A Future Muon Collider

Gregory Ottino, April 21, 2021



Outline

- Pro's and cons of a muon collider
- Accelerator and muon production
- Detector concepts
- Physics reach



Wait you're trying to collide muons?

- Why would we prefer muons to electrons or protons?
- Compromise between ee or pp collider
 - High discovery potential with current tunnels due to higher mass
 - Radiative losses go like m⁴
 - Circular muon colliders feasible
 - "Clean" environment
 - No underlying event/ hadronic mess to be concerned with
 - Full energy of muons available in collisions
 - No Bjorken x reduction in momentum of particles being collided



How do we get muon beams?

- Two main strategies for obtaining muon beams
- Proton driver vs. positron driver





Proton Driver

- Pro's
 - Studied for a long period of time
 - Higgs factory is possible
- Con's
 - Beam has large emittance
 - Many stages are required incl several cooling stages
- Mitigation techniques are being developed and investigated for the disadvantages and technical requirements
 - The Muon Ionizing Cooling Experiment (MICE) at RAL in UK is testing ionization cooling in preparation for a future muon collider
 - Combinations of absorber material and RF cavities homogenize momentum of beams



Positron Driver

- Dubbed Low Emittance Muon Accelerator (LEMMA) Scheme
 - 45 GeV e⁺ incident on fixed electron (Be) target
 - At muon pair production threshold
 - Significantly lower emittance than proton based method but comparable luminosity
- Technical issues still to be worked out
 - Intense positron beam required (10¹⁶ e⁺/s or 100x more intense the ILC requirements)
 - No strategy yet exists to concatenate groups of muons into single bunches



Don't muons decay?

- Single biggest issue in muon collisions is the particle's finite lifetime
- Muon lifetime is 2.2 μs (659 cτ)
- Backgrounds from muon decay generally referred to as beam induced backgrounds



Important consideration for beam induced bkg: optimal shielding of interaction point depends strongly on the energy

Left: Simulation of beam induced backgrounds at 1.5 TeV COM and associated optimal shielding cone (yellow)

Beam background composition

- In spite of shielding, beam induced backgrounds are unavoidable
- Simulation at 1.5 TeV COM for particular configuration of collision region





Detector concepts



Standard Detector lay out with few specifics determined

Tracking: Assumed Si with inner, outer and forward substems

Calorimetry: A Dual-readout Integrally Active Non-segmented Option



Tracking

- 4D silicon sensor technology assumed ie silicon with timing
- Forward coverage will be limited by shield cones (and that in turn is determined by the COM energy)

Subsystem	Number of layers	Pixel Size [µm]	Thickness [µm]	Distance [cm]
VTX (barrel)	5	20x20	75	3 - 12.9 (xy)
SiT (barrel)	5	50x50	200	25 - 160 (xy)
VTX (disk)	4	20x20	100	42 (z)
SiT (disk)	14	50x50	200	330 (z)
FTD	3	50x50	200	450 -520 (z)



Tracking and timing

- Even w/ optimized shield, lots of backgrounds in detector, specifically first few tracking layers
- Solution is 4D silicon sensors, that contain timing info as well as spatial info
- Use cut of 3σ w/in detector time resolution (left/center) and see reduction in hit clusters in various tracker subsystems





Tracking performance

- Standard Kalman filter track reconstruction assumed, based on simulation framework developed for ILC
- Tracking uses iterative procedure of increasing size search windows, where number of iterations is limited by compute time
- Preliminary results show optimal trade off of efficiency/ compute time at 4 of these iterations



Calorimetry tech: ADRIANO

- Cells are sandwiches of optical glass and scintillating fibers
- Design is meant to be a compensating calorimeter
 - Response of device to EM and hadronic components is equivalent
- Absorber is active material via the Cerenkov signal
- Two optically separate regions for the Cerenkov light and the light from scintillation





Figure 3. Plastic scintillator (left) and glass (right) plates in the ADRIANO for High Intesity experiments.

