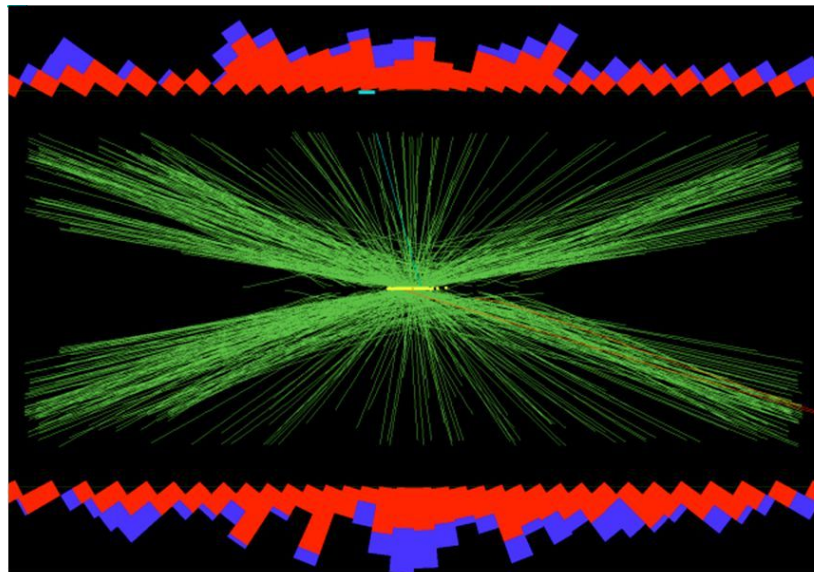

Particle Flow and Jet Reconstruction

Luke Grossman

Physics 290e, 2023-11-08

Contents

- What do we mean by jet reconstruction?
- Yet another ATLAS detector overview
- Tracker vs Calorimeter
- Particle Flow
 - Topo-clusters
 - Track matching
 - Energy subtraction
- Jet reconstruction performance
- Track-CaloClusters
- Newest methods: UFOs



Jet Reconstruction

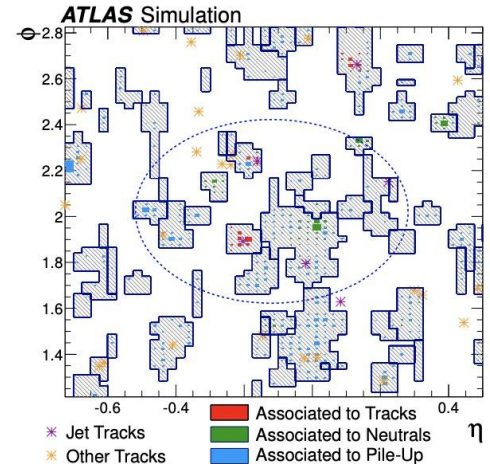
- Jets are a detector object, especially post-Snowmass
- “Jet reconstruction” algorithms must run on some set of inputs:
 - 4-momentum, pT, or equivalent
 - Spatial track/vertexing
- Some parameters (R) are “free” parameters, but ideally jet reconstruction inputs would work well with them

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 - Different subdetectors have no correspondence a priori
 - Calorimeter signals in particular are complicated energy distributions with many overlapping hits
 - Only charged particles are “tracked” at all – neutral particles only appear in the calorimeters
 - Calorimeter has no way of separating pileup events

