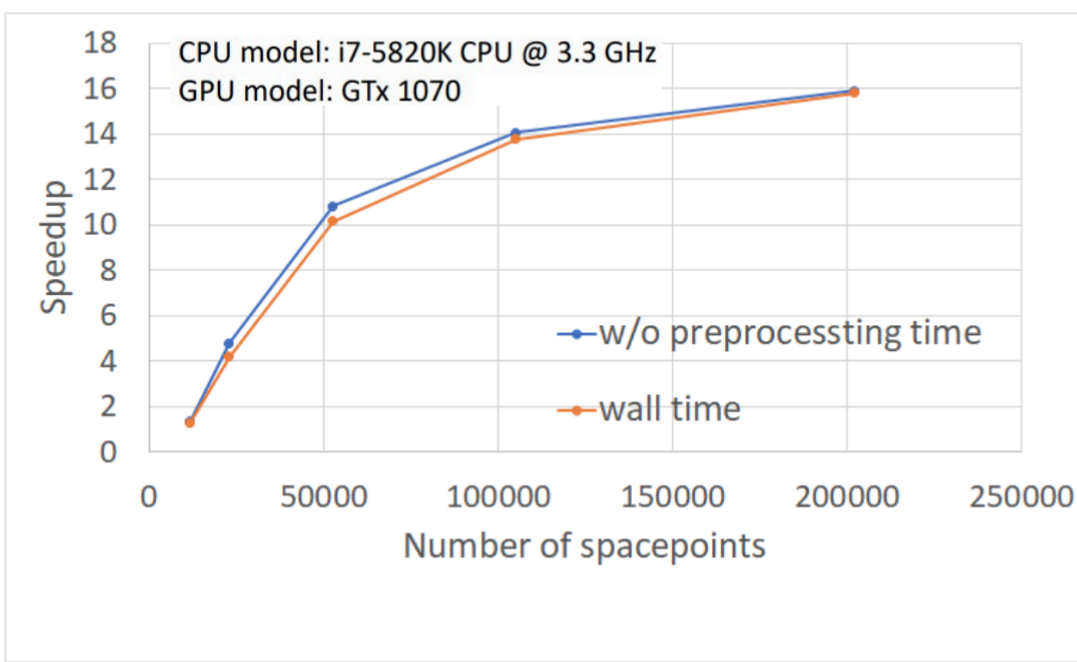
GPUs-accelerated tracking

- Seed finder with SYCL/CUDA implementation on GPUs
(V. Pascuzzi, B. Yeo, C. Legett et. al)
- On-going efforts for a GPUs-based KalmanFilter (X. Ai et. al)
 - Free parameter stepping at ATLAS B field on GPUs with CUDA has been validated

Propagation tests (ATLAS B Field, pT=0.1GeV/c, nSteps = 1000)



ACTS seedfinder with CUDA (@NVIDIA GTX 1070)



See also: [Ai, X., Mania, G., Gray, H.M. et al. A GPU-Based Kalman Filter for Track Fitting. Comput Softw Big Sci 5, 20 \(2021\)](#)



Conclusions

- Shared tools can provide “ready-to-use” solutions for smaller experiments
 - providing access to core functionalities implemented in an experiment-agnostic way
 - experiment-specific aspects (geometry, material, calibrations, tuning, etc.) still require significant effort from each experiment
- They also provide a direct connection to R&D work!
 - both for new algorithms (AI) and computing platforms (HPC)