Beam induced bkg rejection w/ Calorimeter

- Two strategies
 - Timing information
 - Jet selection with energy clusters above pedestal



- 1. the calorimeter detector is divided in several pseudorapidity regions of equal width;
- 2. in each region the mean $\langle E \rangle$ and the standard deviation σ_E of the calorimeter cluster energies are calculated;
- 3. calorimeter clusters with an energy *E* higher than $\langle E \rangle + 2 \cdot \sigma_E$ are selected;
- 4. the energy of the selected clusters is corrected by subtracting the mean value $\langle E \rangle$ of the corresponding region.

Left: Timing in Calo Towers Above: Rejection of bkg by above pedestal selection



What do muon collisions look like?

Physics at muon colliders falls into 2 categories

- Direct production
 - s channel processes that lead to direct discovery of high mass states
- Vector Boson Fusion (VBF)
 - Associated production of weak boson moderating the interactions of interest





Direct production compared to pp

Partons inside proton means muons can be competitive at lower energy



Figure 1. The equivalent proton collider energy $\sqrt{s_p}$ [TeV] required to reach the same beam-level cross section as a $\mu^+\mu^-$ collider with energy $\sqrt{s_\mu}$ [TeV] for (a) $2 \to 1$ and (b) $2 \to 2$ parton-level process, for benchmark scaling relationships between the parton-level cross sections $[\hat{\sigma}]_p$ and $[\hat{\sigma}]_\mu$ as well as for pair production of $t\bar{t}$ and $\tilde{\chi}^+\tilde{\chi}^-$ through their leading $2 \to 2$ production modes.



VBF overtaking direct production

• VBF will outpace direct production for all processes at some energy



Figure 3. W^+W^- fusion (solid) and analogous *s*-channel annihilation (dashed) cross sections σ [fb] for (a) $t\bar{t}X$ and (b) $t\bar{t}XX$ associated production as a function of collider energy \sqrt{s} [TeV].

VBF compared to pp collisions

- Simulations use Effective W approximation
- Similar results for direct production with certain advantage over pp



Figure 2. (a) As a function of fractional scattering scale $\sqrt{\tau} = M_{VV'}/\sqrt{s}$, the (dimensionless) parton luminosities Φ for $W_T^+W_T^-$ (red), $W_T^\pm W_0^\mp$ (green), $W_0^+W_0^-$ (blue) in both pp (hatched shading) and $\mu^+\mu^-$ (solid shading) collisions. (b) The same but for $W_{\lambda}^+W_{\lambda'}^-$ (solid shading) and $Z_{\lambda}Z_{\lambda'}$ (hatched shading) in $\mu^+\mu^-$ collisions with $(\lambda, \lambda') = (T, T)$ (red), (0, T) + (T, 0) (green), and (0, 0) (blue). Band thickness corresponds to the μ_f dependency as quantified in the text.



Physics processes: H->bb

- Significantly less background than hadronic machine
- Dedicated beam bkg reduction can lead to a clear mass peak in early toy simulation



Toy simulation of bb resolution for truth matched bjets, including simulation of beam induced backgrounds

	\sqrt{s} [TeV]	\mathcal{L}_{int} [ab ⁻¹]	$\frac{\Delta g_{Hbb}}{g_{Hbb}}$ [%]
	1.5	0.5	1.9
Muon Collider	3.0	1.3	1.0
	10	8.0	0.91
	0.35	0.5	3.0
CLIC	1.4	+1.5	1.0
	3.0	+2.0	0.9

Relative significance for H->bb at CLIC and Muon Collider



Physics process: vector lepto-quarks

• Exciting based on recent lepton flavor universality violation results from LHCb





References

- [1] <u>arXiv:1901.06150</u>
- [2] <u>arXiv:1603.00909</u>
- [3] <u>arXiv:2005.10289</u>

[4] Status of muon collider research and development and future plans
Charles M. Ankenbrandt et al. (Muon Collider Collaboration)
Phys. Rev. ST Accel. Beams 2, 081001 – Published 3 August 1999