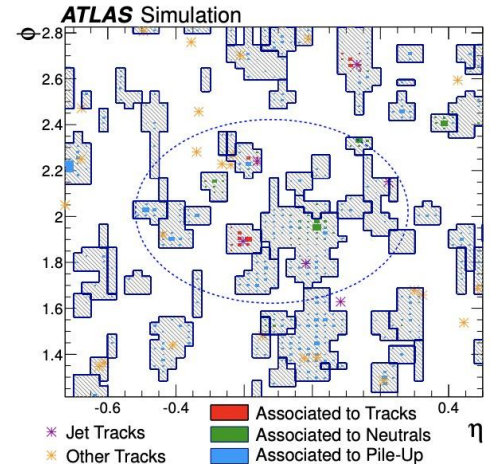
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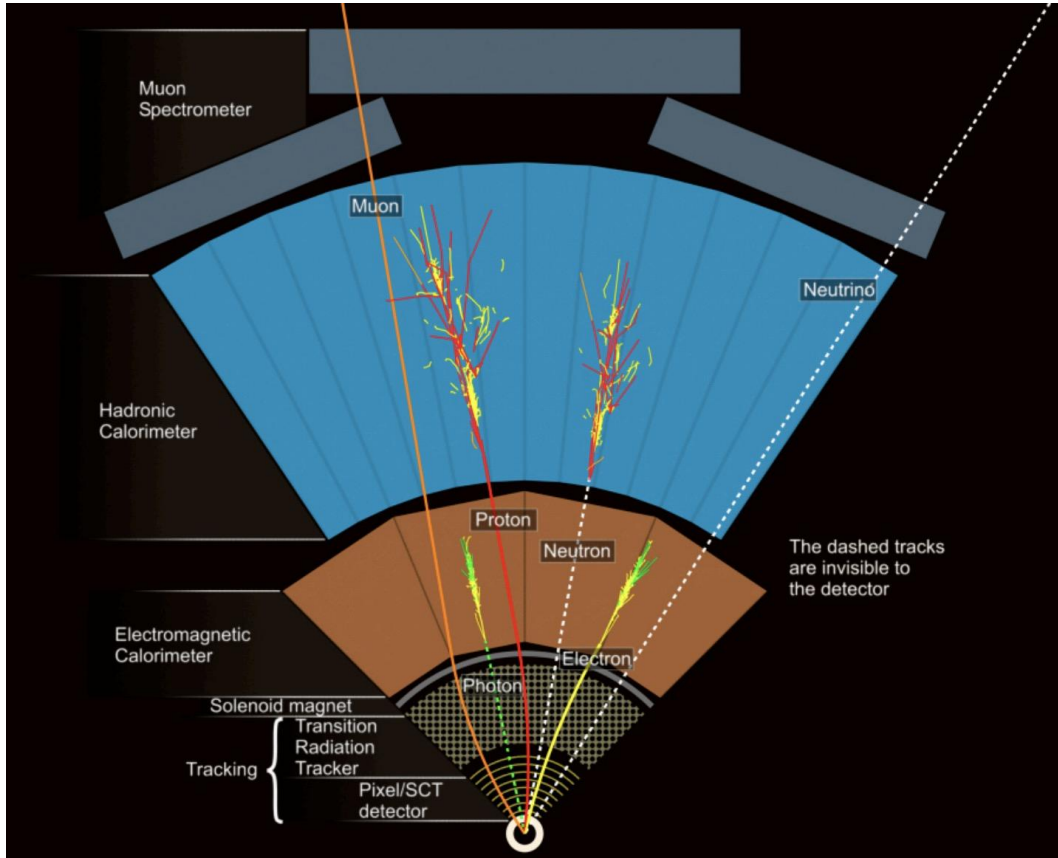
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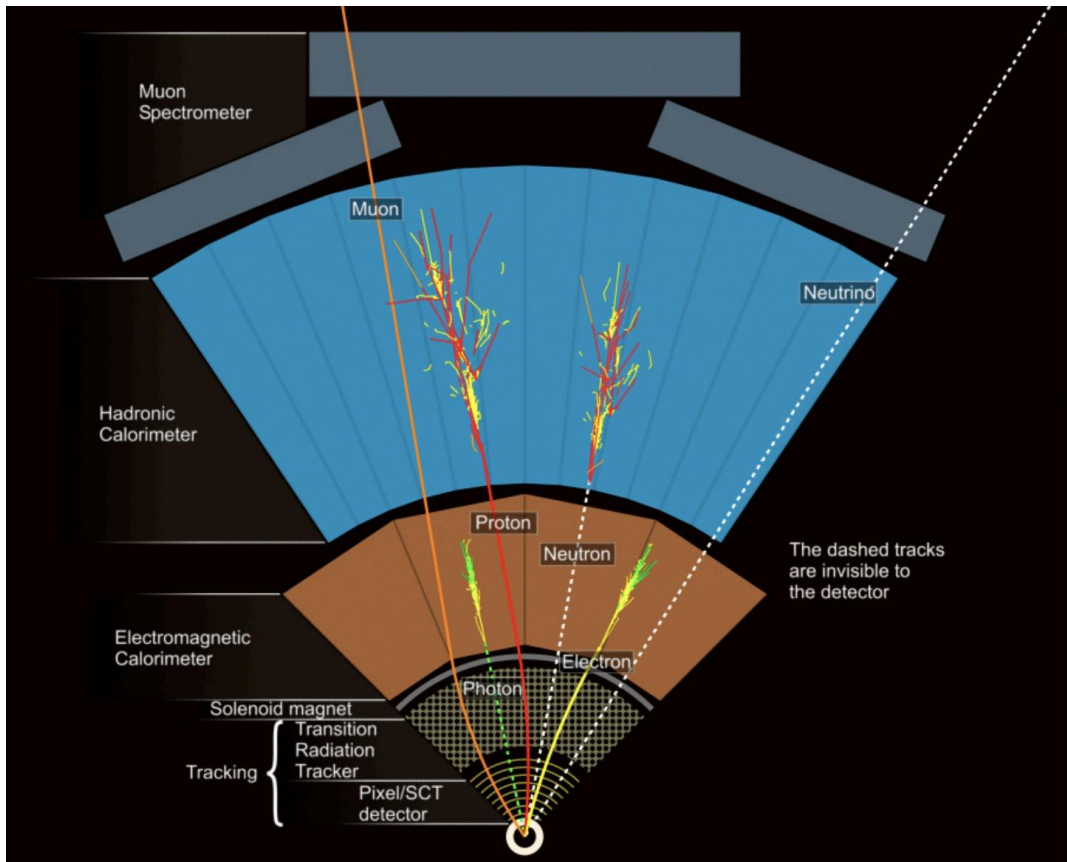


Detector Overview



We will focus mainly on the Inner Detector (ID) considered as a whole, and the Calorimeters considered as a whole – for our purposes the EM vs Hadronic calorimeters are like different layers of the same system.

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I'm only going 1-2 levels deep into the processing, so I will ignore e.g. spillover between EM, Had, and muon; Jet energy scale setting; and how ID track reconstruction works

Tracking

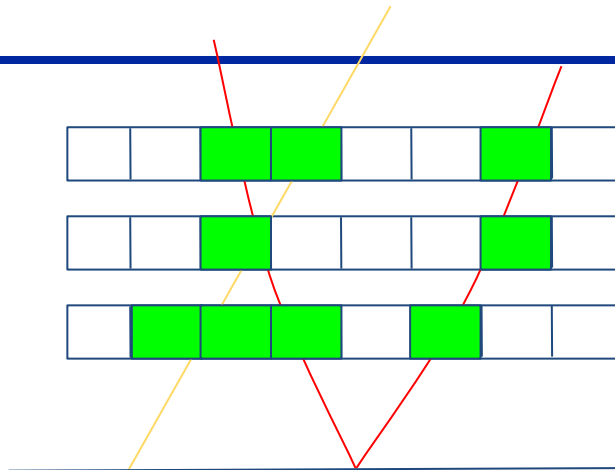
- Inner detector covers the region $|\eta| < 2.5$
- Charged particles excite electron-hole pairs driven to electrodes
- 4 pixel layers and 8 microstrip layers (crossed)
 - Typically 3 pixel and 4 strip hits are needed for a track

● Transverse momentum resolution scales $\sim p_T$, minimum of 500

MeV.

$$\frac{\sigma_{p_T}}{p_T} = 0.032\% \cdot p_T \oplus \frac{1.30\%}{\sqrt{\sin \theta}}$$

- Very good spatial resolution
 - Vertex association typically done at 2 mm
- Before any correspondence with calorimeters, track reconstruction is performed to transform pixel+strip hits into separated, individual tracks



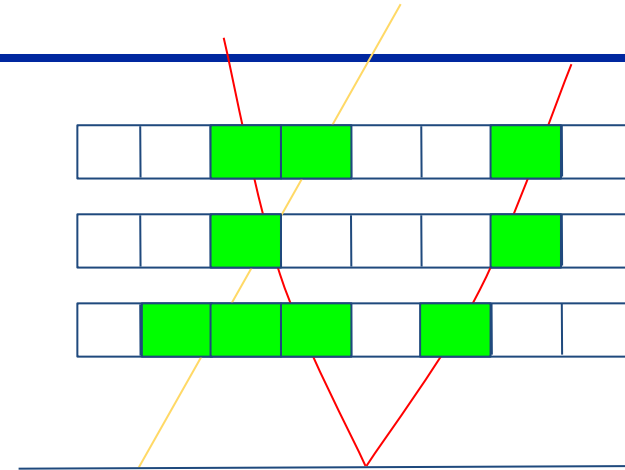
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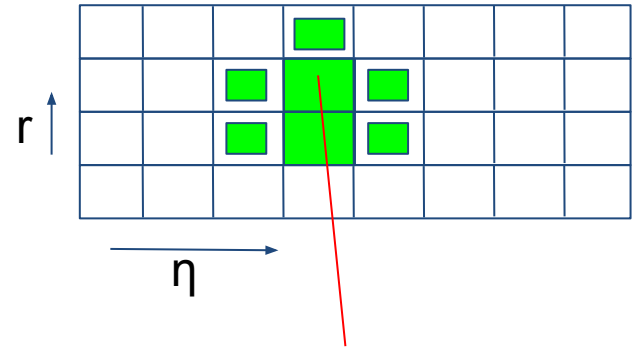


Output
List of charged particle tracks

- p_T from TRT
- Associated vertex
- Spatial path

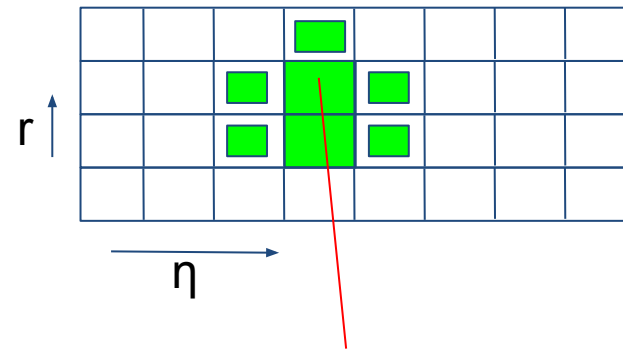
Calorimetry

- Calorimeter has much more complicated geometry – generically EM calorimeter surrounded by hadronic calorimeter
 - LAr EM calorimeter, 22 radiation lengths
 - Solid Tile hadronic calorimeter, 9-10 interaction lengths
- Energy resolution scales inverse to E
$$\frac{\sigma_E}{E} = \frac{11.5\%}{\sqrt{E}} \oplus 0.5\%$$
 - Calorimeter better resolution than tracker for hard particles, and vice versa for softer particles
- Each calorimeter segmented into several longitudinal layers, and split in each layer into many ϕ and η sectors.
- “Hits” are defined as energy deposits some number of standard deviations above the typical noise, totaled for a single cell



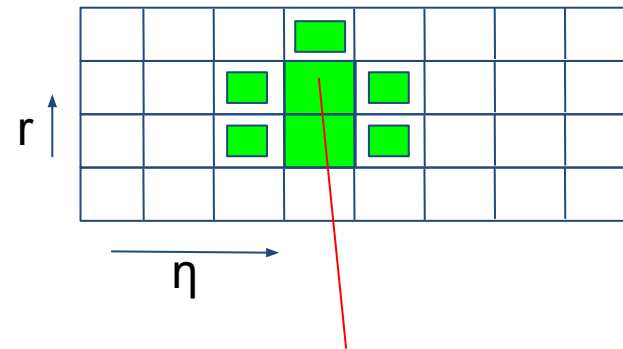
Topo-clusters

- Step 1 (used to be of 1) in preparing jet reconstruction inputs
- Identify hits:
 - Look for any calorimeter cells above 4σ energy, use them as seeds for a cluster
 - Move outward through all cells above 2σ energy, include them in the cluster
 - Include all boundary cells below 2σ energy
 - Split clusters with more than one energy local maximum
- Not the final output of calorimeters – topo-clusters will continue to be edited as they are made into PFlow objects and eventually UFOs
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Output

List of topo-clusters

- Energy for all cells
- Directional info

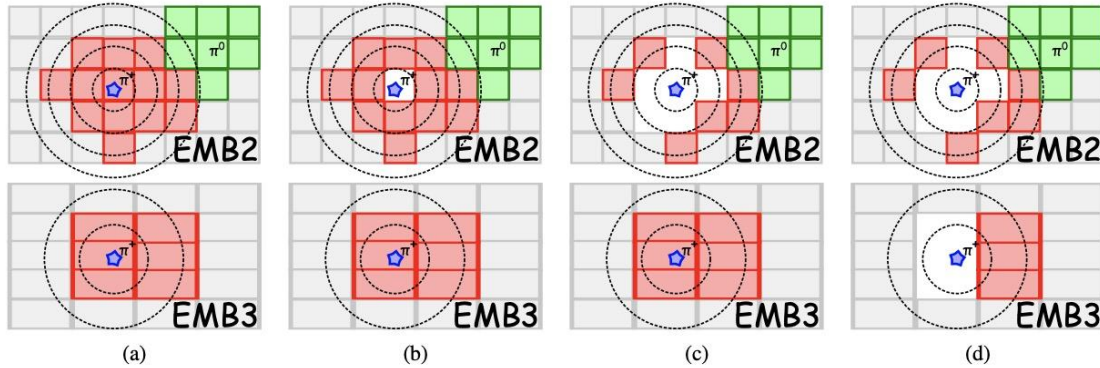
Particle Flow

- Due to the limitations of each subdetector, we want to join together tracking and calorimetry to create some unified object
- Ideally it would somewhat “particle-ize” the calorimetry information, associating deposited energy clusters with individual charged-particle tracks

Particle Flow

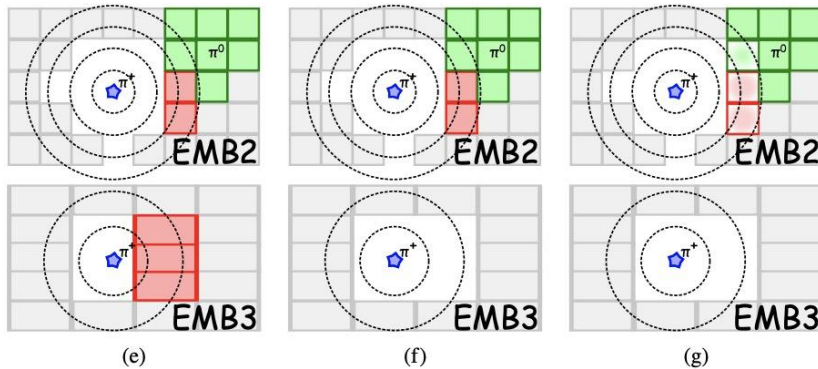
- Due to the limitations of each subdetector, we want to join together tracking and calorimetry to create some unified object
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1. Using ID tracking data, a model of expected calorimeter energy deposition is created for each charged-particle track associated with the primary vertex
 2. Angular info is recalculated w.r.t. the PV
 3. Charged particles from pileup can be removed from the list of topo-clusters using tracking info
 4. PV tracks are matched to topo-clusters using these predictions, and associated energy is subtracted out to prevent double counting
 5. Output a group of “Particle Flow Objects” (PFOs) consisting of matched track-cluster pairs and unpaired (neutral) topo-clusters

Energy Subtraction

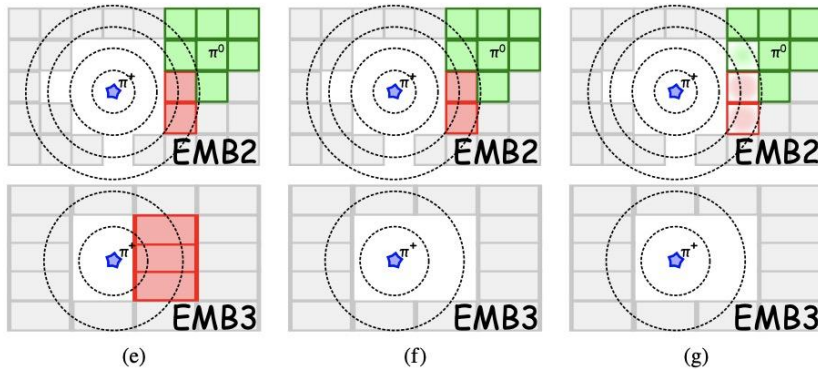
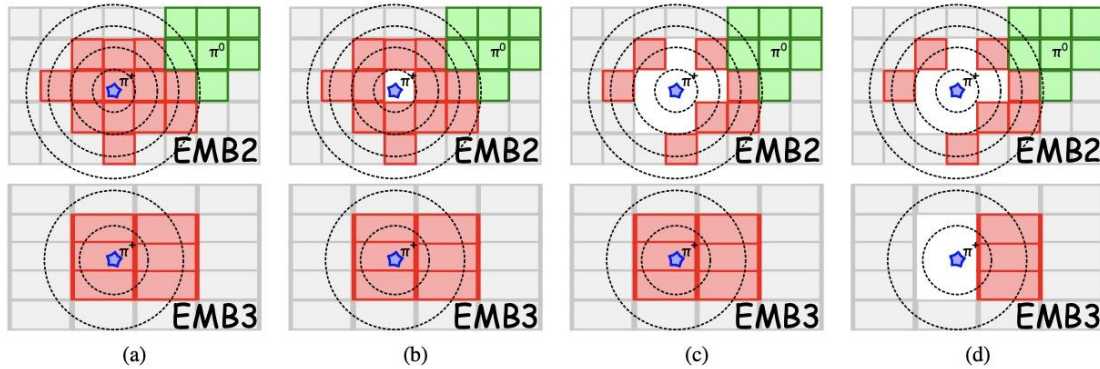


To “associate” track with topo-cluster necessary to remove deposited energy, to avoid double-counting any energy.

The details of track-cluster matching are very complicated – a simple 1:1 matching is shown here.



Energy Subtraction

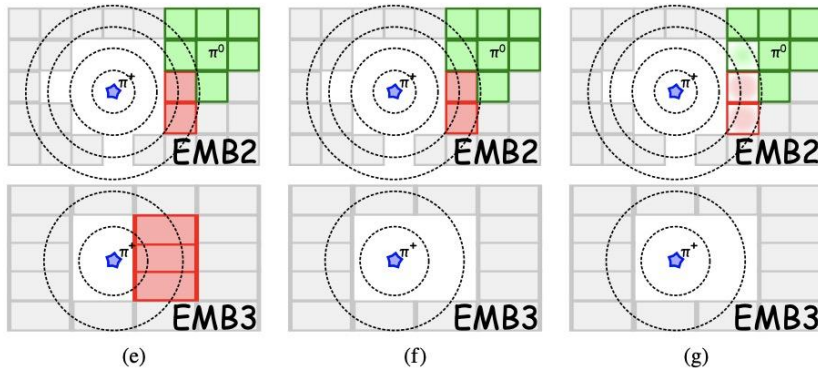
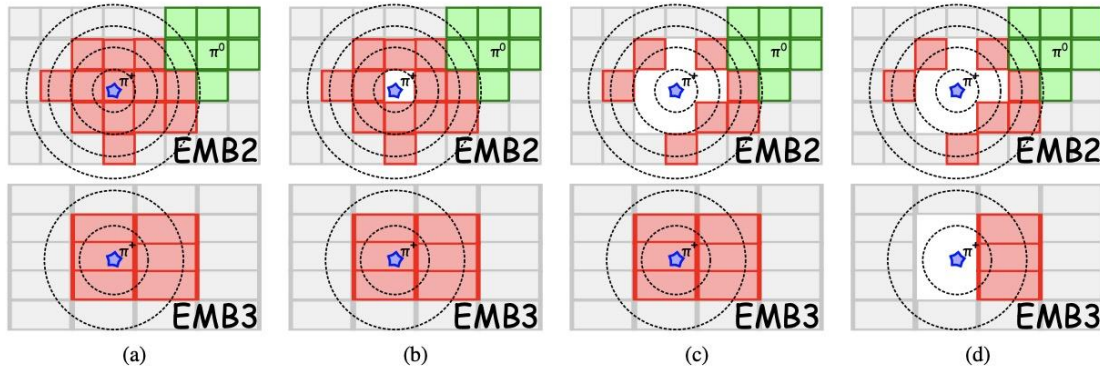


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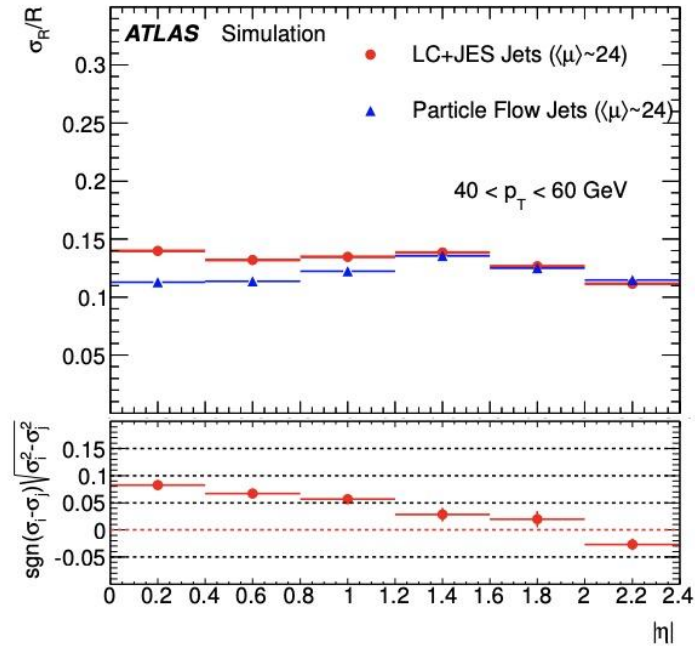
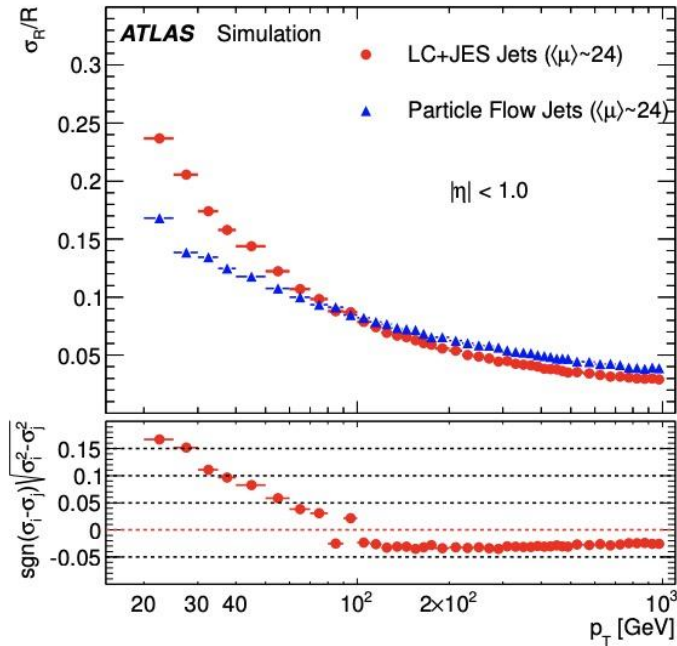
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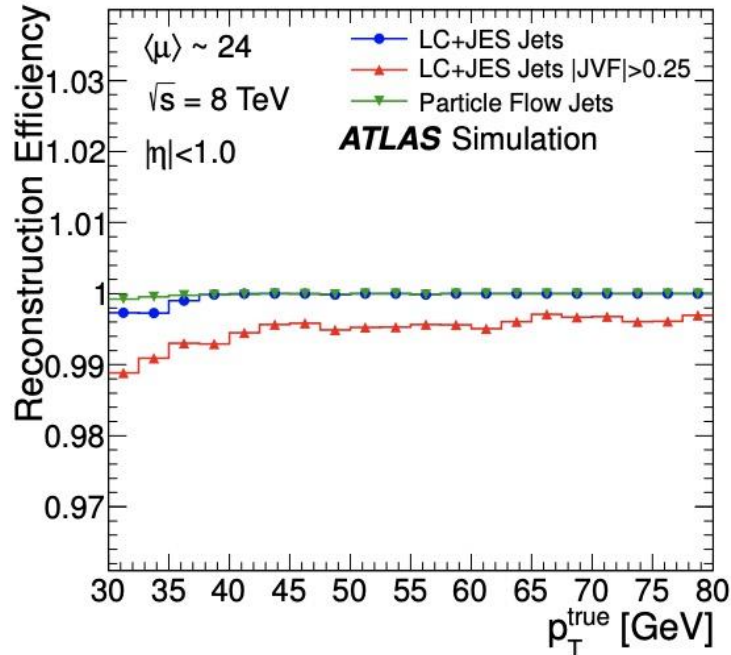
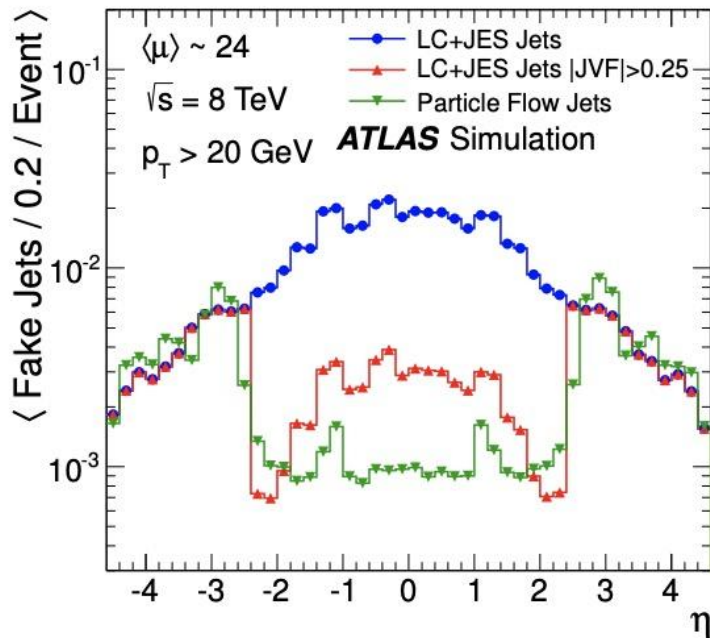
In busy environments, extrapolated ID data is less reliable, so there are various cutoffs imposed for heavy calorimeter deposition, and any tracks above 100 GeV are not matched at all.

Performance



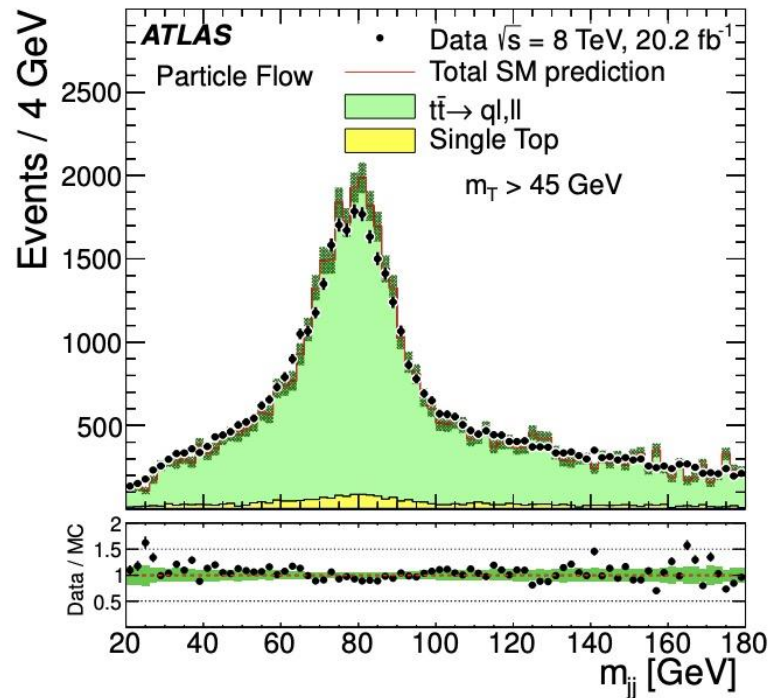
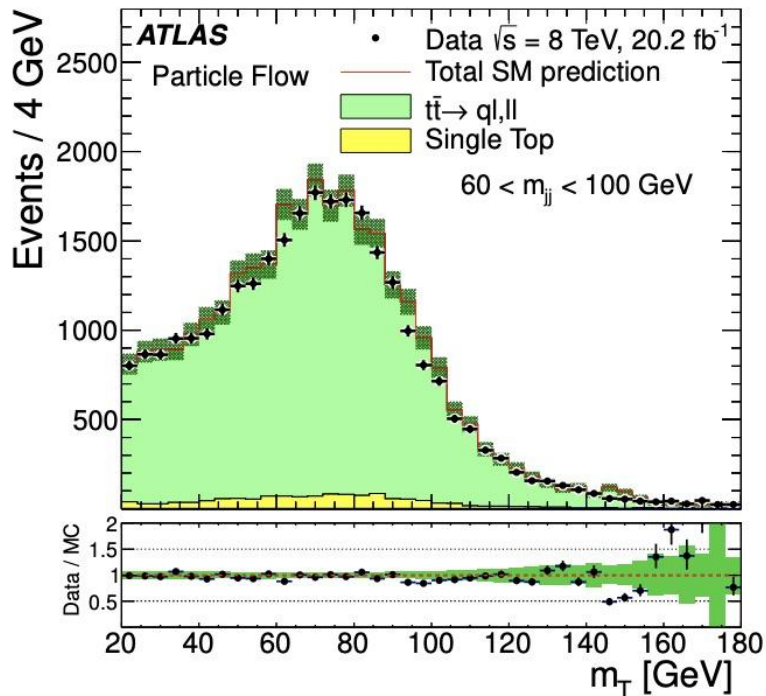
- Better jet momentum resolution up to ~ 90 GeV, hampered on the high end by both worse tracking and more overlap in the calorimeter
- Most of this deficit is removed by smoothly disabling PFlow for higher momenta

Performance



Particle Flow deals with pileup much better than only topo-clusters, with lower fake rate and better efficiency than previous correction methods

Performance



Example comparisons with actual data, top pair events

Track-CaloClusters (TCCs)

Particle Flow

Estimates energy contribution from individual tracks to clusters

Uses angular and momentum information from inner detector

Outputs list of PFOs – matched track-cluster pairs (charged) with (un)modified neutral clusters

Optimized for resolution of total jet variables (p_T , m , etc.)

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VS

Track-CaloClusters

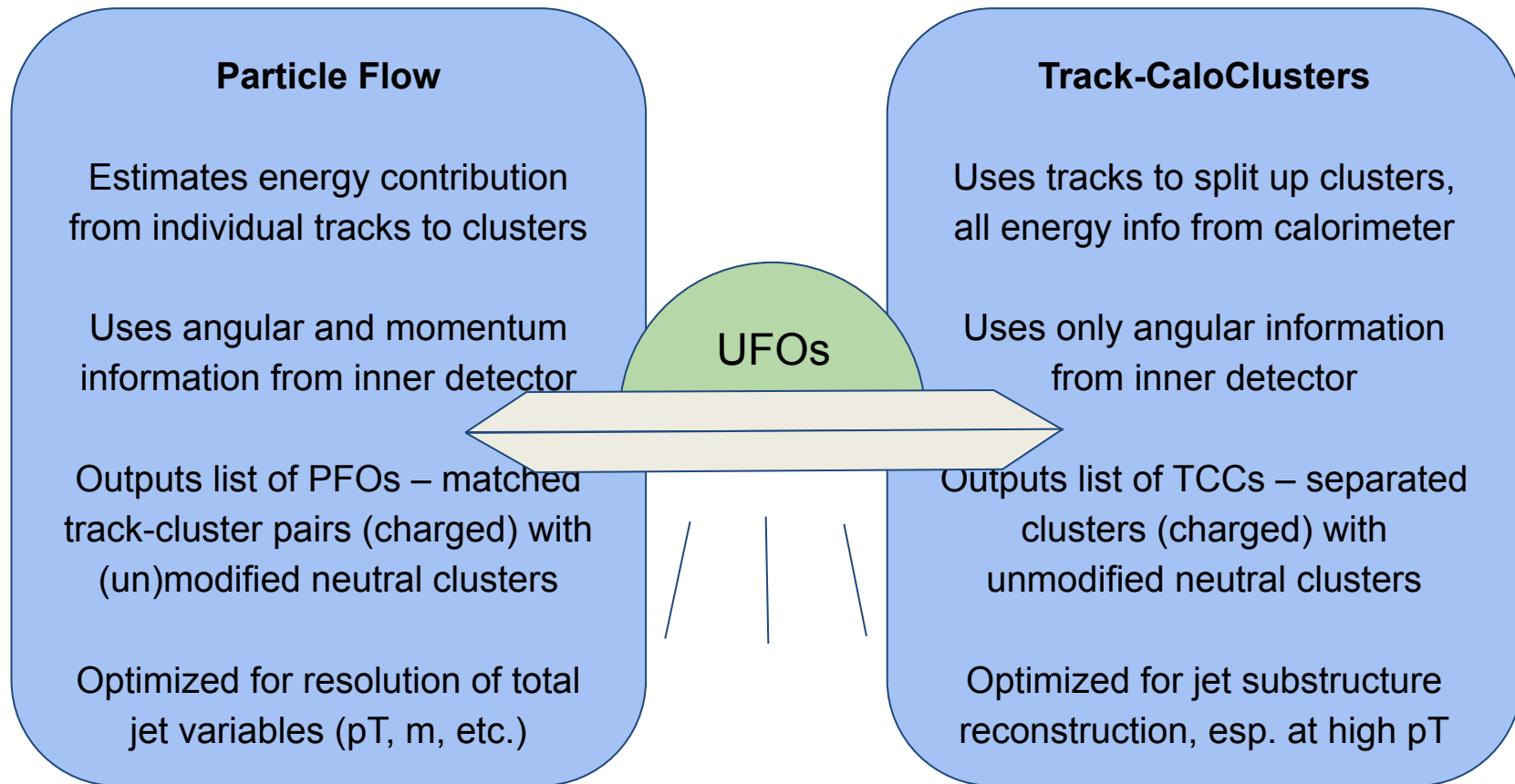
Uses tracks to split up clusters, all energy info from calorimeter

Uses only angular information from inner detector

Outputs list of TCCs – separated clusters (charged) with unmodified neutral clusters

Optimized for jet substructure reconstruction, esp. at high p_T

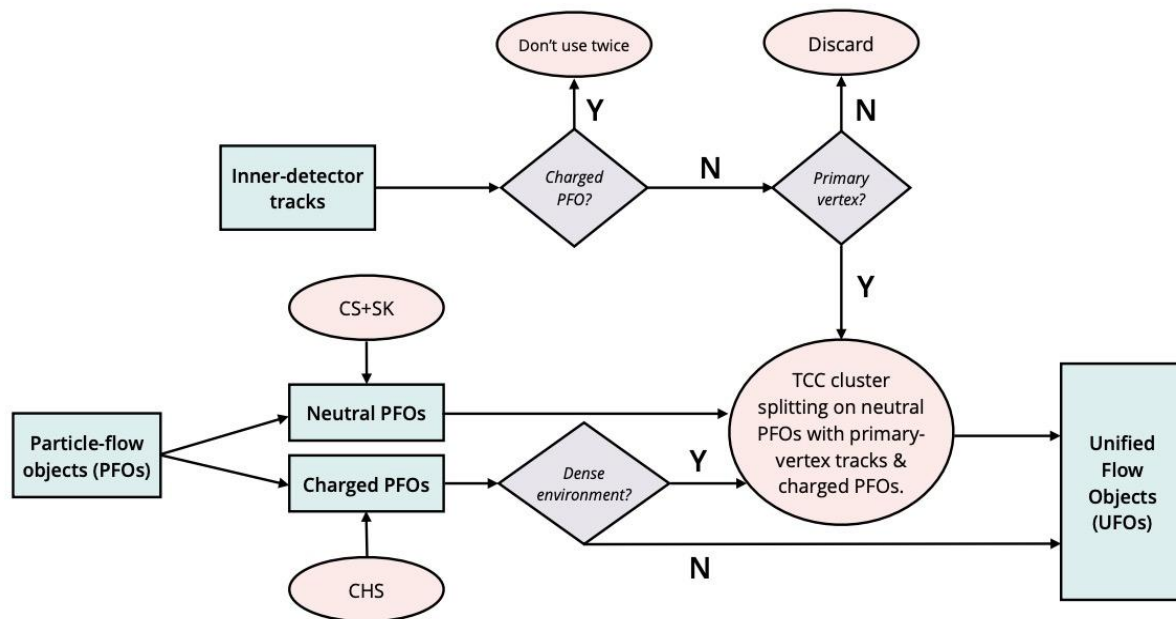
Track-CaloClusters (TCCs)



Unified Flow Objects

UFOs are a more general, versatile way of preparing inputs for jet reconstruction.

PFOs are used as a basis, and can be further modified by, e.g. soft killer algorithms.

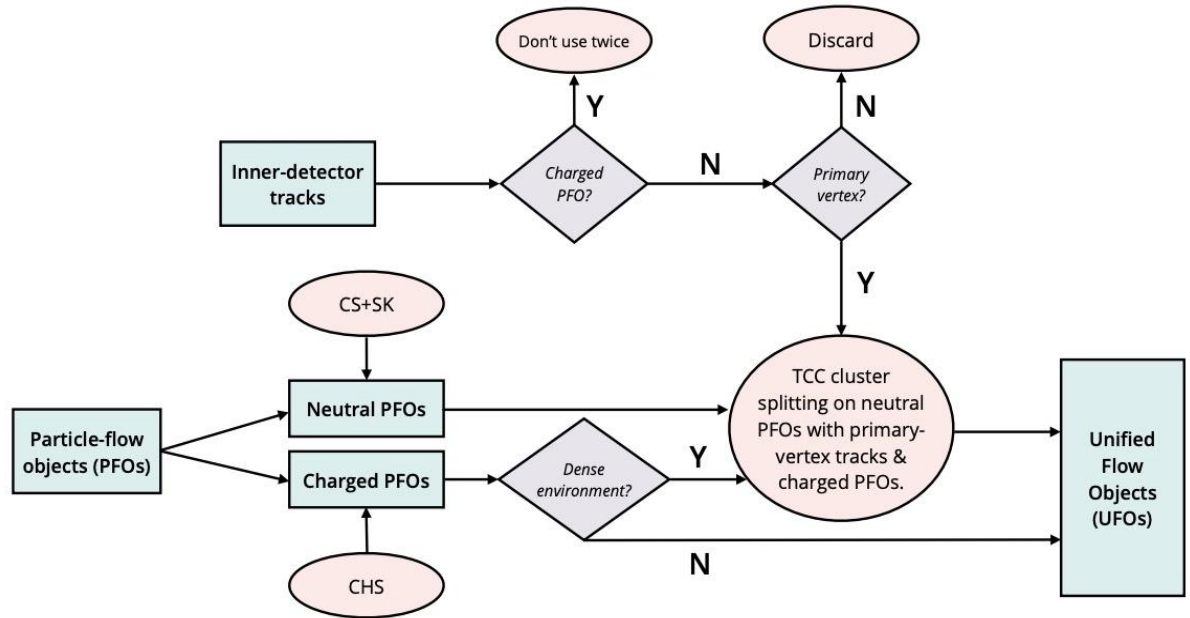


Unified Flow Objects

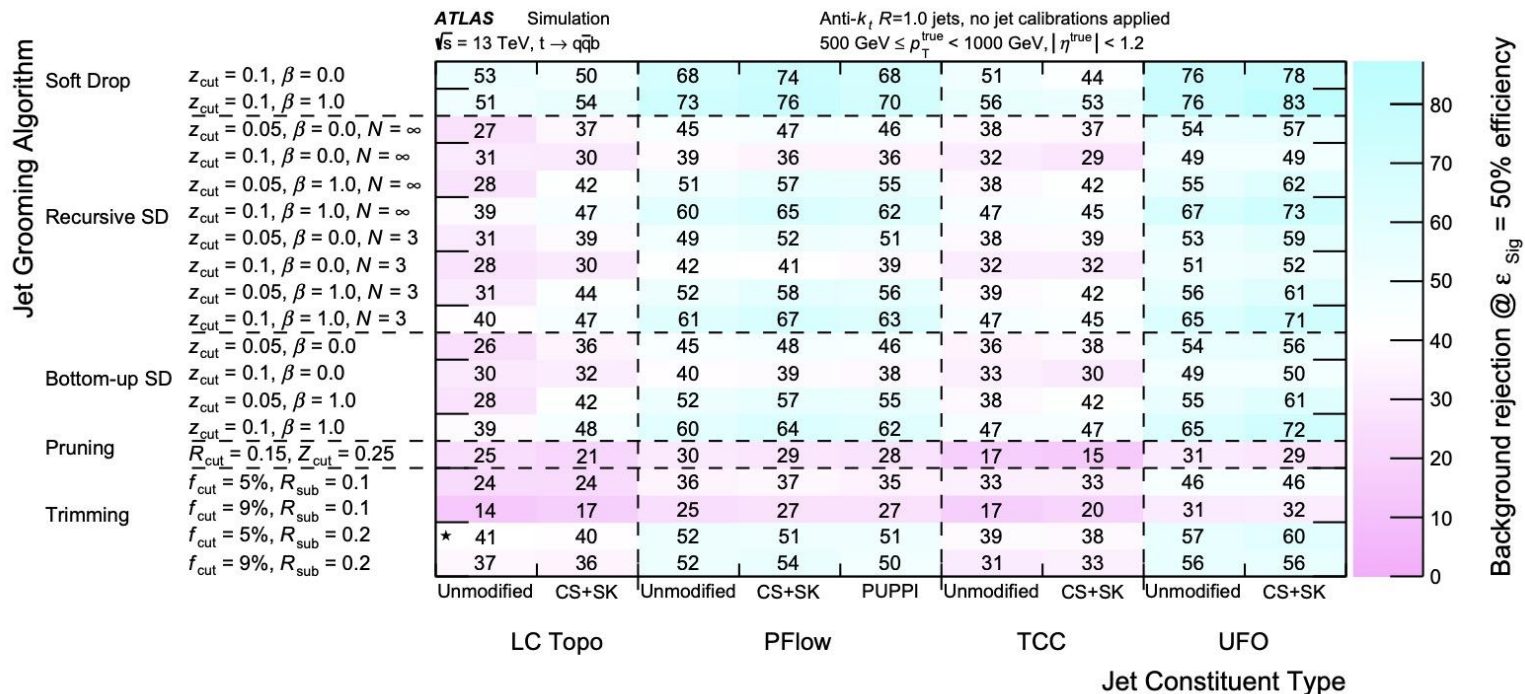
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In areas where PFlow performs worse, topo-clusters are split into TCCs, but vertex info is always used.

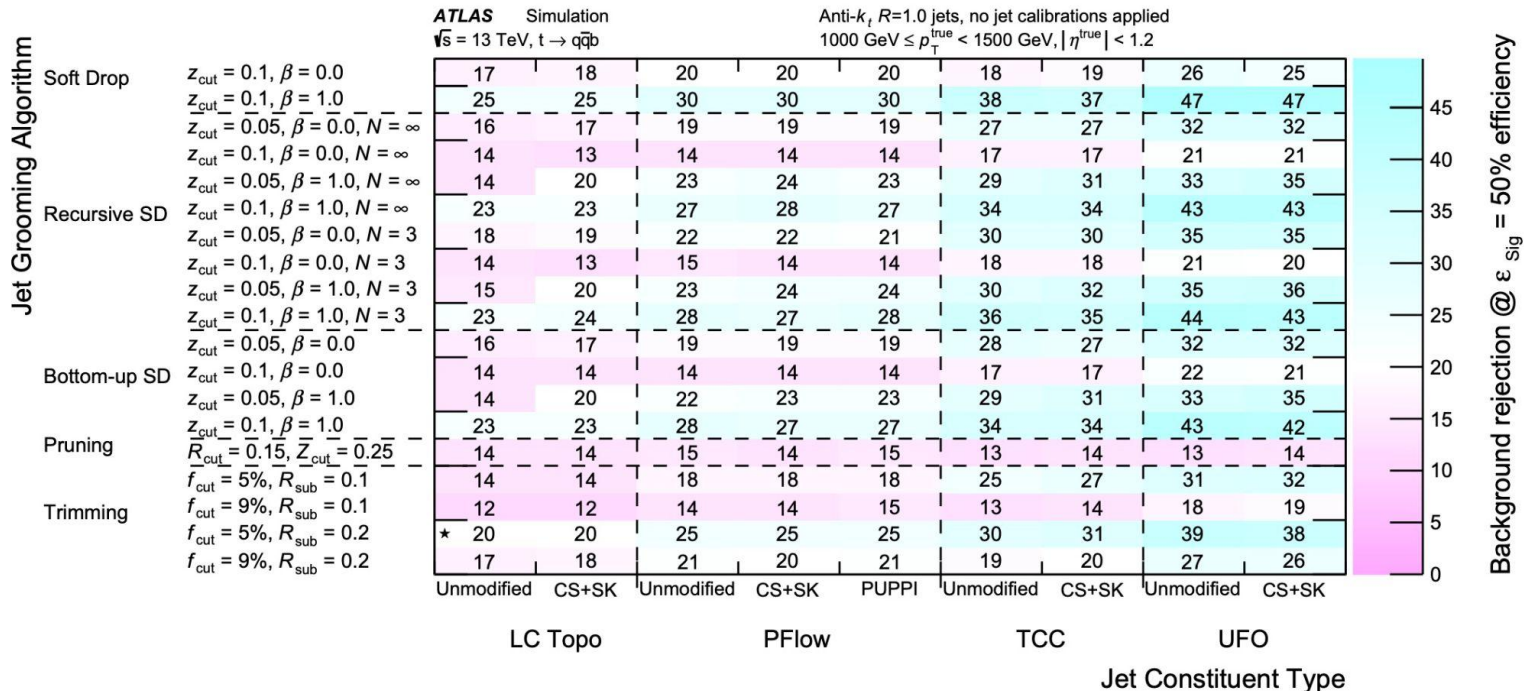


Performance



Jet tagging performance for simulated top quark jets, lower pT, with a lot of variations

Performance



Jet tagging performance for simulated top quark jets, higher p_T , with a lot of variations

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Questions?